

how programmers interact with ai assistants

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the new era of programming



GitHub Copilot



Chat GPT

and more...



Amazon CodeWhisperer

this talk

I.

**how do
programmers
use existing
tools?**

II.

**how can
we make
the tools
more usable?**

this talk

I.

grounded copilot:
grounded theory
of AI-assisted programming

other studies
of existing tools

our work

II.

leap:
validating AI-generated code
with live programming

other designs
for new tools

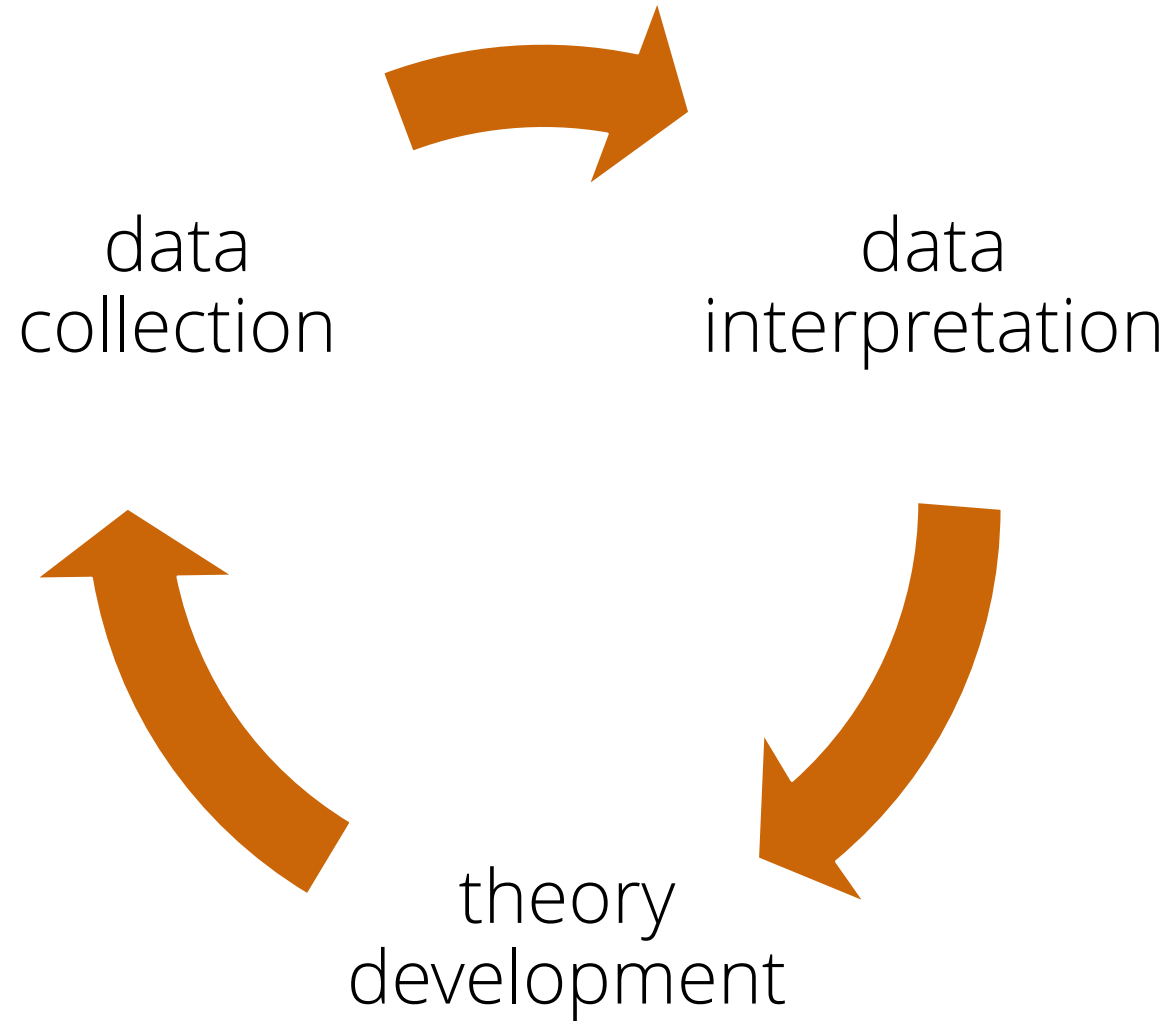
how do programmers use existing tools?

grounded copilot:
grounded theory
of AI-assisted programming

[\[Barke et al, OOPSLA'23\]](#)

