

liquid resource types for verification and synthesis

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UCSD CSE
Computer Science and Engineering

program synthesis

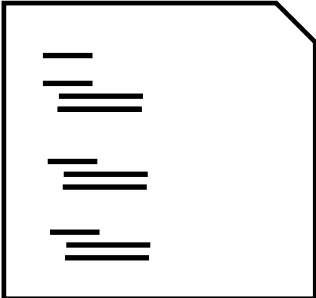
specification



components



code



type-driven program synthesis

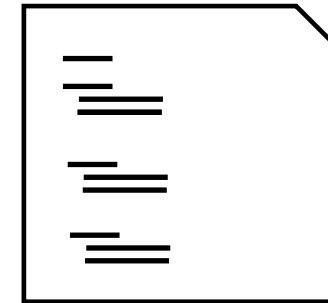
specification



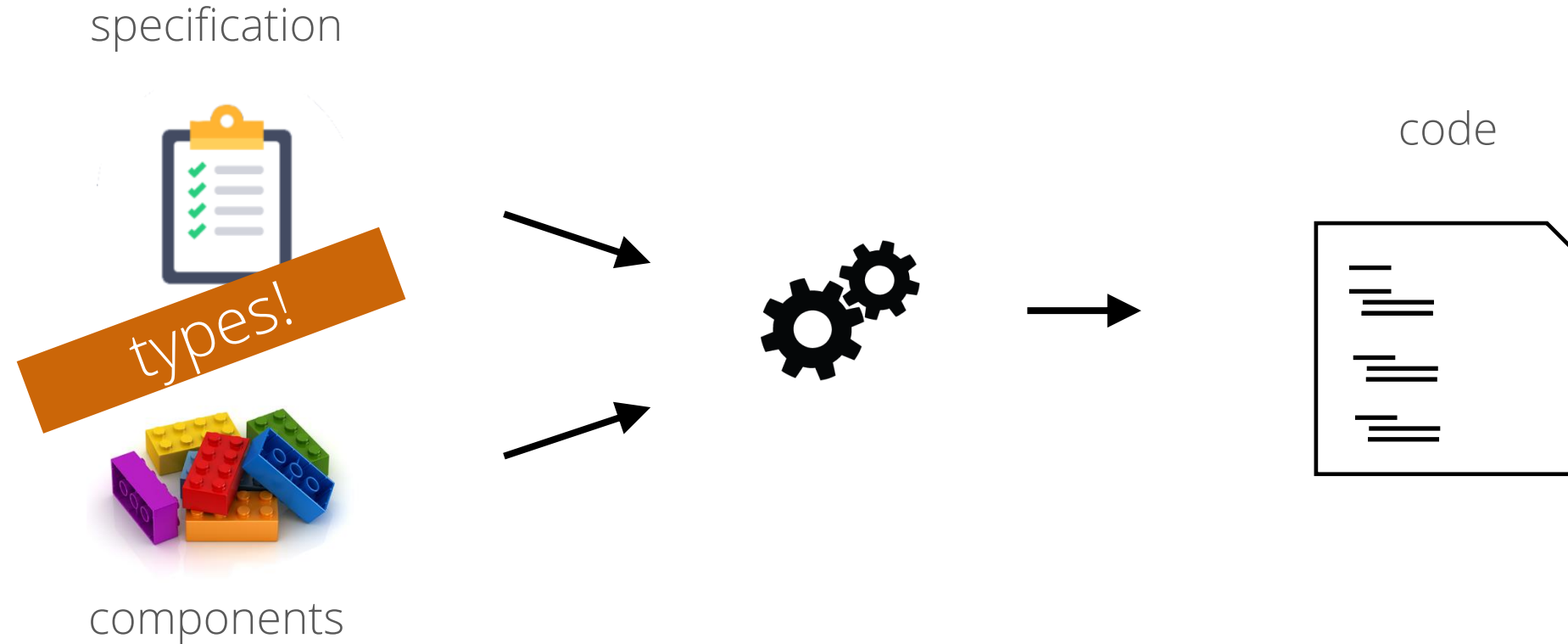
components



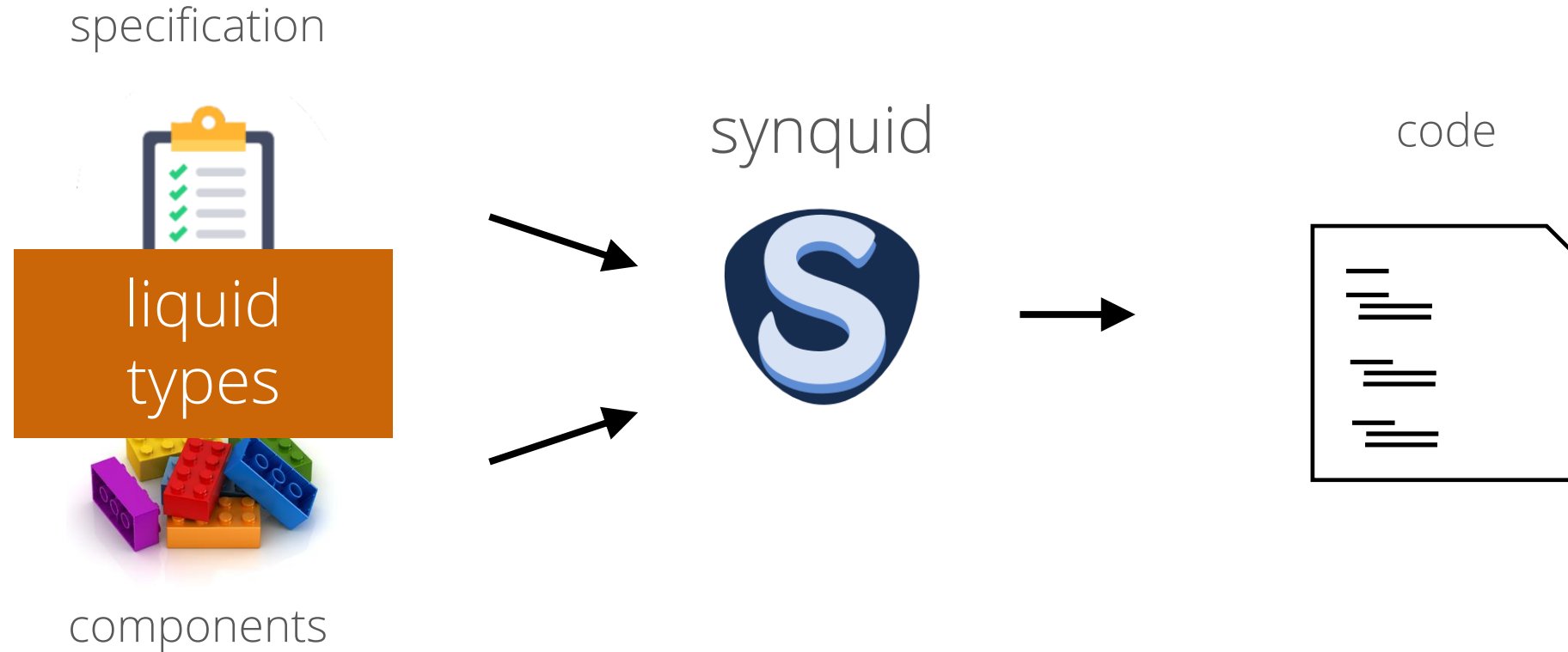
code



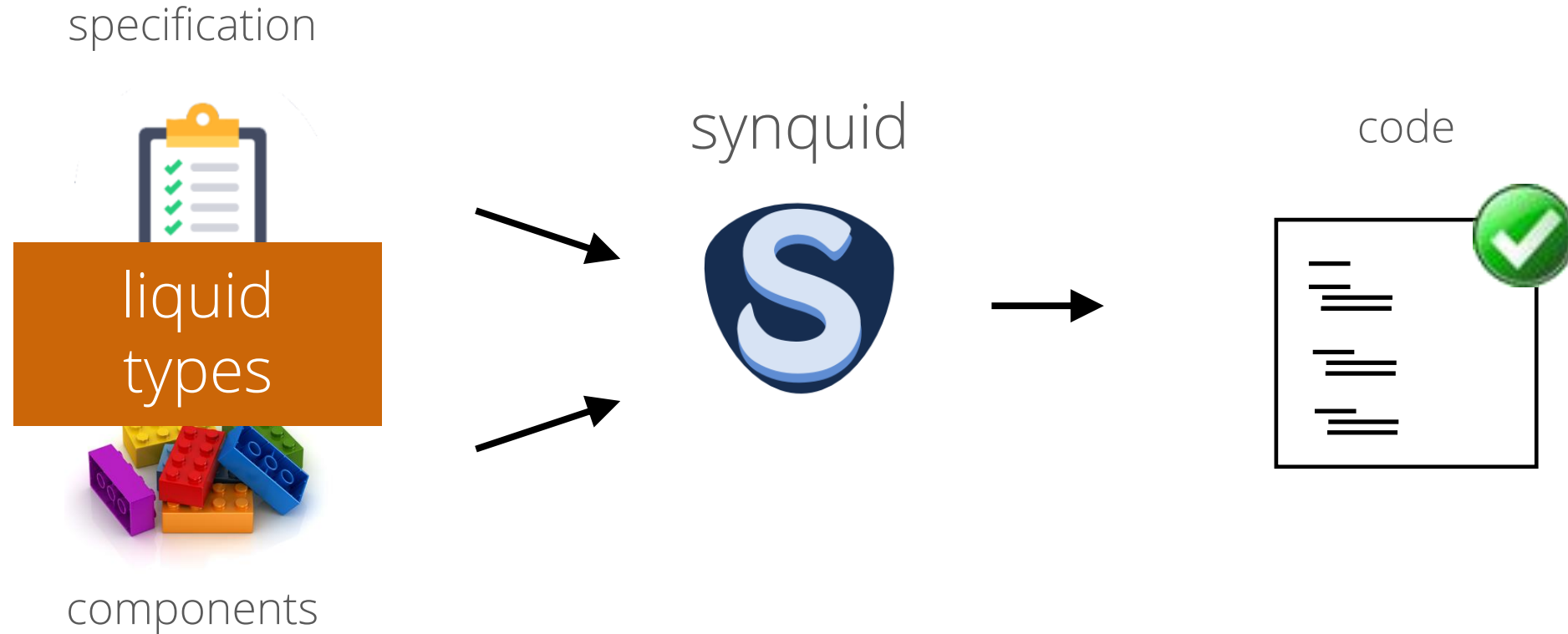
type-driven program synthesis



type-driven program synthesis



type-driven program synthesis



example: compress a list

example: compress a list

input:



example: compress a list

input:



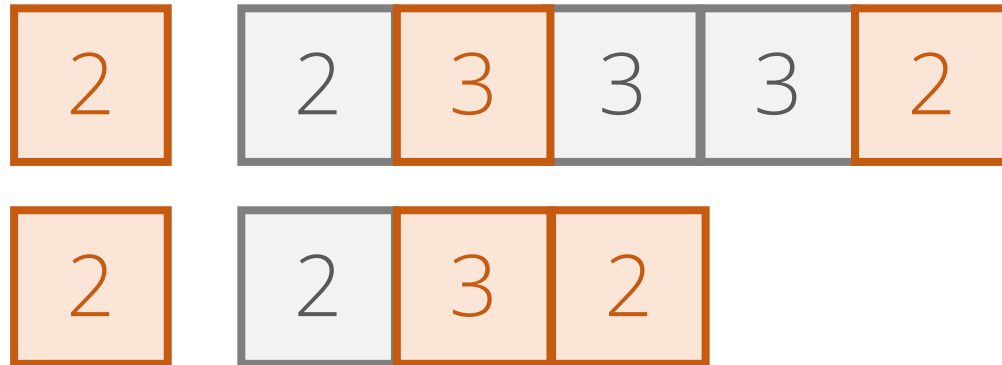
output:



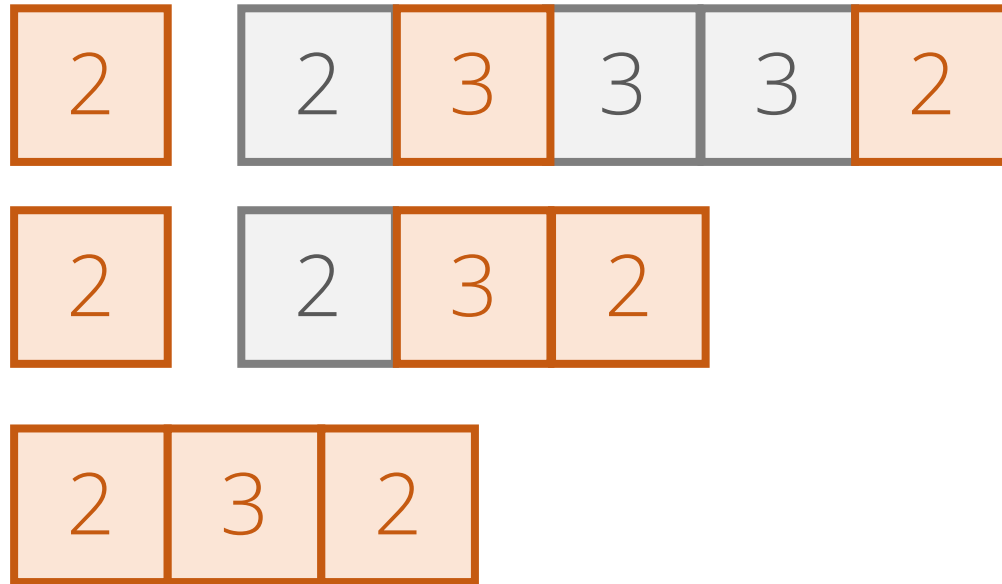
example: compress a list



example: compress a list



example: compress a list



synthesizing compress

specification



components



code



compress: specification

```
compress :: xs: List a → List a
```

