

CSE 107:
Introduction to Modern
Cryptography

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Last time:

- Diffie-Hellman.

This time:

- Elementary discrete log algorithms
- More number theory: rings, fields, Euler ϕ
- Public-key cryptography: RSA, factoring assumptions, KEMs, hybrid encryption

Last Time: Prime Field Diffie-Hellman Key Exchange

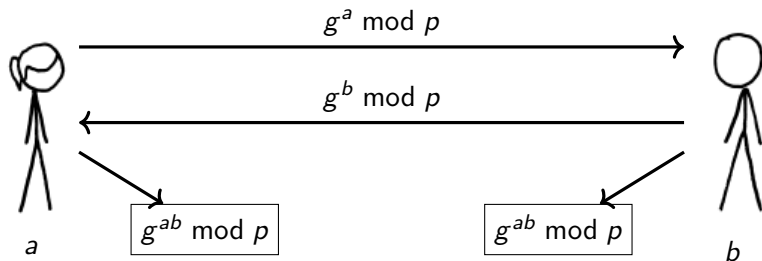
Public Parameters

p a prime

q a subgroup order; $q \mid (p - 1)$

$g \in \mathbb{F}_p^*$ a generator of subgroup of order q

Key Exchange



Why is Diffie-Hellman considered secure?

The best algorithms we have for breaking it are to compute the discrete logarithm of the public key exchange value.

Computing Discrete Logs in $O(\sqrt{q})$ time

Input: Target t , prime p , group gen g , order q

Goal: Find ℓ where $g^\ell \equiv t \pmod{p}$.

Baby-Step Giant-Step Algorithm

1. "Giant steps": Compute $g^0, g^{\lfloor\sqrt{q}\rfloor}, g^{2\lfloor\sqrt{q}\rfloor}, \dots, g^{\lfloor\sqrt{q}\rfloor^2} \pmod{p}$.

$$g^{0\lfloor\sqrt{q}\rfloor} \quad g^{1\lfloor\sqrt{q}\rfloor} \quad g^{2\lfloor\sqrt{q}\rfloor} \quad \overset{t}{\circ} \quad g^{3\lfloor\sqrt{q}\rfloor} \quad g^{4\lfloor\sqrt{q}\rfloor}$$

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2. "Baby steps": Compute $tg^1, tg^2, \dots \pmod{p}$ until collision.

$$g^{0\lfloor\sqrt{q}\rfloor} \quad g^{1\lfloor\sqrt{q}\rfloor} \quad g^{2\lfloor\sqrt{q}\rfloor} \quad \overset{t}{\dots} \quad \overset{tg^5}{\circ} \quad g^{3\lfloor\sqrt{q}\rfloor} \quad g^{4\lfloor\sqrt{q}\rfloor}$$

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3. Solve for $\log t$ from collision:

$$tg^j = g^{i\lfloor\sqrt{q}\rfloor} \pmod{p}$$

$$t = g^{i\lfloor\sqrt{q}\rfloor - j} \pmod{p}$$

$$\log t = i\lfloor\sqrt{q}\rfloor - j \pmod{q}$$

Baby Step Giant Step running time

- Storage: $O(\sqrt{q})$ group elements
- Running time: $O(\sqrt{q})$ group multiplications
- Running time: $O(\sqrt{q})$ table lookups

Total: $O(\sqrt{q} \text{ polylog } p)$

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Idea: Reduce storage using random walk. This leads to the Pollard rho algorithm, which also has $O(\sqrt{q})$ running time but constant storage.

Selecting good Diffie-Hellman parameters

To protect against these discrete logarithm algorithms, we must always do Diffie-Hellman and other discrete log-based cryptography over large prime order subgroups.

Common choices for p :

- “Safe” primes $p = 2q + 1$, with q prime, choose g so it generates group of order q .
- Some implementations choose q much smaller (e.g. 256 bits) and construct $p = qh + 1$ and choose g so it generates group of order q .

To protect against number field sieve attacks, we have to choose p with 2048 bits or more.

Idea # 2: Public-key encryption

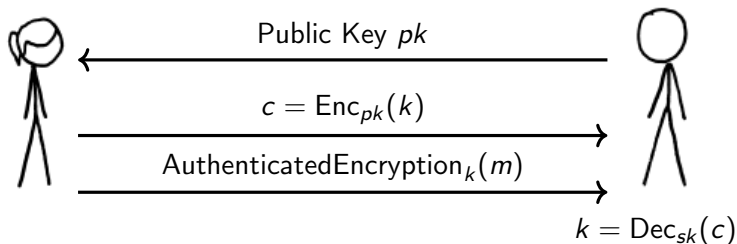
Keys come in pairs (pk, sk) ; pk can only be used to encrypt and only sk can be used to decrypt.