distinguished paper

grounded theory

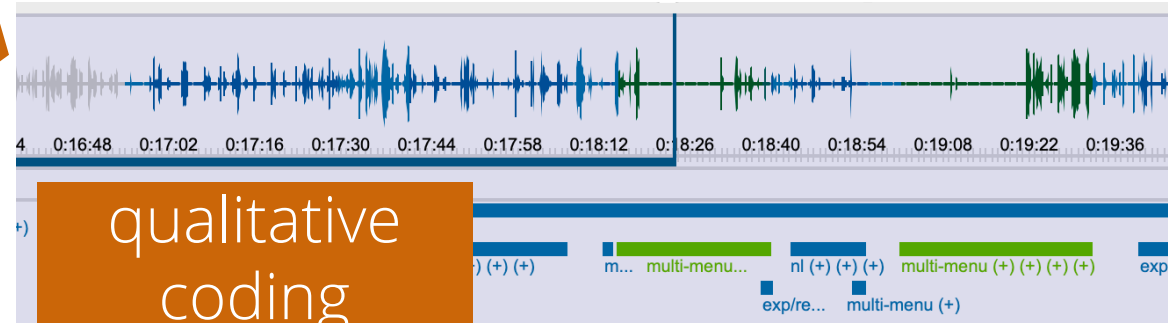


grounded theory

programming
session +
interview

qualitative
coding

theory
development



tasks

chat server

business logic of a chat app

Python/Rust

chat client

networking + custom crypto API

Python/Rust

benford's law

familiar algorithm + matplotlib

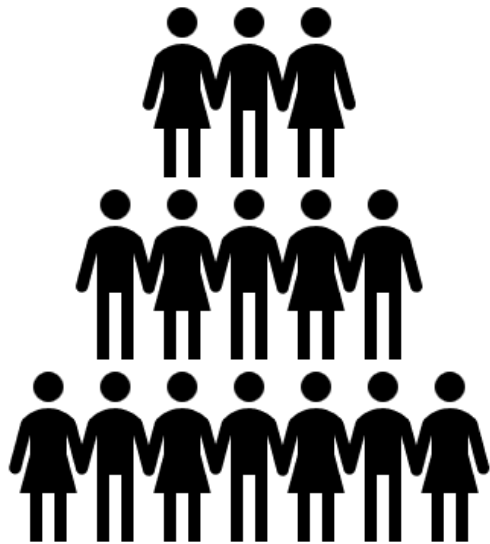
Rust + Python

string rewriting

competition task, easy to test

Python/Rust/Haskell/Java

participants



n = 20

occupation:

15 academia / 5 industry

language proficiency:

occasional / regular / professional

prior Copilot experience:

9 no / 11 yes

programming, fast and slow

acceleration

autocomplete++

programmer has a plan
copilot helps them get there faster

VS

exploration

StackOverflow++

programmer is lost
copilot suggests potential solutions

programming, fast and slow

acceleration

autocomplete++

programmer has a plan
copilot helps them get there faster

acceleration: example

programmer: broke down the task,
has a good idea for this function

```
# rules are formatted like:  
# AB => C  
def parse_input(filename):  
    with open(filename) as f:  
        template, rules = f.read().split("\n\n")  
        for rule in rules:  
            rule_parts = |
```

pauses
(unintentional prompting)

acceleration: example

```
# rules are formatted like:  
# AB => C  
def parse_input(filename):  
    with open(filename) as f:  
        template, rules = f.read().split("\n\n")  
        for rule in rules:  
            rule_parts = rule.split("=> ")
```

programmer: "pattern-matches"
suggestion against expectations;
quickly accepts,
without leaving flow

copilot: auto-completes current logical unit (line of code)

programming, fast and slow

acceleration

autocomplete++

programmer has a plan
copilot helps them get there faster

VS

exploration

StackOverflow++

programmer is lost
copilot suggests potential solutions

exploration: example

programmer:
unfamiliar with matplotlib

```
You, now | 1 author (You)
1  import matplotlib
2  import matplotlib.pyplot as plt
3
4  def read_first_digits_from_file(filename):
5      with open(filename) as file:
6          data = file.read().splitlines()
7          return [int(line[0]) for line in data]
8
9  fib_first_digits = read_first_digits_from_file("fib
10 inverse_first_digits = read_first_digits_from_file(
11
12 # Plot the first digits of the Fibonacci
13 # sequence as a histogram You, now • Uncommitt
14
15
16
17
```

intentionally prompts
with a comment;
invokes side panel

exploration: example

programmer: carefully examines suggestions;
compares to gauge confidence in API usage

```
You, now | 1 author (You)
1  import matplotlib
2  import matplotlib.pyplot as plt
3
4  def read_first_digits_from_file(filename):
5      with open(filename) as file:
6          data = file.read().splitlines()
7          return [int(line[0]) for line in data]
8
9  fib_first_digits = read_first_digits_from_file("fib.")
10 inverse_first_digits = read_first_digits_from_file("
11
12 # Plot the first digits of the Fibonacci
13 # sequence as a histogram
14
15
16
17
```

```

3
4  =====
Accept Solution
5  # Plot the first digits of the Fibonacci sequence as
6  plt.hist(fib_first_digits, bins=range(0, 10))
7  plt.title("Fibonacci sequence")
8  plt.xlabel("First digit")
9  plt.ylabel("Number of occurrences")
10 plt.savefig("fib.png")
11
12  =====
13
Accept Solution
14 # Plot the first digits of the Fibonacci sequence as
15 plt.hist(fib_first_digits, bins=range(0, 10))
16 plt.title("Fibonacci sequence")
17 plt.xlabel("First digit")
18 plt.ylabel("Number of occurrences")
19 plt.show()
20
21  =====
22
Accept Solution
23 # Plot the first digits of the Fibonacci sequence as
24 plt.hist(fib_first_digits, bins=10, range=(0, 10))
25 plt.title("Fibonacci sequence")
26 plt.xlabel("First digit")
27 plt.ylabel("Number of occurrences")
28 plt.savefig("fib.png")
29
```