compress: specification

`compress :: xs: List a → CList a`



compressed list
(no adjacent duplicates)

compress: specification

`compress :: xs: List a → {v:CList a | elems v = elems xs}`

↑
same set of elements

synthesizing compress

specification

```
compress ::  
  xs:List a →  
  {v:CList a |  
    elems v = elems xs}
```

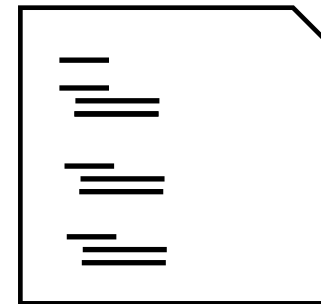
(==), List, CList

components

synquid



code



synthesizing compress

specification

```
compress ::  
  xs:List a →  
  {v:CList a |  
    elems v = elems xs}
```

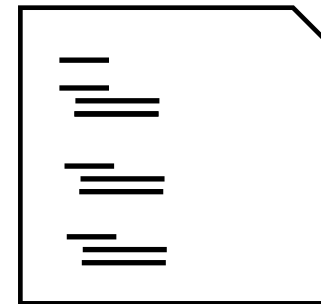
(==), List, CList

components

synquid



code



<http://comcom.csail.mit.edu/demos/#compress>

compress: generated solution

```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                  then compress ys  
                  else Cons y (Cons z zs)
```

compress: generated solution

```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress ys  
                 else Cons y (Cons z zs)
```