Public Key

pk

Secret Key

sk



Formally specifying public-key encryption

A public-key (or asymmetric) encryption scheme $\mathcal{AE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ consists of three algorithms that operate as follows:

- Key generation: $(ek, dk) \xleftarrow{\$} \mathcal{K}$
- Encryption: $C \xleftarrow{\$} \mathcal{E}_{ek}(M)$: encrypt message M under encryption key ek to get a ciphertext C . Algorithm \mathcal{E} may be randomized.
- Decryption: $M' \leftarrow \mathcal{D}_{dk}(C)$ — decrypt ciphertext C under decryption key dk to get an output $M' \in \{0, 1\}^* \cup \{\perp\}$.

Correct Decryption Requirement: $\Pr[\mathcal{D}_{dk}(\mathcal{E}_{ek}(M)) = M] = 1$

More math: Algebraic rings

- A ring is a set closed under two operations: $+$, \times
- $+$ has identity, inverses, associative, commutative
- \times has identity, associative, commutative, might not have inverses
- Distributive law for $+$, \times

Canonical examples to remember:

- \mathbb{Z}
- $\mathbb{Z}_N = \mathbb{Z}/N\mathbb{Z}$, the integers modulo N
- $\mathbb{F}[x]$, the ring of polynomials with coefficients in a field

Algebraic fields

All the properties of a ring, except that \times also has inverses.

- A field is a set closed under two operations: $+$, \times
- $+$ has identity, inverses, associative, commutative
- \times has identity, inverses, associative, commutative
- Distributive law for $+$, \times

Examples to remember:

- \mathbb{Q} the field of rational numbers
- \mathbb{C} the field of complex numbers
- \mathbb{F}_p the field of integers modulo p (also written \mathbb{Z}_p or $GF(p)$ sometimes)
- $\mathbb{F}(x)$ the field of rational functions

Euler Totient Function

Recall: $\mathbb{Z}_N^* = \{z \in \mathbb{Z}_N \text{ s.t. } \gcd(z, N) = 1\}$

This is an abelian group under \times .

$\phi(N) = |\mathbb{Z}_N^*| = \text{order of } \mathbb{Z}_N^* \text{ (Euler } \phi) = \text{totient}$

- $\phi(p) = p - 1$
- $\phi(p^k) = p^{k-1}(p - 1)$
- $\phi(N = \prod_i p_i^{e_i}) = \prod_i p_i^{e_i-1}(p_i - 1)$

Theorem (Euler)

$a \in \mathbb{Z}_N^*, a^{\phi(N)} \equiv 1 \pmod N$

Proof.

Let $G = \langle a \rangle$. By Lagrange's theorem, $a^{|G|} = 1$ and $|G| \mid |\mathbb{Z}_N^*|$. □



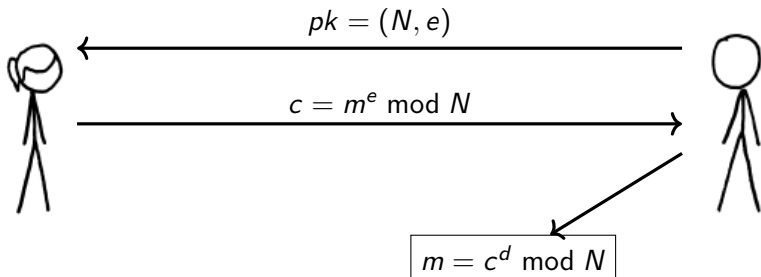
A Method for Obtaining Digital Signatures and Public-Key Cryptosystems

R.L. Rivest, A. Shamir, and L. Adleman*

Textbook RSA Encryption

[Rivest Shamir Adleman 1977]

- Key Generation:
 1. Generate random primes p, q
 2. $N = pq$
 3. Choose odd e s.t. $\gcd(e, (p-1)(q-1)) = 1$
 4. $d = e^{-1} \bmod (p-1)(q-1)$
 5. $pk = (N, e), sk = (N, d)$.
- Encryption: $c = m^e \bmod N$
- Decryption: $m = c^d \bmod N$



RSA Decryption works

- Key Generation:
 1. $N = pq$
 2. $d = e^{-1} \bmod (p-1)(q-1)$
 3. $pk = (N, e)$, $sk = (N, d)$.
- Encryption: $c = m^e \bmod N$
- Decryption: $m = c^d \bmod N$