copilot suggests multiple alternatives

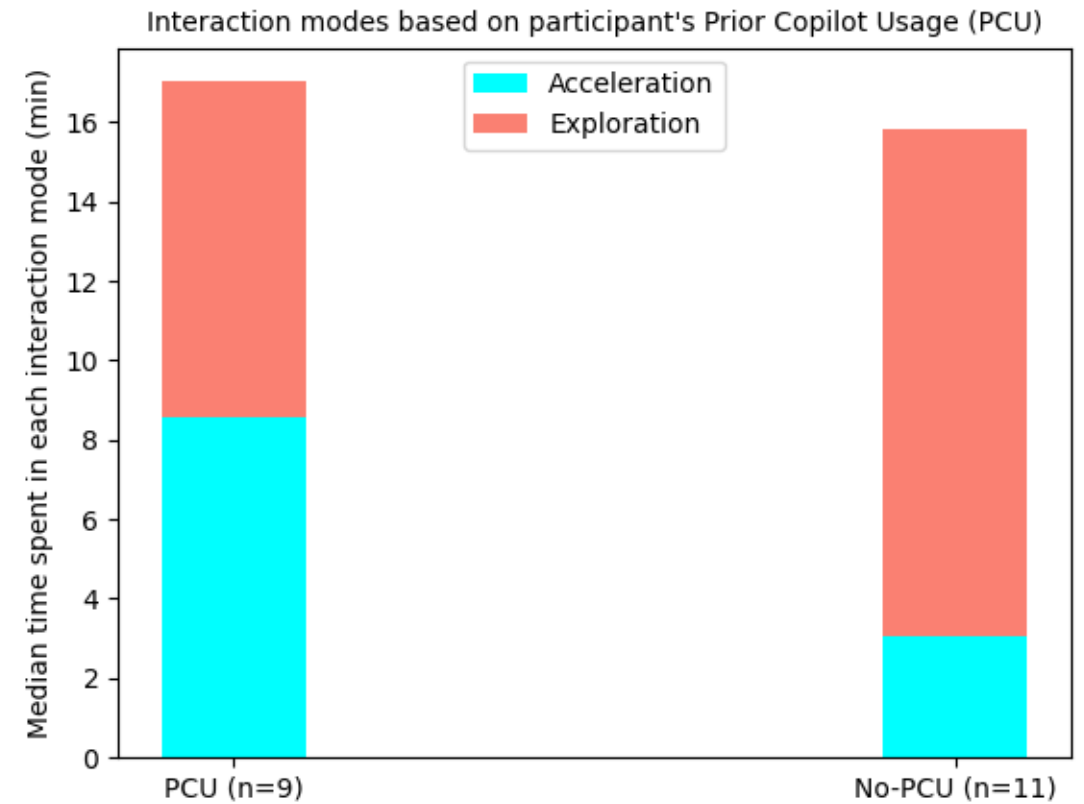
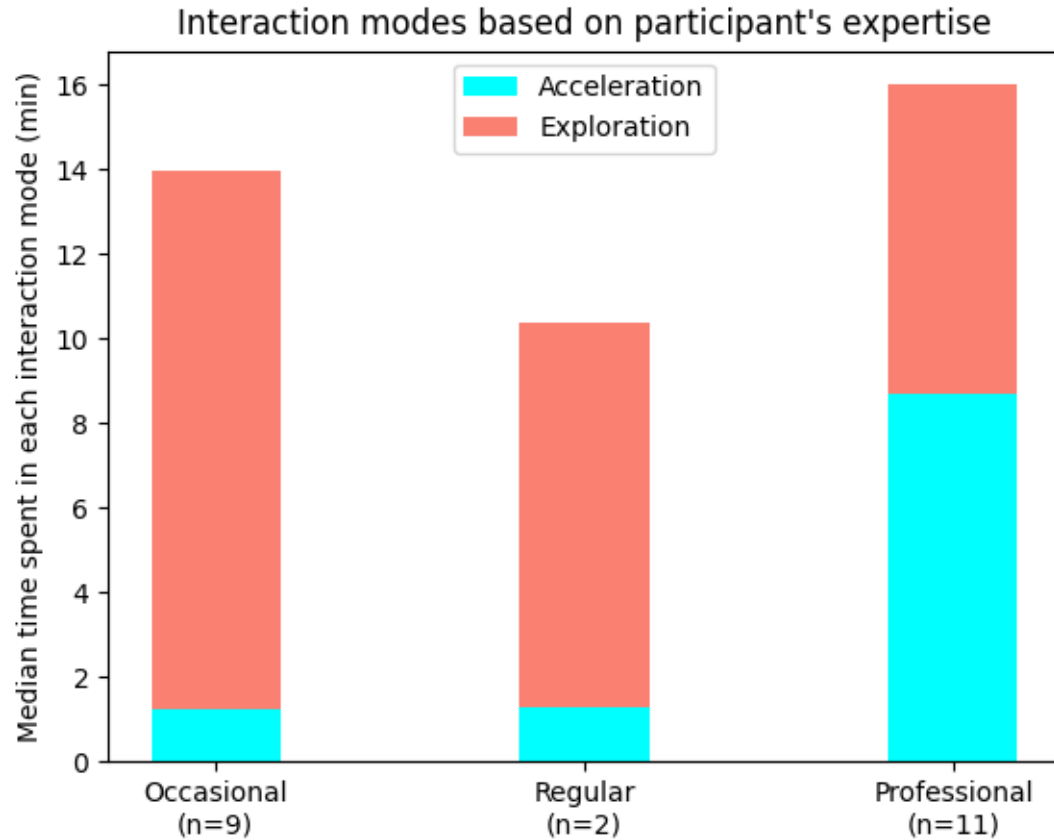
might cherry-pick parts
from different suggestions

validates code by executing
or consulting documentation

acceleration

vs

exploration



acceleration

unintentional

“pattern matching”

unit of focus
(sub-expression / statement)

unwilling to edit

vs

prompting

validation

scope

mismatch
tolerance

exploration

intentional with comments /
invoke side panel

explicit validation via
examination / execution /
documentation

entire function +
multiple alternatives

willing to edit / debug /
“rip apart” / cherry-pick

how do programmers use existing tools?

I.

grounded copilot:
grounded theory
of AI-assisted programming

other studies
of existing tools

how do programmers use existing tools?