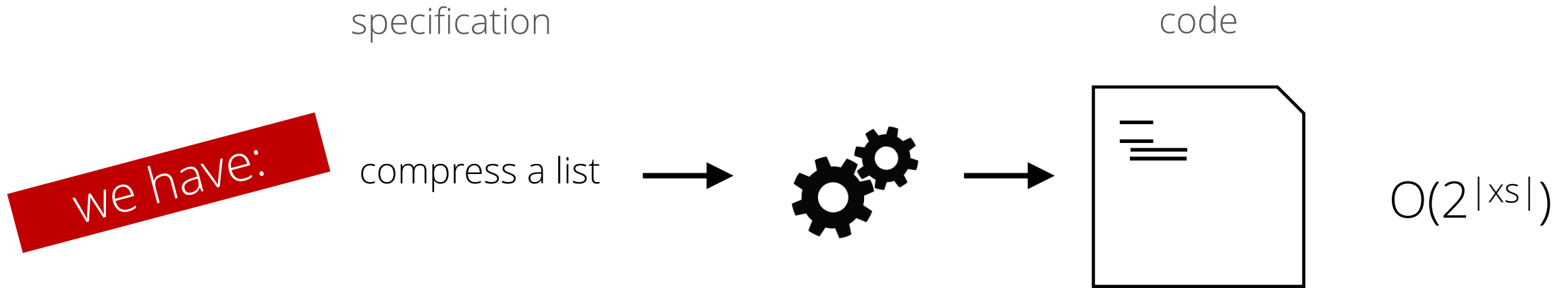
exponential!

compress: generated solution

```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y           Cons z zs  
                 then compress ys  
                 else Cons y (Cons z zs)
```

exponential!

synthesizing efficient programs



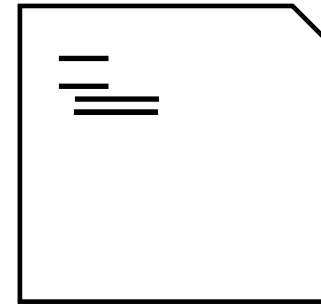
synthesizing efficient programs

specification

code

we have:

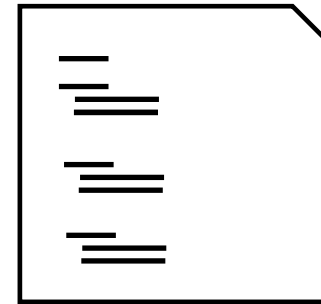
compress a list



$O(2^{|xs|})$

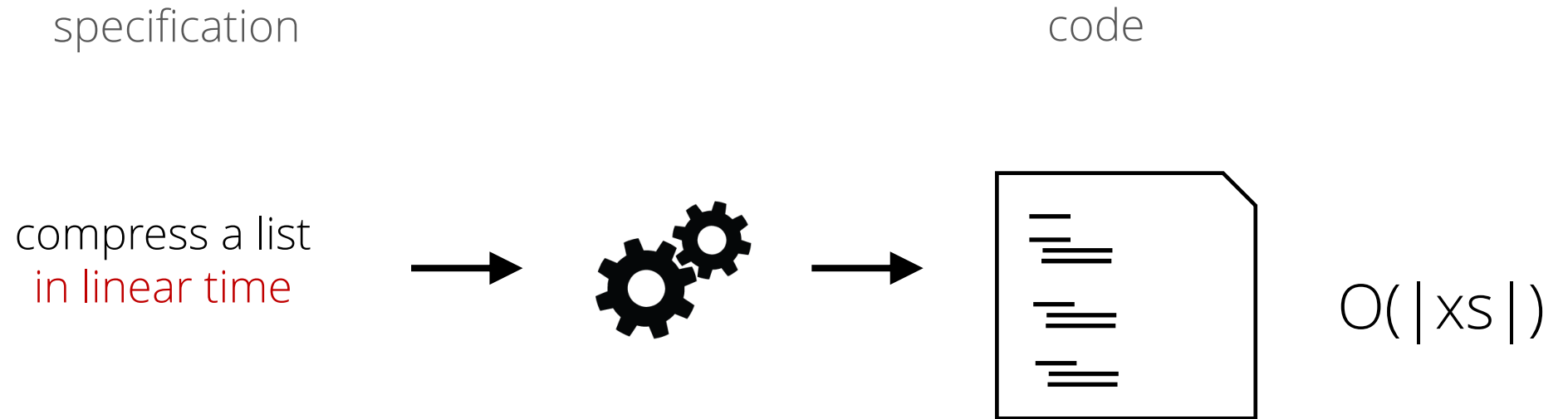
we want:

compress a list
in linear time



$O(|xs|)$

synthesizing efficient programs

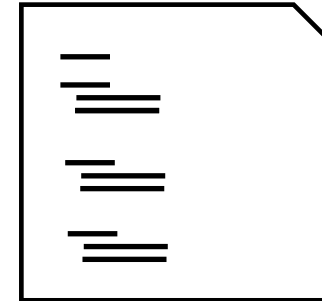


synthesizing efficient programs

specification

code

liquid
resource
types



$O(|xs|)$

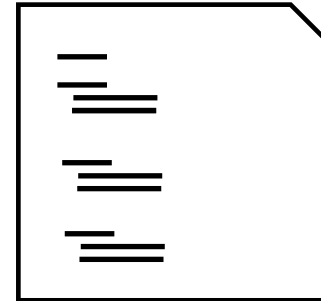
synthesizing efficient programs

specification

resyn

code

liquid
resource
types



$O(|xs|)$

this talk

1. liquid types + resource bounds

this talk

1. liquid types + resource bounds
2. type checking

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

[PLDI'19]

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

[PLDI'19]

[ICFP'20 ?]

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

types + refinements

Int

types + refinements

$$\{ v:\text{Int} \mid \frac{\theta \leq v}{} \}$$

↑
refinement

types + refinements

$\{ v:\text{Int} \mid 0 \leq v \}$



natural numbers

types + refinements

List { $v:\text{Int}$ | $0 \leq v$ }



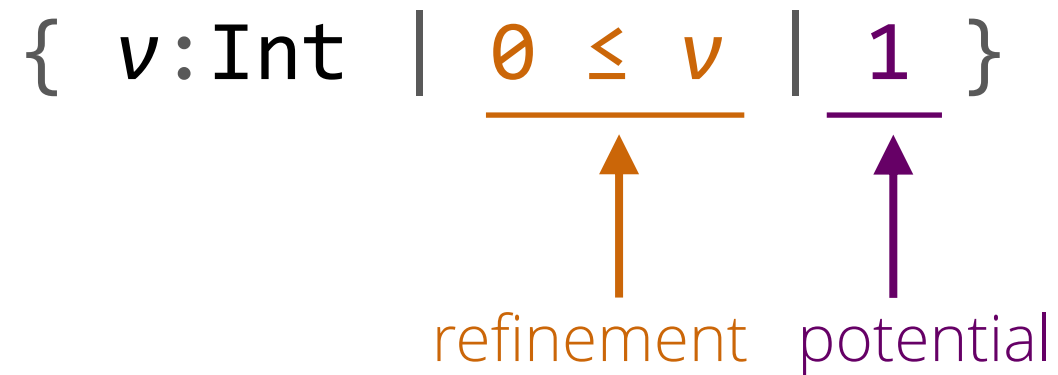
lists of nats

types + refinements + resources

$$\{ v:\text{Int} \mid \frac{\theta \leq v}{} \}$$

↑
refinement

types + refinements + resources



types + refinements + resources

List { $v:\text{Int}$ | $\frac{0 \leq v}{\text{refinement}}$ | $\frac{1}{\text{potential}}$ }

