Department of Computer Science and Engineering

Closest Point Exterior Calculus



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Problem

Our research aims to develop a novel approach that combines the strengths of Discrete Exterior Calculus and the Closest Point Method, mitigating the issues caused by poor mesh quality, and offering a more accurate and robust solution for approximating PDEs on surfaces.

Background

DISCRETE EXTERIOR CALCULUS (DEC)

DEC works by creating a scheme to pose differential operators on a mesh. This means DEC is ultimately dependent on the mesh quality [3].

HIGH QUALITY	LOW QUALITY	NON-ORIENTABLE
MESH	MESH	SURFACE

Figure 1: DEC works on high-quality meshes, but fails on low-quality meshes or complex surfaces

CLOSEST POINT METHOD (CPM)

CPM captures the shape of a surface and is less dependent on mesh quality. [4,2]

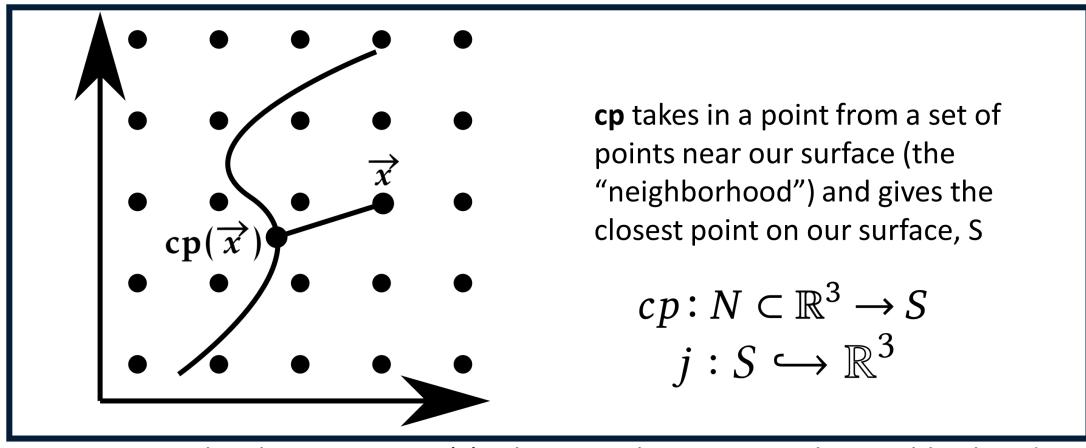


Figure 2: the closest point cp(x) relative to the point x in the neighborhood

One limitation is that there is no unified framework for solving arbitrary PDEs. For every new PDE, a new solver must be written!

References

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[2] Nathan King, Haozhe Su, Mridul Aanjaneya, Steven Ruuth, Christopher Batty. 2023. A Closest Point Method for Surface PDEs with Interior Boundary Conditions for Geometry Processing. https://arxiv.org/pdf/2305.04711.pdf

[3] Anil Hirani. 2003. Discrete Exterior Calculus. CalTech PhD Thesis. https://thesis.library.caltech.edu/1885/3/thesis_hirani.pdf

[4] Colin B. Macdonald, Jeremy Brandman, Steven J. Ruuth. 2011. Solving eigenvalue problems on curved surfaces using the Closest Point Method. Journal of Computational Physics, Volume 230, Issue 22, Pages 7944-7956, https://doi.org/10.1016/j.jcp.2011.06.021.

Results

	DIFFERENTIAL FORMS IN \mathbb{R}^3				
	Name	0-form	1-form	2-form	3-form
	Symbol	$f_{(0)} = f$	$\mathbf{u}_{(1)} \llbracket \mathbf{v}_{\text{vec}} \rrbracket = \\ \begin{bmatrix} u_1 & u_2 & u_3 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$	$\mathbf{u}_{(2)} \llbracket \mathbf{v}_{\text{vec}}, \mathbf{w}_{\text{vec}} \rrbracket = \\ \det \begin{bmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{bmatrix}$	$f_{(3)} \llbracket \mathbf{u}_{\text{vec}}, \mathbf{v}_{\text{vec}}, \mathbf{w}_{\text{vec}} \rrbracket = $ $f \det \begin{bmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{bmatrix}$
	Meaning	Scalar field	Field of linear functions on vectors	Skew-symmetric bilinear form of vectors	Scalar times the volume form
	Visual				
	EXTERIOR CALCULUS OPERATORS IN \mathbb{R}^3				

EXTERIOR CALCULUS OPERATORS IN \mathbb{R}^3				
Output Degree	Wedge Product (△)	Interior Product (i)	Exterior Derivative (d)	Hodge Star (★)
0-form	$ \begin{array}{l} f_{(0)} \wedge g_{(0)} \\ = (fg)_{(0)} \end{array} $	$i_{\vec{u}}\mathbf{w}_{(1)} \\ = (\mathbf{u} \cdot \mathbf{w})_{(0)}$	N/A	$\star f_{(3)} = f_{(0)}$
1-form	$f_{(0)} \wedge \mathbf{u}_{(1)} \\ = f \mathbf{u}_{(1)}$	$i_{\vec{u}}\mathbf{w}_{(2)} \\ = (\mathbf{w} \times \mathbf{u})_{(1)}$	$df_{(0)} = (\nabla f)_{(1)}$	$\star \mathbf{u}_{(2)} = \mathbf{u}_{(1)}$
2-form	$\mathbf{u}_{(1)} \wedge \mathbf{v}_{(1)} \\ = (\mathbf{u} \times \mathbf{v})_{(2)}$	$i_{\vec{u}} f_{(3)} = f \mathbf{u}_{(2)}$	$d\mathbf{u}_{(1)} = (\nabla \times \mathbf{u})_{(2)}$	$\star \mathbf{u}_{(1)} = \mathbf{u}_{(2)}$
3-form	$\mathbf{u}_{(1)} \wedge \mathbf{v}_{(2)} \\ = (\mathbf{u} \cdot \mathbf{v})_{(3)}$	N/A	$d\mathbf{u}_{(2)} = (\nabla \cdot \mathbf{u})_{(3)}$	$\star f_{(0)} = f_{(3)}$