[\[Ziegler et al, MAPS'22\]](#)

[\[Vaithilingam et al, CHI EA'22\]](#)

[\[Mozannar et al, arXiv'22\]](#)

other studies
of existing tools

[\[Peng et al, arXiv'23\]](#)

[\[Liang et al, arXiv'23\]](#)

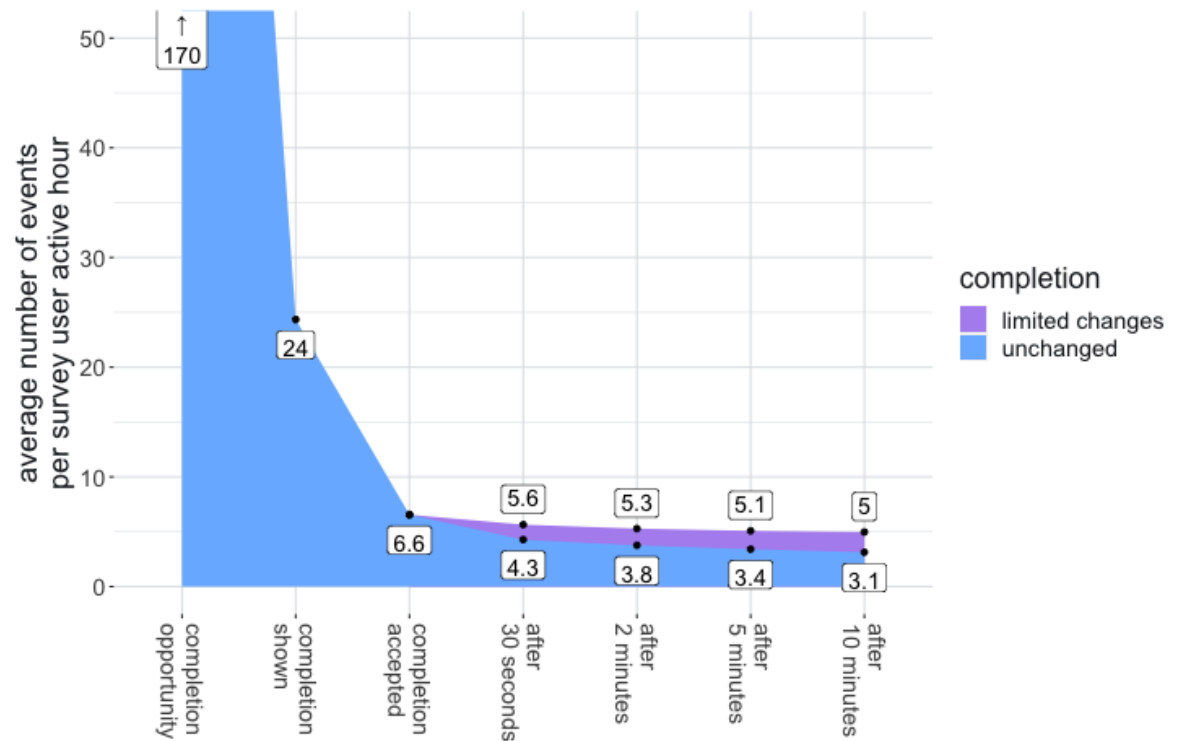
productivity

[Ziegler et al, MAPS'22]

- analysis of 2531 survey responses + telemetry from Copilot
- measure perceived productivity

results:

- programmers perceive themselves more productive
- correlated with acceptance rate
- average acceptance rate ~30%



productivity (objective)

[\[Vaithilingam et al, CHI EA'22\]](#)

- 24 participants (mostly students)
- 3 programming tasks (easy to hard)
- within subjects
- Copilot vs IntelliSense

results:

- no improvement in task completion rate or time
- but most participants preferred Copilot

[\[Peng et al, arXiv'23\]](#)

- 95 developers recruited through UpWork
- task: HTTP server in JavaScript
- between subjects
- Copilot vs regular IDE

results:

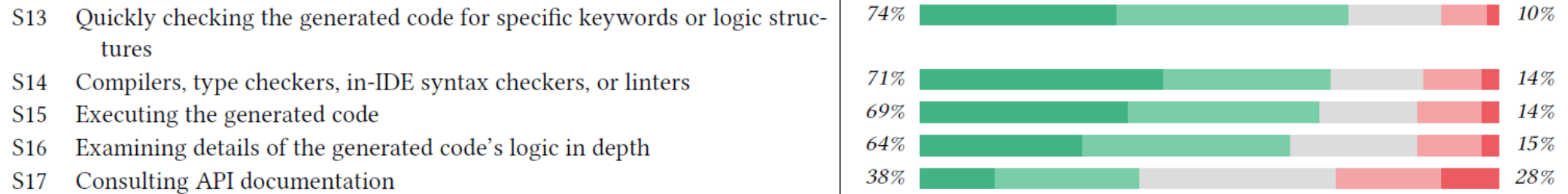
- completion time improved by 55.8%
- rate also improved but not significantly

usage patterns

[[Liang et al, arXiv'23](#)]

- survey of 410 developers using Copilot / ChatGPT / CodeWhisperer /etc
- quantitative data to complement our findings
 - for example: prevalence of validation strategies related to their time cost

C. Methods of evaluating code output

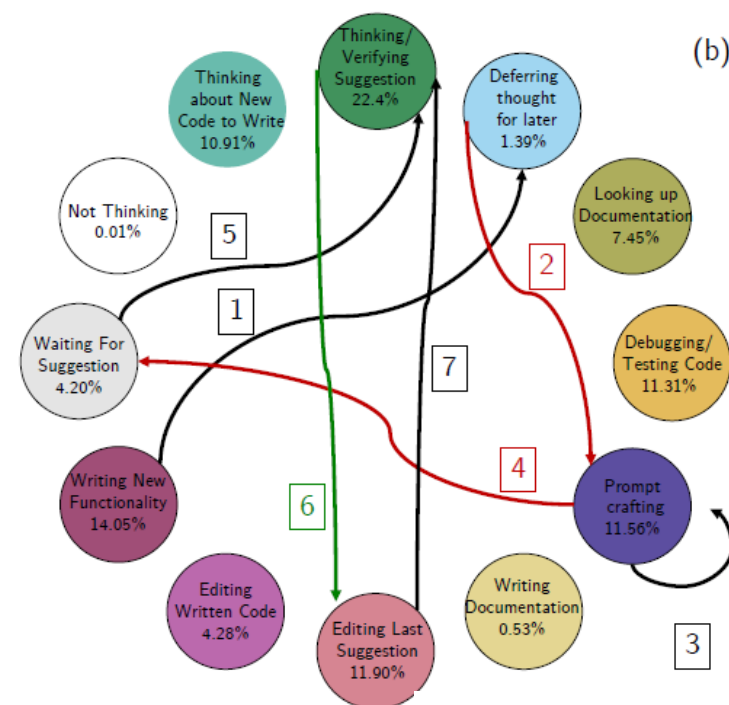


- extensive list of requested features

usage patterns

[Mozannar et al, arXiv'22]