types + refinements + resources

List { v: Int | 0 ≤ v | 1 }



lists of nats with length units of potential

synthesizing efficient programs

specification



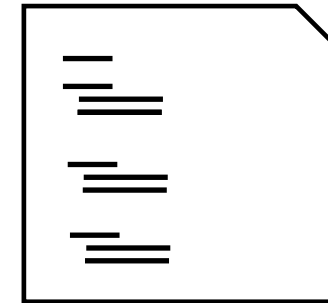
components



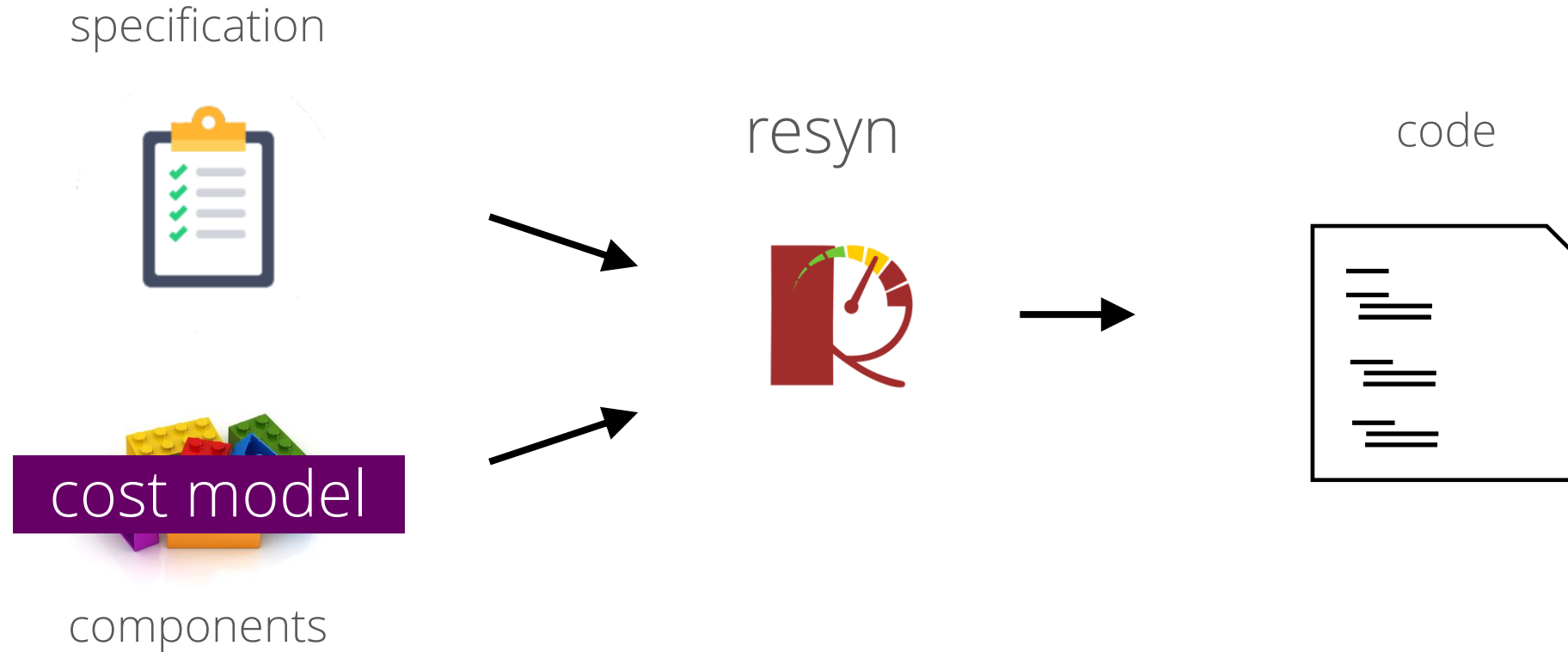
resyn



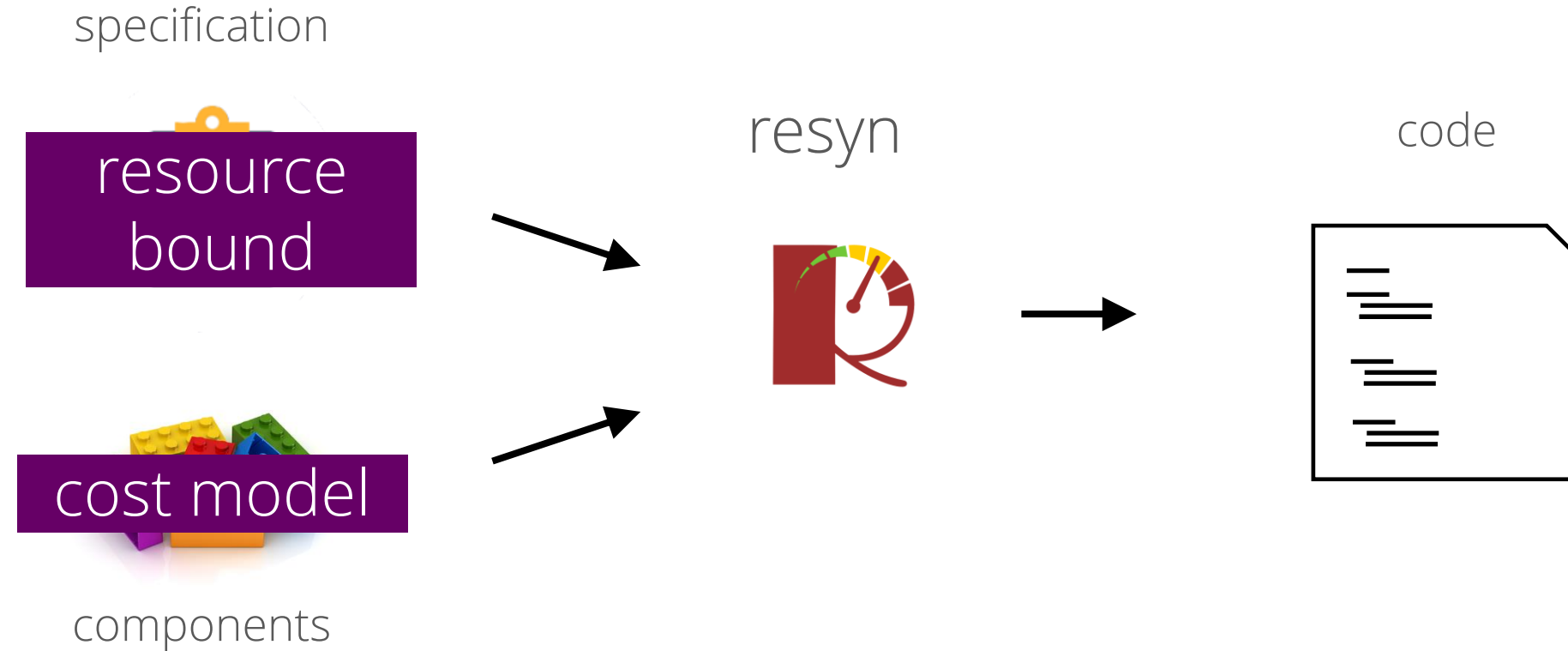
code



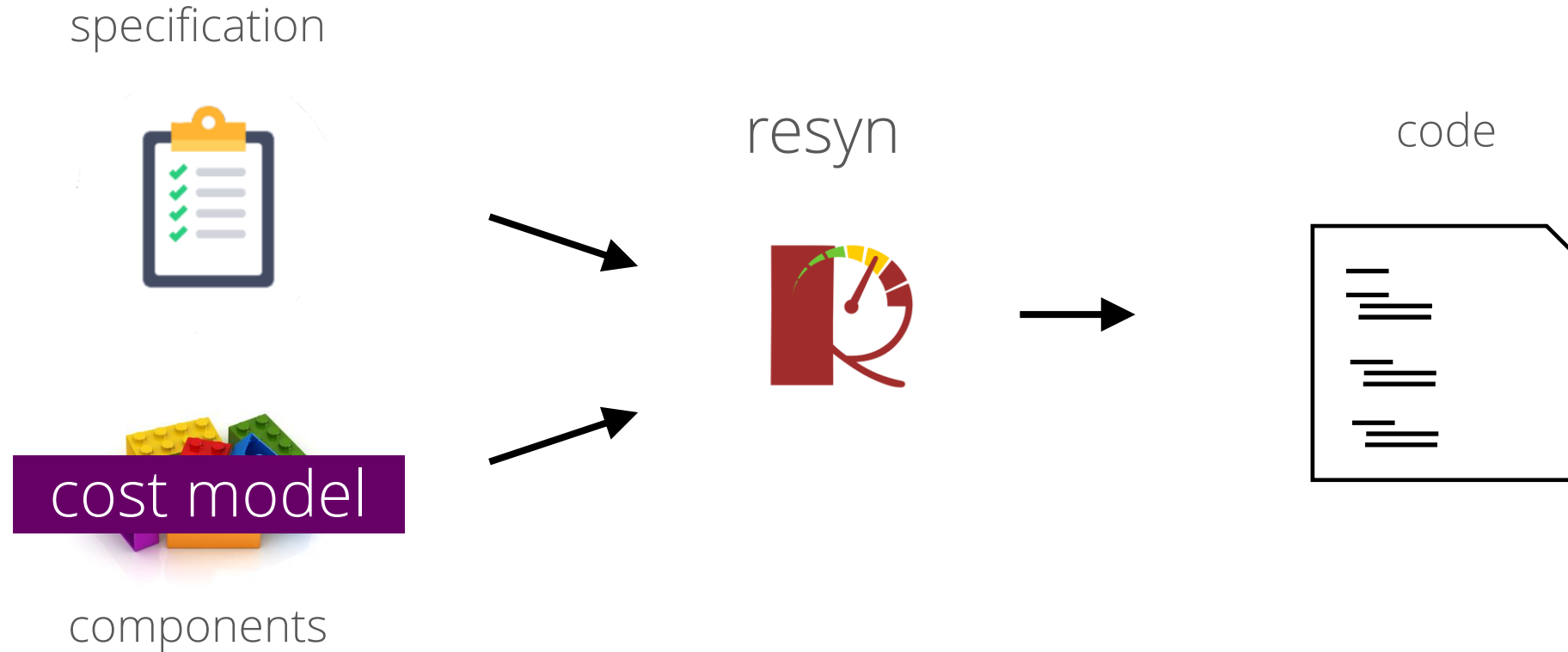
synthesizing efficient programs



synthesizing efficient programs



synthesizing efficient programs



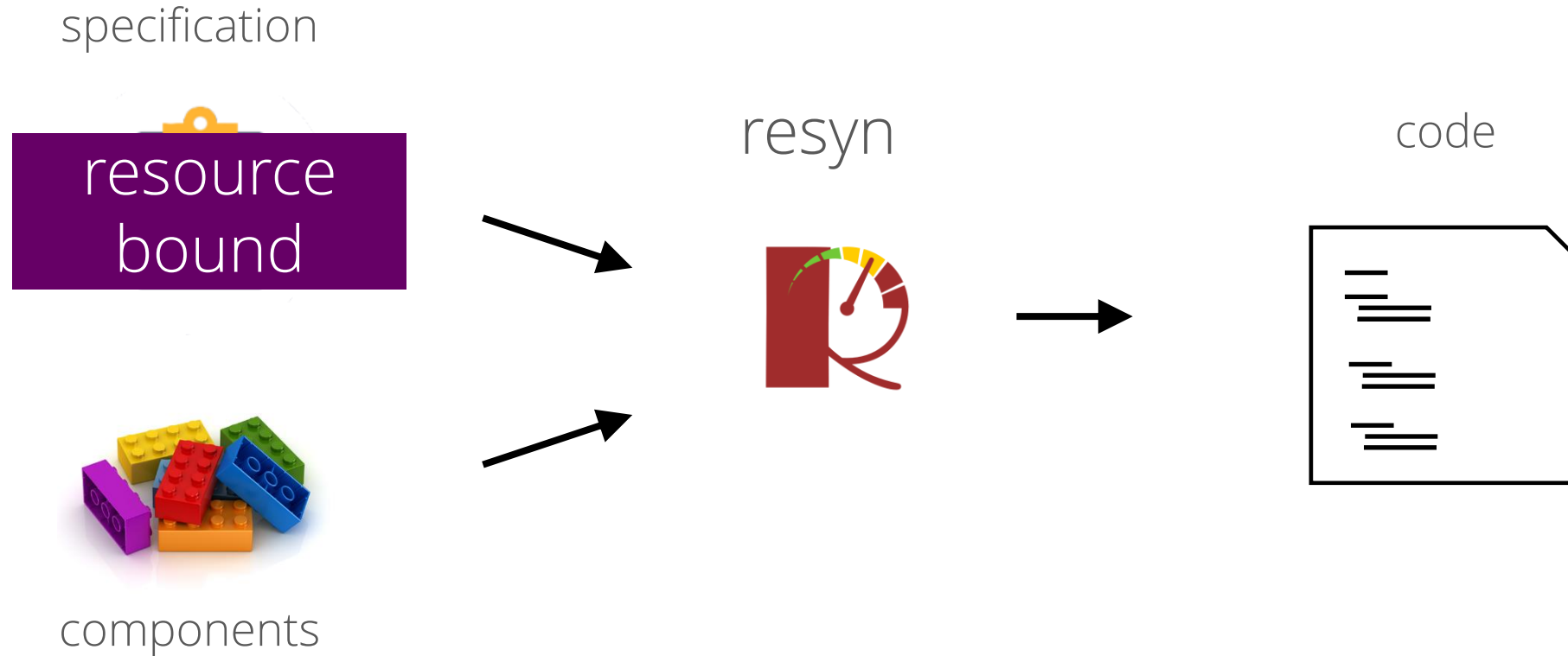
compress: cost model

$(==) :: x:a \rightarrow y:a \rightarrow$
 $\{v:\text{Bool} \mid v = (x == y)\}$

compress: cost model

$$\begin{aligned} (==) \quad & :: x:a \quad \rightarrow \quad y:\{a \mid \mathbf{1}\} \quad \rightarrow \\ & \{v:\text{Bool} \mid v = (x == y)\} \end{aligned}$$

synthesizing efficient programs



compress: resource bound

```
compress :: xs:List a           →  
          {v:CList a | elems v = elems xs}
```

compress: resource bound

```
compress :: xs:List {a | | 1} →  
          {v:CList a | elems v = elems xs}
```

synthesizing linear compress

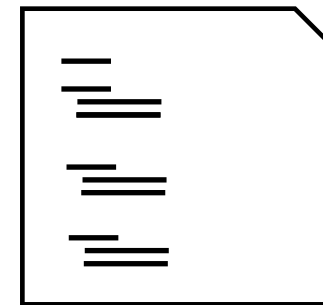
specification

```
compress ::  
  xs:List {a | | 1}  
  {v:CList a | ...}
```

resyn



code



$O(|xs|)$

```
(==) :: x:a → y:{a | | 1}  
      → {v:Bool | ...}
```

components

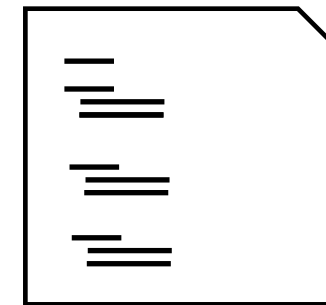
synthesizing linear compress

specification

```
compress ::  
  xs:List {a | | 1}  
  {v:CList a | ...}
```

resyn

code



$O(|xs|)$

```
(==) :: x:a → y:{a | | 1}  
      → {v:Bool | ...}
```

components

http://comcom.csail.mit.edu/demos/#compress_linear

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

checking compress (exponential)

```
compress :: List {a | |1} → List a
```


checking compress (exponential)

```
compress :: List {a | 1} → List a
```



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                  then compress ys  
                  else ...
```

checking compress (exponential)

List a



```
compress xs =  
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  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress ys  
                 else ...
```

Context:

```
compress: List {a||1} → List a
```

```
xs: List {a||1}
```

checking compress (exponential)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

idea: generate constraints
that have a solution if

checking compress (exponential)

List a



```
compress xs =
```

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  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

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      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
          then compress ys
```

```
          else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

idea: generate constraints
that have a solution if

we can partition resources in context

checking compress (exponential)

List a



compress xs =

match xs **with**

Nil → Nil

Cons y ys →

match compress ys **with**

Nil → Cons y Nil

Cons z zs → **if** z == y

then compress ys

else ...

Context:

compress: List {a || 1} → List a

xs: List {a || 1}

idea: generate constraints
that have a solution if

we can partition resources in context
between terms that require potential

checking compress (exponential)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

checking compress (exponential)

List a



```
compress xs =
```

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  match xs with
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```
    Cons y ys →
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      match compress ys with
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```
        Nil → Cons y Nil
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        Cons z zs → if z == y
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```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

checking compress (exponential)

List a



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    Nil → Nil
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```
    Cons y ys →
```

```
      match compress ys with
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        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```


checking compress (exponential)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