Theorem

RSA Decryption is correct: $\text{Dec}_{sk}(\text{Enc}_{pk}(m)) = m$

Proof.

$$m^{ed} = m^{1+k\phi(N)} \bmod N$$

Case 1: $m \in \mathbb{Z}_N^* \implies m^{\phi(N)} \equiv 1 \bmod N$

Case 2: $m \notin \mathbb{Z}_N^* \implies p|m \text{ or } q|m$

$$\left. \begin{array}{l} m \equiv 0 \bmod p \implies m^{ed} \equiv m \bmod p \\ m^{ed} = m^{1+k'(q-1)} \bmod q \equiv m \bmod q \end{array} \right\} \text{CRT} \rightarrow m \bmod N$$

Factoring assumption

Assumption: Given $N = pq$, hard to compute p, q efficiently.

- Widely assumed to be hard for properly chosen N larger than 2048 bits.
- Equivalent to computing RSA secret key d : compute

$$\phi(N) = (p - 1)(q - 1)$$

and then secret key

$$d = e^{-1} \bmod (p - 1)(q - 1)$$

- Factoring is in $\text{NP} \cap \text{coNP}$ so not likely NP-complete.
- Factoring is polynomial time factoring with a quantum computer.

RSA assumption: eth roots mod N

Input: N, e, y

Output: x st.t $x^e \equiv y \pmod{N}$.

- Equivalent to decrypting RSA ciphertext.
- Factoring is easy \implies RSA is easy to break
- RSA assumption is easy to break $\stackrel{?}{\implies}$ factoring

Security of PKE Schemes

We formalize two goals:

- **IND-CPA**: Indistinguishability under chosen-plaintext attack. Just like for symmetric encryption, except that adversary needs to be given the encryption key.
- **IND-CCA**: Indistinguishability under chosen-ciphertext attack. A stronger goal in which the adversary has (limited) access to a decryption oracle.

IND-CPA security games

Let $\mathcal{AE} = (\mathcal{K}, \mathcal{E}, \mathcal{D})$ be a PKE scheme and A an adversary.

Game $\text{Left}_{\mathcal{AE}}$

procedure Initialize

$(ek, dk) \xleftarrow{\$} \mathcal{K}$; return ek

procedure LR(M_0, M_1)

Return $C \xleftarrow{\$} \mathcal{E}_{ek}(M_0)$

Game $\text{Right}_{\mathcal{AE}}$

procedure Initialize

$(ek, dk) \xleftarrow{\$} \mathcal{K}$; return ek

procedure LR(M_0, M_1)

Return $C \xleftarrow{\$} \mathcal{E}_{ek}(M_1)$

Associated to \mathcal{AE} , A are the probabilities

$$\Pr \left[\text{Left}_{\mathcal{AE}}^A \Rightarrow 1 \right] \quad | \quad \Pr \left[\text{Right}_{\mathcal{AE}}^A \Rightarrow 1 \right]$$

that A outputs 1 in each world. The **ind-cpa advantage** of A is

$$\text{Adv}_{\mathcal{AE}}^{\text{ind-cpa}}(A) = \Pr \left[\text{Right}_{\mathcal{AE}}^A \Rightarrow 1 \right] - \Pr \left[\text{Left}_{\mathcal{AE}}^A \Rightarrow 1 \right]$$

PKE IND-CPA: Explanations

The “return ek ” statement in Initialize means the adversary A gets the encryption key ek as input. It does not get dk .

It can call **LR** with any equal-length messages M_0, M_1 of its choice to get back an encryption $C \stackrel{\$}{\leftarrow} \mathcal{E}_{ek}(M_b)$ of M_b under ek , where $b = 0$ in game $\text{Left}_{\mathcal{A}\mathcal{E}}$ and $b = 1$ in game $\text{Right}_{\mathcal{A}\mathcal{E}}$. Notation indicates encryption algorithm may be randomized.

A is not allowed to call **LR** with messages M_0, M_1 of unequal length. Any such A is considered invalid and its advantage is undefined or 0.

It outputs a bit, and wins if this bit equals b .

Textbook RSA is not CPA-secure

Textbook RSA as we described it is not CPA-secure: it is deterministic!

Exercise: Prove this. There is a 2-query attack that is nearly identical to the ones you wrote before.

Textbook RSA is insecure

Some variants of RSA have even easier attacks.

Small e attack:

If $e = 3$ and $m < N^{1/3}$, $m = c^{1/3}$ over \mathbb{Z} .

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Cube roots over \mathbb{Z} : polynomial time

Cube roots over $\mathbb{Z}/N\mathbb{Z}$: not efficient unless factorization of N is known