- observed 21 programmers using Copilot
- developed the CUPS taxonomy of user states
 - refinement of our two modes
- collected stats on prevalence of states and transitions
 - users spend the most time (22.4%)
validating suggestions
 - users often validate after “accepting”
(e.g. to see syntax highlighting)



this talk

I.

how do
programmers
use existing
tools?

II.

how can
we make
the tools
more usable?

how can we make the tools more usable?

1. help with validation
2. eliminate distractions
3. give user more control
4. navigating solution spaces

how can we make the tools more usable?

1. help with validation

leap:

validating AI-generated code
with live programming

the validation challenge

“In the context of Copilot, there is a shift from writing code to understanding code”

Taking Flight with Copilot, ACM Queue, Dec 22

- validation is **hard**
 - [\[Vaithilingam et al\]](#) observed 8 cases of **over-reliance**: bugs due to skipped validation
- validation is a **bottleneck**
 - single most prevalent activity according to [\[Mozannar et al\]](#)
- prevalence of a validation strategy depends on its **cost** [\[Liang et al\]](#)

to help with validation, we need to **lower its cost**

leap

lowers the cost of validation by execution
using live programming

demo

user study

no-LP

AI suggestions
+
terminal

LP

AI suggestions
+
live programming

research questions

how does **live programming** affect...

1. over- / under-reliance on AI
2. validation strategies
3. cognitive load

tasks

API-heavy

multiple correct suggestions

pandas

clean dataframe and compute stats
using pandas

algorithmic

no correct suggestions

bigrams

find most frequent bigram in a string

fixed prompt

box plot

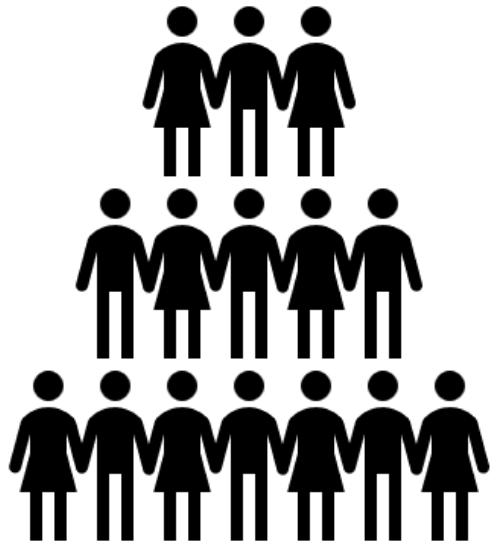
overlay scatter plot over boxplot
using matplotlib

string rewriting

parse rewrite rules and apply to string

open prompt

participants



n = 17

occupation:

15 academia / 2 industry

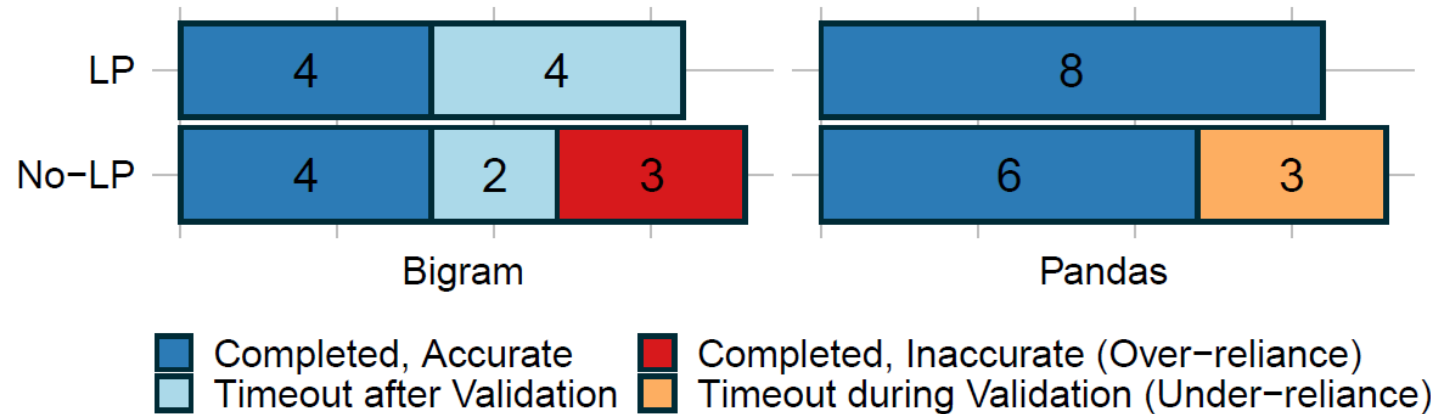
Python usage:

2 occasionally /

8 regularly /

7 almost every day

rq1: over-/under-reliance



6 no-PB vs 0 PB participants **mid-judged** correctness of their solution

by lowering the cost of validation,
leap reduces over-/under-reliance on AI

rq1: over-/under-reliance

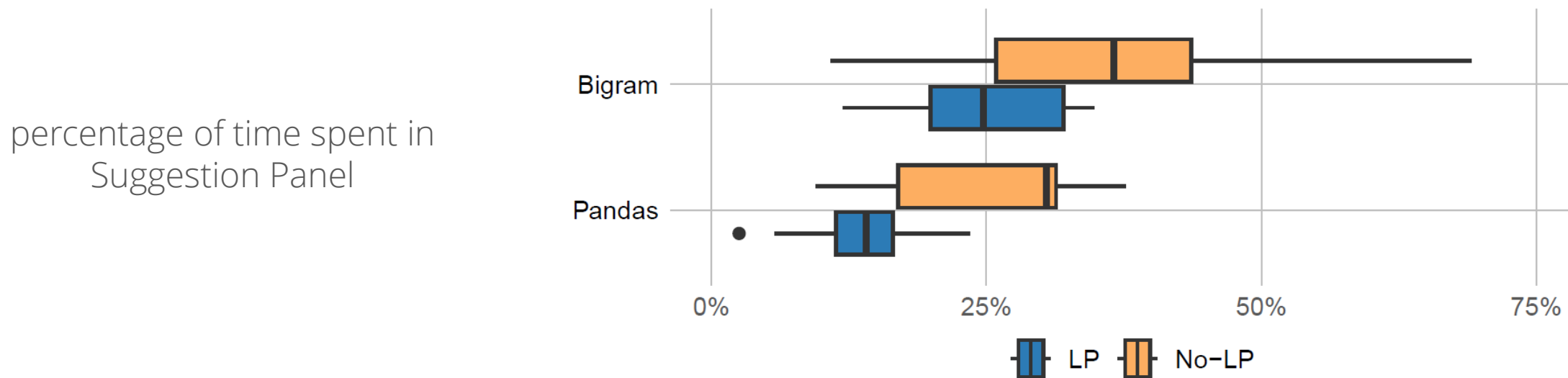
“it was **easy to understand** the behavior of a code suggestion because the little boxes on the side allowed for you to preview the results.” (P3)

“it **saved me the effort** of writing multiple print statements.” (P1)

6 no-PB vs **0** PB participants **mid-judged** correctness of their solution

by lowering the cost of validation,
leap reduces over-/under-reliance on AI

rq2: validation strategies

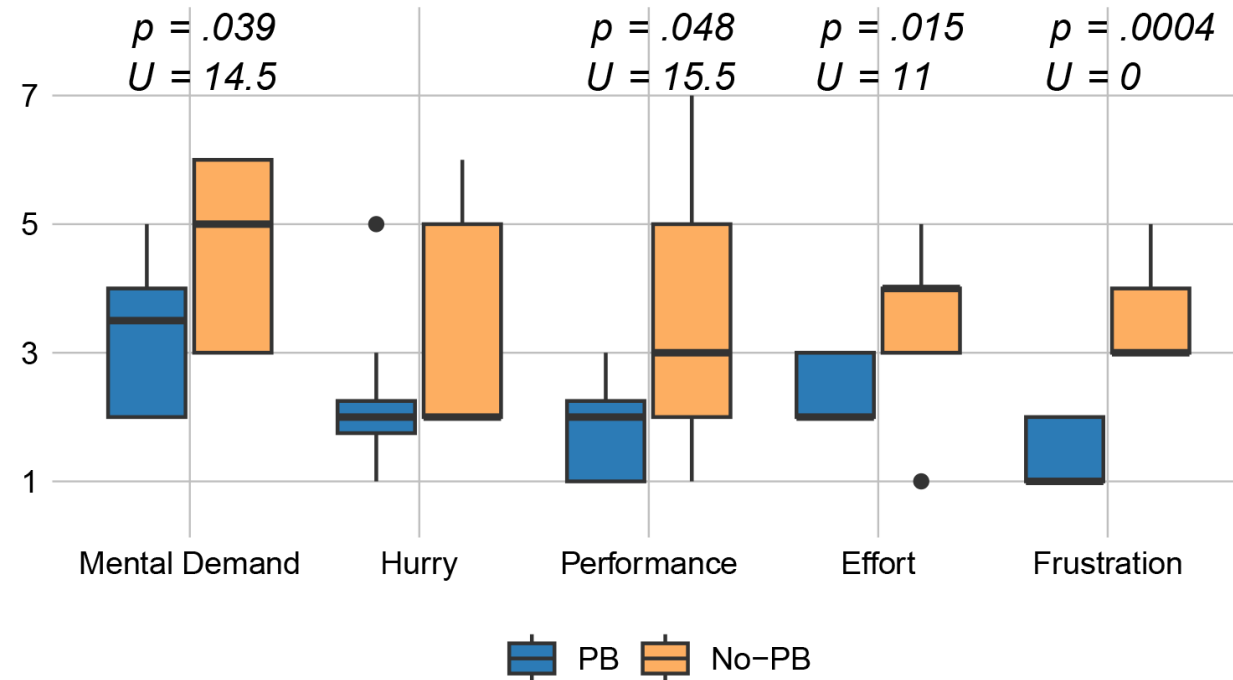


“I didn’t look too closely in the actual code,
I was *just looking at the runtime values* on the side.” (P1)

leap participants spent less time reading code

rq3: cognitive load

NASA TLX cognitive load metrics on Pandas



leap significantly reduced cognitive load of AI-assisted programming on tasks amenable to validation by execution

how can we make the tools more usable?

1. help with validation

II.

leap:

validating AI-generated code
with live programming

other designs
for new tools

how can we make the tools more usable?

1. help with validation

[\[Vasconcelos et al, NeurIPS'22\]](#)

- highlight parts of the suggestion that will require editing
- show that using LLM confidence scores doesn't work
- train a separate model to predict this

how can we make the tools more usable?

2. eliminate distractions

[\[Sun et al, ICSE'23\]](#)

- train a lightweight model to predict *low-return* prompts
- helps save 5-20% of computational cost

how can we make the tools more usable?