We express the standard exterior calculus in \mathbb{R}^3 as above. To do exterior calculus on curved surfaces, utilize the closest point pullback given as follows: (Note: $\mathbf{F} = d(j \circ cp)$, the Jacobian of cp)

	CP PULLBACK IN R ³				
0- form		1-form	2-form	3-form	
	$cp^*j^*f_{(0)}$ $= (f \circ cp \circ j)_{(0)}$	$cp^*j^*\mathbf{u}_{(1)}$ $= (\mathbf{F}^{T}\mathbf{u} \circ cp \circ j)_{(1)}$	$cp^*j^*\mathbf{u}_{(2)}$ $= (\operatorname{cof}(\mathbf{F})^{T}\mathbf{u} \circ cp \circ j)_{(2)}$	$cp^*j^*f_{(3)}$ = $(\det(\mathbf{F})f \circ cp \circ j)_{(3)} = 0$	
	CP-EC OPERATORS IN \mathbb{R}^3				
	CP-Wedge Product	CP-Interior Product	CP-Exterior Derivative	CP-Hodge Star	
	$cp^*(\alpha \wedge^S \beta)$	$cp^*(i_{\mathbf{Fu}}^S\alpha)$	$cp^*(d^S\alpha)$	$cp^*(\star^S\alpha) _{j(S)}$	
	$=(cp^*\alpha)\wedge^{\mathbb{R}^3}(cp^*\beta)$	$=i_{\mathbf{u}}^{\mathbb{R}^3}cp^*\alpha$	$=d^{\mathbb{R}^3}cp^*\alpha$	$=i_{\vec{n}}\star^{\mathbb{R}^3}(cp^*\alpha)\big _{j(S)}$	

In order to express exterior calculus on surfaces (and by extension PDEs) in a way that is easier to discretize, we can formulate the surface exterior calculus in \mathbb{R}^3 using the closest point pullback defined by the above formulas. These operators form the basis of Closest Point Exterior Calculus (CP-EC).

NUMERICAL TESTING

LOW QUALITY MESH

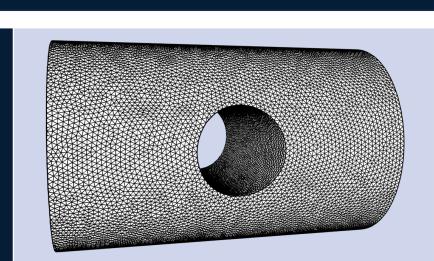
HIGH QUALITY MESH

HEAT FLOW

SIMULATION ON A

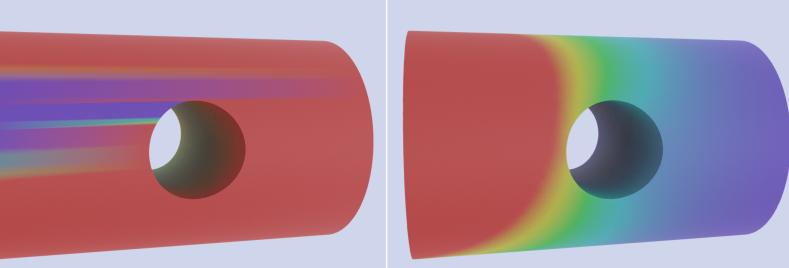
HIGH QUALITY MESH

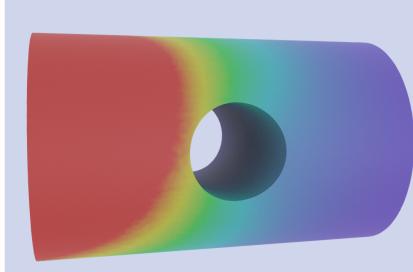
(DEC)

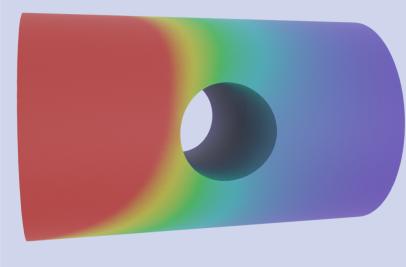


HEAT FLOW HEAT FLOW SIMULATION ON A SIMULATION ON A LOW QUALITY MESH LOW QUALITY MESH (DEC) (CPM)









Computed using **DEC**, while high quality mesh yields accurate representation of heat flow, a poor quality mesh can lead to inaccurate simulation. CPM generates similar results for both mesh qualities, demonstrating CPM's resilience to the irregularities in the mesh, crucial for robust and flexible physical simulation.

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