```
compress: ...
```

```
xs: List {a || ???}
```

+

```
compress: ...
```

```
xs: List {a || ???}
```

checking compress (exponential)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
xs: List {a || 1}
```

```
compress: ...
```

```
xs: List {a || 1}
```

+

```
compress: ...
```

```
xs: List {a || 0}
```

checking compress (exponential)

List a



```
compress xs =
```

```
  match xs :: List {a || 1} with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress ys with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
                      then compress ys
```

```
                      else ...
```

```
compress: ...
```

```
xs: List {a || 1}
```

checking compress (exponential)

List a



compress xs =

match xs :: List {a||1} **with**

Nil → Nil

Cons y ys →

match compress ys **with**

Nil → Cons y Nil

Cons z zs → **if** z == y

then compress ys

else ...

compress: ...

xs: List {a||1}

destructing yields

y: {a||1} ys: List {a||1}

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress ys  
                 else ...
```

Context:

```
compress: List {a||1} → List a
```

```
ys: List {a||1}
```

```
y: {a||1}
```

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
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                  then compress ys  
                  else ...
```

Context:

```
compress: List {a||1} → List a
```

```
ys: List {a||1}
```

```
y: {a||1}
```

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →
```

```
  match compress ys with
```

```
  Nil → Cons y Nil
```

```
  Cons z zs → if z == y
```

```
                then compress ys
```

```
                else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
ys: List {a || 1}
```

```
y: {a || 1}
```

ys: List {a || p}



ys: List {a || q}

checking compress (exponential)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress (ys :: List {a || p}) with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == y
```

```
          then compress (ys :: List {a || q})
```

```
          else ...
```

Context:

```
compress: List {a || 1} → List a
```

```
ys: List {a || 1}
```

```
y: {a || 1}
```


checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →
```

```
    match compress (ys :: List {a || p}) with
```

```
      Nil → Cons y Nil
```

```
      Cons z zs → if z == y
```

```
                    then compress (ys :: List {a || q})
```

```
                    else ...
```

1. total potential must be partitioned

Context:

```
compress: List {a || 1} → List a
```

```
ys: List {a || 1}
```

```
y: {a || 1}
```

Constraints: $\exists p, q:$

$$1 = p + q$$

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress (ys :: List {a || p}) with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress (ys :: List {a || q})  
                 else ...
```

2. p must be enough to call compress

Context:

compress: List {a || 1} → List a

ys: List {a || 1}

y: {a || 1}

Constraints: $\exists p, q:$

$$1 = p + q$$

$$p \geq 1$$

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                  then compress (ys :: List {a||q})  
                  else ...
```

3. q must be enough to call compress

Context:

compress: List {a||1} → List a

ys: List {a||1}

y: {a||1}

Constraints: $\exists p, q:$

$$1 = p + q$$

$$p \geq 1$$

$$q \geq 1$$

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress ys  
                 else ...
```

Context:

compress: List {a || 1} → List a

ys: List {a || 1}

y: {a || 1}

Constraints: $\exists p, q:$

$$1 = p + q$$

$$p \geq 1$$

$$q \geq 1$$

SMT solver: UNSAT!

checking compress (exponential)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress ys with  
    Nil → Cons y Nil  
    Cons z zs → if z == y  
                 then compress ys  
                 else ...
```

Context:

compress: List {a||1} → List a

ys: List {a||1}

y: {a||1}

Constraints: $\exists p, q:$

$$1 = p + q$$

$$p \geq 1$$

$$q \geq 1$$

SMT solver: UNSAT!



checking compress (linear)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    match compress (ys :: List {a||1}) with  
      Nil → Cons y Nil  
      Cons z zs → if z == (y :: {a||1})  
                  then Cons z zs  
                  else Cons y (Cons z zs)
```

Context:

```
compress: List {a||1} → List a
```

```
ys: List {a||1}
```

```
y: {a||1}
```

checking compress (linear)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress (ys :: List {a||1}) with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == (y :: {a||1})
```

```
          then Cons z zs
```

```
          else Cons y (Cons z zs)
```

all potential in ys
goes here

Context:

```
compress: List {a||1} → List a
```

```
ys: List {a||1}
```

```
y: {a||1}
```

checking compress (linear)

List a



```
compress xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      match compress (ys :: List {a||1}) with
```

```
        Nil → Cons y Nil
```

```
        Cons z zs → if z == (y :: {a||1})
```

```
          then Cons z zs
```

```
          else Cons y (Cons z zs)
```

Context:

```
compress: List {a||1} → List a
```

```
ys: List {a||1}
```

```
y: {a||1}
```

all potential in ys
goes here

pays for
comparison

checking compress (linear)

List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →
```

```
    match compress (ys :: List {a||1}) with  
    Nil → Cons y Nil  
    Cons z zs → if z == (y :: {a||1})  
                 then Cons z zs  
                 else Cons y (Cons z zs)
```

Context:

compress: List {a||1} → List a

ys: List {a||1}

y: {a||1}

all potential in ys
goes here

pays for
comparison

no potential
consumed here

checking compress (linear)



List a



```
compress xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →
```

```
    match compress (ys :: List {a||1}) with  
    Nil → Cons y Nil  
    Cons z zs → if z == (y :: {a||1})  
                 then Cons z zs  
                 else Cons y (Cons z zs)
```

Context:

compress: List {a||1} → List a

ys: List {a||1}

y: {a||1}

all potential in ys
goes here

pays for
comparison

no potential
consumed here

formally: context sharing

$$\Gamma \vdash \text{match } e \text{ with } e_1; \lambda x \ x s. e_2 \ :: T$$

formally: context sharing

$$\Gamma = \Gamma_1 + \Gamma_2$$

$\Gamma \vdash \text{match } e \text{ with } e_1; \lambda x \ x s. e_2 \ :: T$

formally: context sharing

$$\Gamma = \Gamma_1 + \Gamma_2$$
$$\Gamma_1 \vdash e :: \text{List } T'$$

$$\Gamma \vdash \text{match } e \text{ with } e_1; \lambda x \ x s. e_2 :: T$$

formally: context sharing

$$\begin{aligned}\Gamma &= \Gamma_1 + \Gamma_2 \\ \Gamma_1 &\vdash e \ :: \text{List } T' \\ \Gamma_2 &\vdash e_1 \ :: T\end{aligned}$$

$$\Gamma \vdash \text{match } e \text{ with } e_1; \lambda x \ x s. e_2 \ :: T$$

formally: context sharing

$$\Gamma = \Gamma_1 + \Gamma_2$$

$$\Gamma_1 \vdash e :: \text{List } T'$$

$$\Gamma_2 \vdash e_1 :: T$$

$$\Gamma_2, x: T', xs: \text{List } T' \vdash e_1 :: T$$

$$\Gamma \vdash \text{match } e \text{ with } e_1; \lambda x \ xs. e_2 :: T$$

formally: subtyping

$$\Gamma \vdash \{B \mid r \mid p\} <: \{B \mid r' \mid p'\}$$

formally: subtyping

$$\frac{[[\Gamma]] \Rightarrow r \Rightarrow r'}{\Gamma \vdash \{B \mid r \mid p\} <: \{B \mid r' \mid p'\}}$$

formally: subtyping

$$\frac{[[\Gamma]] \Rightarrow r \Rightarrow r' \quad [[\Gamma]] \Rightarrow p \geq p'}{\Gamma \vdash \{B \mid r \mid p\} <: \{B \mid r' \mid p'\}}$$

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

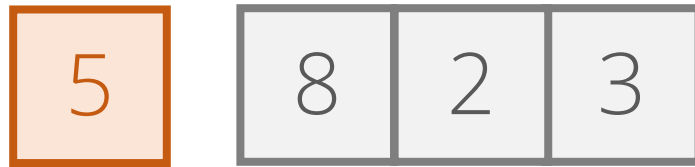
example: insertion sort

input:

5	8	2	3
---	---	---	---

example: insertion sort

input:



example: insertion sort

input:



example: insertion sort

input:



output:



example: insertion sort

input:



output:



how many comparisons
does insertion sort make?

example: insertion sort

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

example: insertion sort

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

example: insertion sort

$(\leq) :: x:a \rightarrow y:\{a \mid | \ 1\} \rightarrow \text{Bool}$

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

example: insertion sort

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
(≤) :: x:a → y:{a | | 1} → Bool
```


```
insert :: a → List {a | | 1} → List a
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

example: insertion sort

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

$(\leq) :: x:a \rightarrow y:\{a \mid | 1\} \rightarrow \text{Bool}$


 $\text{insert} :: a \rightarrow \text{List } \{a \mid | 1\} \rightarrow \text{List } a$

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

example: insertion sort

```
sort :: ???  
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

$(\leq) :: x:a \rightarrow y:\{a \mid |1\} \rightarrow \text{Bool}$

 $\text{insert} :: a \rightarrow \text{List } \{a \mid |1\} \rightarrow \text{List } a$

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

example: insertion sort

```
sort :: ???
```

```
sort xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      insert y (sort ys)
```

quadratic!

