

Student ID \_\_\_\_\_

**Quiz 1**  
**CSE 131**  
**Winter 2012**

Name \_\_\_\_\_

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**Compilation/Compiler Overview, Names/Scopes/Bindings**

1. Given the following CUP grammar snippet (assuming all other Lexing and terminals are correct):

```

Expr ::= Expr1 {: System.out.println("1"); :} AssignOp Expr {: System.out.println("2"); :}
      | Expr1 {: System.out.println("3"); :}
      ;

Expr1 ::= Expr1 AddOp {: System.out.println("4"); :} Des {: System.out.println("5"); :}
       | Des {: System.out.println("6"); :}
       ;

AddOp ::= T_PLUS {: System.out.println("7"); :}
        ;

Des ::= T_ID {: System.out.println("8"); :}
      ;

AssignOp ::= T_ASSIGN {: System.out.println("9"); :}
          ;

```

What is the output when parsing the follow expression (you should have 12 lines/letters in your output):

$$x = y + z$$

<u>Output</u>
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

In the above grammar, which has higher precedence: assignment operator or addition operator or do they have the same precedence? \_\_\_\_\_

In the above grammar, do multiple assignment operators associate from left to right or right to left? \_\_\_\_\_

In the above grammar, do multiple addition operators associate from left to right or right to left? \_\_\_\_\_

2. Give the order of the typical C compilation stages and on to actual execution as discussed in class

- |   |                            |
|---|----------------------------|
| 1 – prog.exe/a.out (Executable image)                         | 7 – cpp (C preprocessor)   |
| 2 – Object file (prog.o)                                      | 8 – Assembly file (prog.s) |
| 3 – Loader  | 9 – ccomp (C compiler)     |
| 4 – as (Assembler)  | 10 – Source file (prog.c)  |
| 5 – Program Execution   | 11 – ld (Linkage Editor)   |
| 6 – Segmentation Fault (Core Dump) / General Protection Fault |                            |

gcc \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_ -> \_\_\_\_

Which 3 areas of the C/C++ run time environment are essentially determined at compile time and are part of an executable image (for example, an a.out or .exe file)?

- 1) \_\_\_\_\_
- 2) \_\_\_\_\_
- 3) \_\_\_\_\_

Fill in the blanks.

\_\_\_\_\_ analysis deals with verifying correct meaning of a program.

\_\_\_\_\_ analysis deals with verifying correct structure of a program.

A(n) \_\_\_\_\_ performs thorough analysis and nontrivial transformations on a program in language L1 into an equivalent program in language L2 as in contrast to a(n) \_\_\_\_\_ which directly performs operations implied by the program.

Check #1:

For the T\_LT, T\_LTE, T\_GT, and T\_GTE operators, the operand types must be \_\_\_\_\_,

and the resulting type is \_\_\_\_\_.

The result of any arithmetic or logical operation is a(n) \_\_\_\_\_. This means the result is neither \_\_\_\_\_ nor \_\_\_\_\_.

Check #0 and rc.cup symbols:

What is the terminal symbol for the global scope resolution operator? Your answer should start with T\_

\_\_\_\_\_