3. give user more control

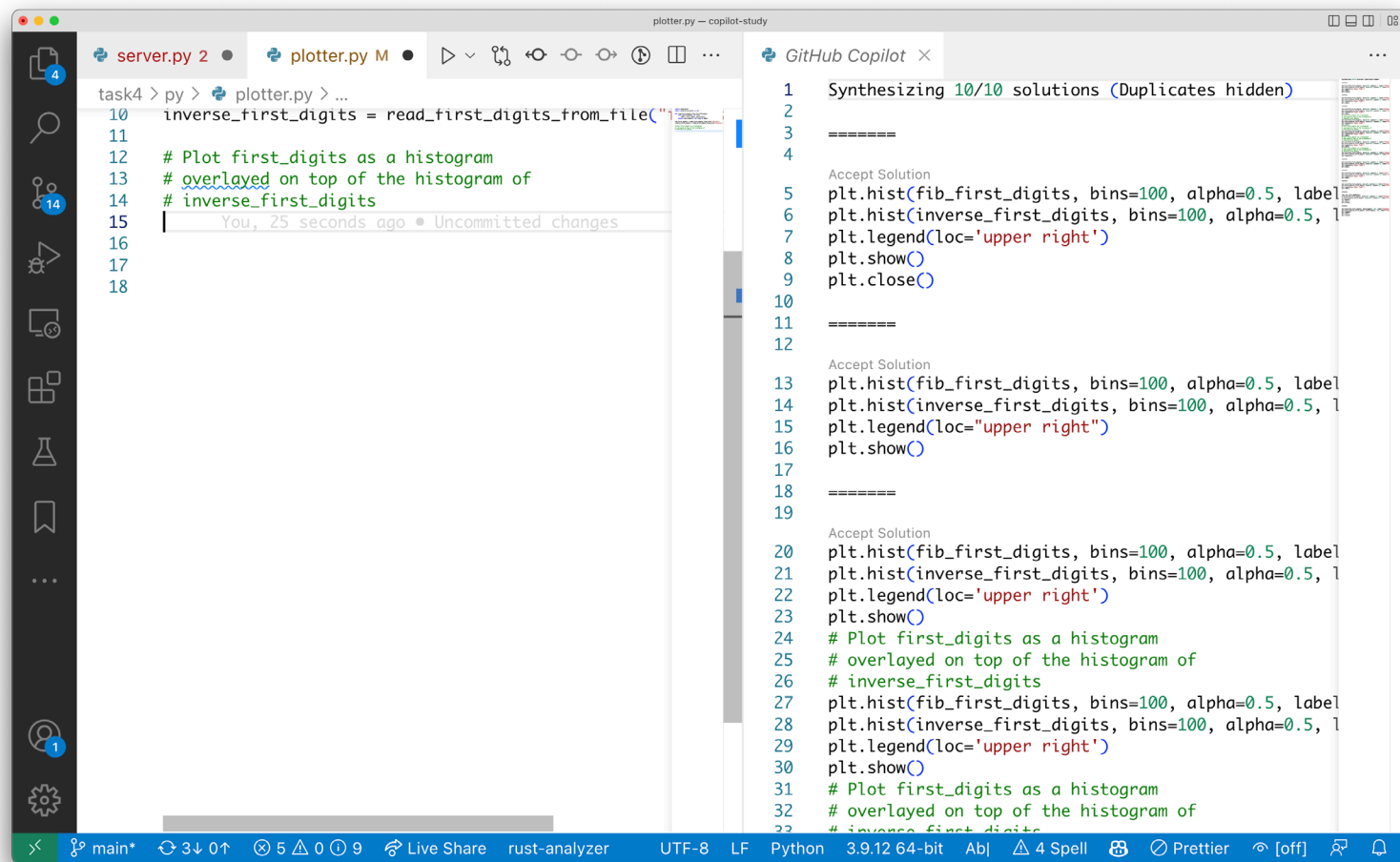
[\[Ross et al, IUI'23\]](#)

- conversational programming assistant
- initiative with the user
- user controls the context (via selection)

how can we make the tools more usable?

4. navigating solution spaces

navigating solution spaces



The screenshot shows a code editor with two main panes. The left pane displays a Python script named `plotter.py` with the following content:

```
10 inverse_first_digits = read_first_digits_from_file("...")
11
12 # Plot first_digits as a histogram
13 # overlaid on top of the histogram of
14 # inverse_first_digits
15 | You, 25 seconds ago • Uncommitted changes
16
17
18
```

The right pane shows GitHub Copilot's multi-suggestion pane, titled "Synthesizing 10/10 solutions (Duplicates hidden)". It lists several code snippets for plotting histograms. The snippets are:

```
1 Synthesizing 10/10 solutions (Duplicates hidden)
2
3 =====
4
5 Accept Solution
6 plt.hist(fib_first_digits, bins=100, alpha=0.5, label=
7 plt.hist(inverse_first_digits, bins=100, alpha=0.5,
8 plt.legend(loc='upper right')
9 plt.show()
10 plt.close()
11
12 =====
13
14 Accept Solution
15 plt.hist(fib_first_digits, bins=100, alpha=0.5, label=
16 plt.hist(inverse_first_digits, bins=100, alpha=0.5,
17 plt.legend(loc="upper right")
18 plt.show()
19
20 =====
21
22 Accept Solution
23 plt.hist(fib_first_digits, bins=100, alpha=0.5, label=
24 plt.hist(inverse_first_digits, bins=100, alpha=0.5,
25 plt.legend(loc='upper right')
26 plt.show()
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29 # inverse_first_digits
30 plt.hist(fib_first_digits, bins=100, alpha=0.5, label=
31 plt.hist(inverse_first_digits, bins=100, alpha=0.5,
32 plt.legend(loc='upper right')
33 plt.show()
34 # Plot first_digits as a histogram
35 # overlaid on top of the histogram of
36 # inverse_first_digits
```