```
(≤) :: x:a → y:{a | | 1} → Bool
```



```
insert :: a → List {a | | 1} → List a
```

```
insert x xs =
```

```
  match xs with
```

```
    Nil → Cons x Nil
```

```
    Cons y ys →
```

```
      if x ≤ y
```

```
        then Cons x xs
```

```
        else Cons y (insert x ys)
```

example: insertion sort

```
sort :: ???
```

```
sort xs =
```

```
  match xs with
```

```
    Nil → Nil
```

```
    Cons y ys →
```

```
      insert y (sort ys)
```

quadratic!

```
(≤) :: x:a → y:{a | | 1} → Bool
```



```
insert :: a → List {a | | 1} → List a
```

```
insert x xs =
```

```
  match xs with
```

```
    Nil → Cons x Nil
```

```
    Cons y ys →
```

```
      if x ≤ y
```

```
        then Cons x xs
```

```
        else Cons y (insert x ys)
```

how can we assign more potential
to the tail of list than the head?

inductive potentials

```
data List a where
```

```
Nil :: List a
```

```
Cons :: a →
```

```
      List a →
```

```
      List a
```

inductive potentials

```
data List a where  
  Nil :: List a  
  Cons :: a →  
         List a →  
         List a
```

idea: annotate the datatype
with distribution of potential!

inductive potentials

```
data QList a where  
Nil :: QList a  
Cons :: a →  
      QList a →  
      QList a
```

idea: annotate the datatype
with distribution of potential!

inductive potentials

data QList a **where**

Nil :: QList a

Cons :: a →

 QList a →

 QList a

idea: annotate the datatype
with distribution of potential!

inductive potentials

data QList a **where**

Nil :: QList a

Cons :: a →

 QList {a | | 1} →

 QList a

idea: annotate the datatype
with distribution of potential!

inductive potentials

data QList a **where**

Nil :: QList a

Cons :: a →

 QList {a | | 1} →

 QList a

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than **a** has

inductive potentials

data `QList a` **where**

`Nil` `:: QList a`

`Cons` `:: a` \rightarrow

`QList {a | | 1}` \rightarrow

`QList a`

idea: annotate the datatype
with distribution of potential!

\leftarrow one more unit of potential
than `a` has

`5` `8` `2` `3` `:: QList {Int | | 1}`

inductive potentials

data `QList a` **where**

`Nil` `:: QList a`

`Cons` `:: a` \rightarrow

`QList {a | | 1}` \rightarrow

`QList a`

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than `a` has

`5` `8` `2` `3` `:: QList {Int | | 1}`

inductive potentials

data `QList a` **where**

`Nil` `::` `QList a`

`Cons` `::` `a` `→`

`QList {a | | 1}` `→`

`QList a`

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than `a` has

 `::` `QList {Int | | 1}`

inductive potentials

data QList a **where**

Nil :: QList a

Cons :: a →

 QList {a | | 1} →

 QList a

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than **a** has

 [5] [8] [2] [3] :: QList {Int | | 1}

inductive potentials

data QList a **where**

Nil :: QList a

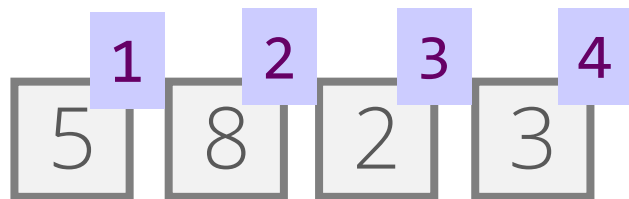
Cons :: a →

 QList {a | | 1} →

 QList a

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than **a** has

 1 2 3 4
5 8 2 3 :: QList {Int | | 1}

inductive potentials

data QList a **where**

Nil :: QList a

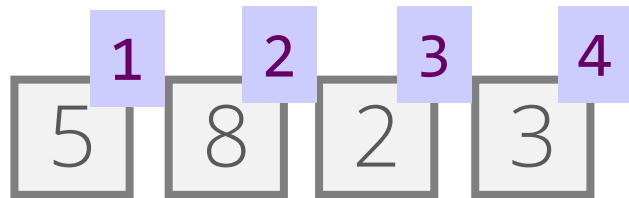
Cons :: a →

 QList {a | | 1} →

 QList a

idea: annotate the datatype
with distribution of potential!

← one more unit of potential
than **a** has

 1 2 3 4
5 8 2 3 :: QList {Int | | 1}

$$\frac{n(n+1)}{2}$$

checking sort

```
sort :: QList {a | | 1} → List a
```



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y  
      (sort ys)
```

checking sort

List a



sort xs =

match xs **with**

Nil → Nil

Cons y ys →

insert y

(sort ys)

Context:

insert: b → List {b||1} → List b

sort: QList {c||1} → List c

xs: QList {a||1}

checking sort

List a



```
sort xs =
```

```
match xs :: QList {a||1} with  
  Nil → Nil  
  Cons y ys →  
    insert y  
    (sort ys)
```

Context:

```
insert: b → List {b||1} → List b
```

```
sort: QList {c||1} → List c
```

```
xs: QList {a||1}
```

checking sort

List a



```
sort xs =
```

```
  match xs :: QList {a||1} with
  Nil → Nil
  Cons y ys →
    insert y
      (sort ys)
```

Context:

```
insert: b → List {b||1} → List b
```

```
sort: QList {c||1} → List c
```

```
xs: QList {a||1}
```

```
data QList t where
```

```
  Nil :: QList t
```

```
  Cons :: t → QList {t||1} → QList t
```


checking sort

List a



sort xs =

match xs :: QList {a||1} **with**

Nil → Nil

Cons y ys →

insert y

(sort ys)

Context:

insert: b → List {b||1} → List b

sort: QList {c||1} → List c

xs: QList {a||1}

t = {a||1} so destructing yields

y: {a||1} ys: QList {a||2}

data QList t **where**

Nil :: QList t

Cons :: t → QList {t||1} → QList t

checking sort

List a



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y  
      (sort ys)
```

Context:

```
insert: b → List {b||1} → List b  
sort: QList {c||1} → List c  
ys: QList {a||2}  
y: {a||1}
```

checking sort

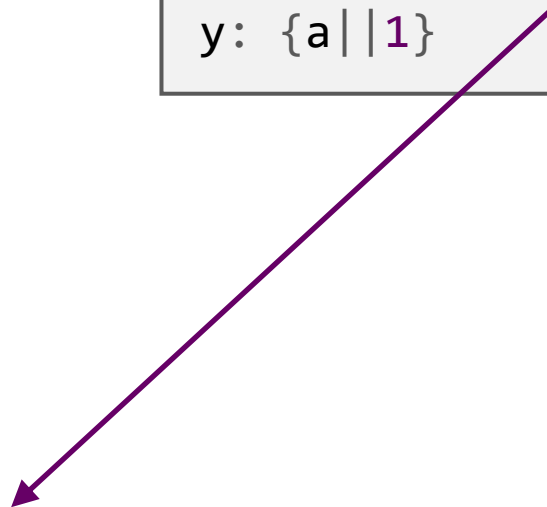
List a



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y  
    (sort (ys::QList{a||2}))
```