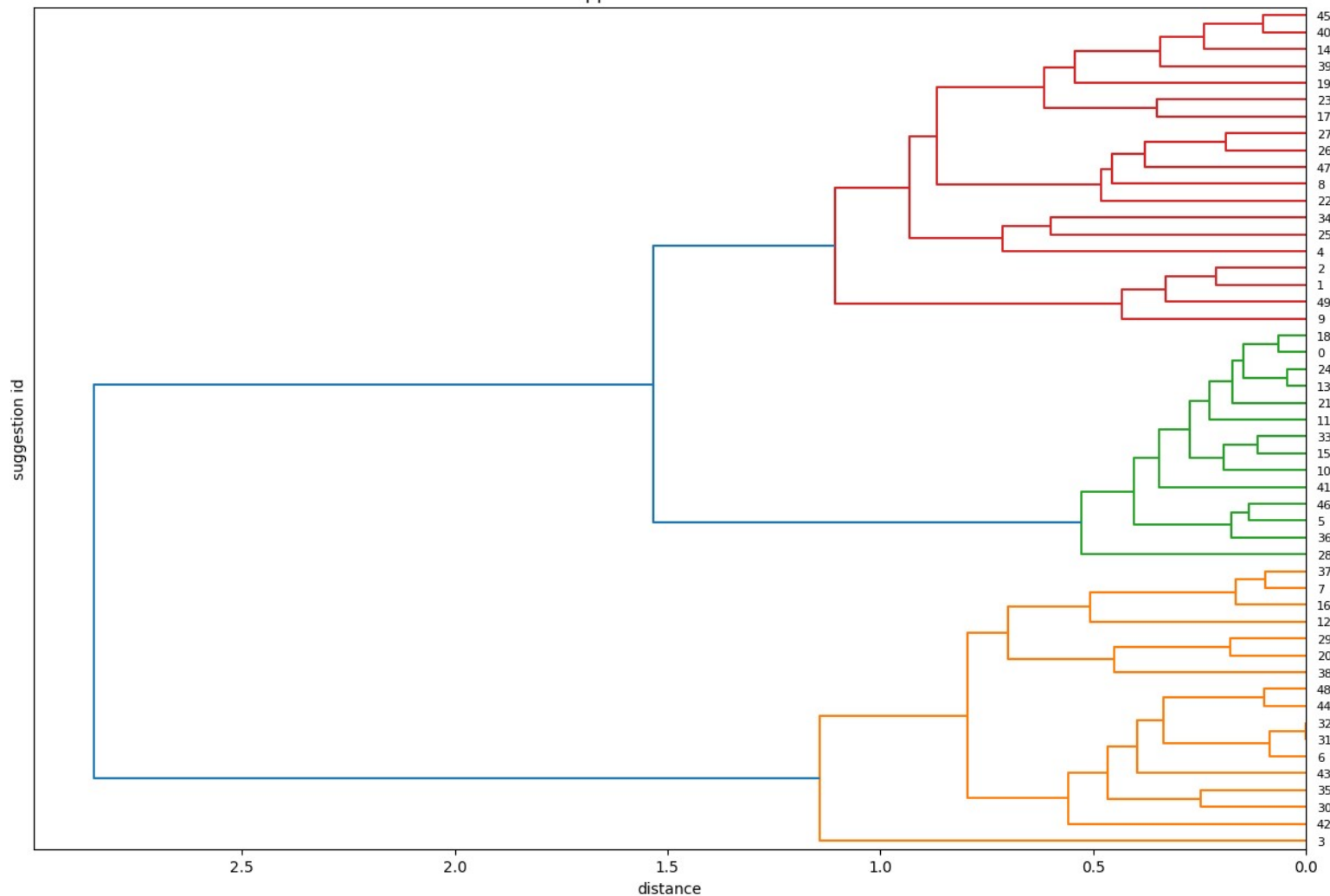
Copilot's multi-suggestion pane

hard to distinguish

hard to find common / rare solutions

our ongoing work

Trapped Rain Water task



```
def max_water ( heights : List [ int ] ) → int :
  if not heights :
    return 0
  ...
  left , right = ( 0 , len ( heights ) - 1 )
  left_max , right_max = ( heights [ left ] , heights [ right ] )
  ...
  while left ... right :
    ...
    if ... left ... ≤ ... right ... :
      ...
      total_water += left_max - heights [ left ]
      left += 1
    else :
      ...
      total_water += right_max - heights [ right ]
      right -= 1
  return total_water
```

```
def max_water ( heights : List [ int ] ) → int :
  ... = ...
  left , right ... = ( 0 , ... )
  left_max , right_max = ( 0 , ... )
  while left ... right :
    if heights [ left ] ... heights [ right ] :
      if heights [ left ] ... left_max :
        left_max = heights [ left ]
      else :
        water += left_max - heights [ left ]
        left += 1
    else :
      if heights [ right ] ... right_max :
        right_max = heights [ right ]
      else :
        water += right_max - heights [ right ]
        right -= 1
  return water
```

```
def max_water ( heights : List [ int ] ) → int :
  ...
  max_left = [ 0 ] * len ...
  max_right = [ 0 ] * len ...
  ...
  max_left [ 0 ] = heights [ 0 ]
  for i in range ( 1 , len ... ) :
    max_left [ i ] = max ( max_left [ i - 1 ] , heights [ i ] )
  max_right [ ... - 1 ] = heights [ ... - 1 ]
  for i in range ( len ... - 2 , - 1 , - 1 ) :
    max_right [ i ] = max ( max_right [ i + 1 ] , heights [ i ] )
  ...
  for i in range ( ... len ... ) :
    max_water += min ( max_left [ i ] , max_right [ i ] ) - heights [ i ]
  return max_water
```

how can we make the tools more usable?

1. help with validation
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4. navigating solution spaces

this talk

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**how do
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II.

**how can
we make
the tools
more usable?**

who did all the work



Michael James



Shraddha Barke



Kasra Ferdowsi



Lisa Huang



Emmanuel Anaya
Gonzalez



Sorin Lerner