Context:

```
insert: b → List {b||1} → List b  
sort: QList {c||1} → List c  
ys: QList {a||2}  
y: {a||1}
```



checking sort

List a



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y
```

polymorphic
recursion with
c = {a||1}

Context:

```
insert: b → List {b||1} → List b  
sort: QList {c||1} → List c  
ys: QList {a||2}  
y: {a||1}
```

```
((sort::QList{a||2} → List {a||1}) (ys::QList{a||2}))
```

checking sort

List a



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y  
      ((sort ys) :: List {a||1})
```

polymorphic
recursion with
c = {a||1}

Context:

```
insert: b → List {b||1} → List b  
sort: QList {c||1} → List c  
ys: QList {a||2}  
y: {a||1}
```

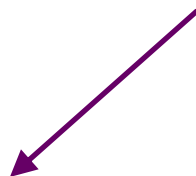
checking sort

List a



```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y  
      ((sort ys) :: List {a||1})
```

enough linear potential to
pay for insert
with $b = a$



Context:

```
insert: b → List {b||1} → List b  
sort: QList {c||1} → List c  
ys: QList {a||0}  
y: {a||1}
```

quadratic insertion sort



```
sort :: QList {a | 1} → List a
sort xs =
  match xs with
  Nil → Nil
  Cons y ys →
    insert y (sort ys)
```



```
insert :: a → List {a | 1} → List a
insert x xs =
  match xs with
  Nil → Cons x Nil
  Cons y ys →
    if x ≤ y
    then Cons x xs
    else Cons y (insert x ys)
```

[http://comcom.csail.mit.edu/demos/#insertion sort coarse](http://comcom.csail.mit.edu/demos/#insertion_sort_coarse)

this talk

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

insertion sort: fine-grained bound

```
sort :: QList {a | |1} → List a
sort xs =
  match xs with
  Nil → Nil
  Cons y ys →
    insert y (sort ys)
```

```
insert :: a → List {a | |1} → List a
insert x xs =
  match xs with
  Nil → Cons x Nil
  Cons y ys →
    if x ≤ y
    then Cons x xs
    else Cons y (insert x ys)
```

insertion sort: fine-grained bound

```
sort :: QList {a | |1} → List a
sort xs =
  match xs with
  Nil → Nil
  Cons y ys →
    insert y (sort ys)
```

```
insert :: a → List {a | |1} → List a
insert x xs =
  match xs with
  Nil → Cons x Nil
  Cons y ys →
    if x ≤ y
    then Cons x xs
    else Cons y (insert x ys)
```

makes one comparison
per element $< x$

insertion sort: fine-grained bound

```
sort :: QList {a | |1} → List a
sort xs =
  match xs with
  Nil → Nil
  Cons y ys →
    insert y (sort ys)
```

makes one comparison per
decreasing pair of elements

```
insert :: a → List {a | |1} → List a
insert x xs =
  match xs with
  Nil → Cons x Nil
  Cons y ys →
    if x ≤ y
    then Cons x xs
    else Cons y (insert x ys)
```

makes one comparison
per element $< x$

insertion sort: fine-grained bound

```
sort :: ???  
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

makes one comparison per
decreasing pair of elements

```
insert :: ???  
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

makes one comparison
per element $< x$

value-dependent potential

$\{ v:\text{Int} \mid 0 \leq v \mid 1 \}$

value-dependent potential

$$\{ v:\text{Int} \mid 0 \leq v \mid v \}$$

value-dependent potential

$$\{ \underline{v: \text{Int}} \mid \theta \leq v \mid v \}$$

nat with potential equal to its value

insert: fine-grained bound

```
insert :: a → List {a | | 1} → List a
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

makes one comparison
per element < x

insert: fine-grained bound

```
insert :: {a | |1} → List {a | |ite (v < x) 1 0} → List a
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

insert: fine-grained bound

```
insert :: {a||1} → List {a||ite (v < x) 1 0} → List a
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

↑
only assign potential to
elements < x

checking insert

List a



```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

Context:

```
insert: {a | 1}  
  → List {a | ite (v < x) 1 0} → List a  
x: {a | 1}  
y: {a | ite (v < x) 1 0}  
ys: List {a | ite (v < x) 1 0}
```

checking insert

List a



```
insert x xs =
```

```
  match xs with
```

```
    Nil → Cons x Nil
```

pays for comparison

```
    Cons y ys →
```

```
      if x ≤ y
```

```
        then Cons x xs
```

```
        else Cons y (insert x ys)
```

Context:

```
insert: {a | 1}
```

```
  → List {a | ite (v < x) 1 0} → List a
```

```
x: {a | 1}
```

```
y: {a | ite (v < x) 1 0}
```

```
ys: List {a | ite (v < x) 1 0}
```

checking insert

List a



```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert (x::{a||1}) ys)
```

Context:

```
insert:{a||1}  
  → List {a||ite (v < x) 1 0} → List a  
x: {a||0}  
y: {a||ite (v < x) 1 0}  
ys: List {a||ite (v < x) 1 0}
```

checking insert

List a



```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert (x::{a||1}) ys)
```

Context:

```
insert:{a||1}  
  → List {a||ite (v < x) 1 0} → List a  
x: {a||0}  
y: {a||ite (v < x) 1 0}  
ys: List {a||ite (v < x) 1 0}  
y < x
```

equivalent to {a||1}
in this branch

insertion sort: fine-grained bound

```
sort :: ???  
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
insert :: {a | 1} →  
  List {a | ite (v < x) 1 0} → List a  
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```


insertion sort: fine-grained bound

```
sort :: ???
sort xs =
  match xs with
  Nil → Nil
  Cons y ys →
    insert y (sort ys)
```



```
insert :: {a | 1} →
  List {a | ite (v < x) 1 0} → List a
insert x xs =
  match xs with
  Nil → Cons x Nil
  Cons y ys →
    if x ≤ y
    then Cons x xs
    else Cons y (insert x ys)
```

sort: fine-grained bound

```
sort :: ISList {a | 1} → List a
```

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

sort: fine-grained bound

```
sort :: ISList {a||1} → List a
```

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
data ISList a where  
  Nil :: ISList a  
  Cons :: x:a →  
    ISList {a||ite (v < x) 1 0} →  
    ISList t
```

sort: fine-grained bound

```
sort :: ISList {a || 1} → List a
```

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
data ISList a where  
  Nil :: ISList a  
  Cons :: x:a →  
    ISList {a || ite (v < x) 1 0} →  
    List t
```

not reusable

abstract potentials

```
data List a where
```

```
Nil :: List a
```

```
Cons :: h:a →
```

```
      t:List a →
```

```
      List a
```

abstract potentials

```
data List a where
```

```
Nil :: List a
```

```
Cons :: h:a →
```

```
      t:List a →
```

```
      List a
```

idea: parameterize the datatype
by a potential function!

abstract potentials

```
data List a <q: a → a → Int> where  
  Nil :: List a  
  Cons :: h:a →  
         t:List a →  
         List a
```

idea: parameterize the datatype
by a potential function!

abstract potentials

```
data List a <q: a → a → Int> where  
  Nil :: List a <q>  
  Cons :: h:a →  
         t:List {a || q h v} <q> →  
         List a <q>
```

idea: parameterize the datatype
by a potential function!

insertion sort: fine-grained bound

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

insertion sort: fine-grained bound

```
sort xs =  
  match xs with  
  Nil → Nil  
  Cons y ys →  
    insert y (sort ys)
```

```
insert :: {a||1}  
  → List {a||ite (v < x) 1 0} <0>  
  → List a <0>  
insert x xs =  
  match xs with  
  Nil → Cons x Nil  
  Cons y ys →  
    if x ≤ y  
    then Cons x xs  
    else Cons y (insert x ys)
```

insertion sort: fine-grained bound

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sort ::  
  List a <\x y.ite (x < y) 1 0>  
  → List a <0>  
sort xs =  
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http://comcom.csail.mit.edu/demos/#insertion_sort

liquid resource types

1. liquid types + resource bounds
2. type checking
3. non-linear bounds
4. value-dependent bounds

[PLDI'19]

[ICFP'20 ?]