

# CSE 105

# THEORY OF COMPUTATION

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"Winter" 2018

<http://cseweb.ucsd.edu/classes/wi18/cse105-ab/>

# Today's learning goals

Sipser Section 3.1

- Design TMs using different levels of descriptions.
- Determine whether a Turing machine is a decider.
- Prove properties of the classes of recognizable and decidable sets.

# Describing TMs

*Sipser p. 159*

- **Formal definition:** set of states, input alphabet, tape alphabet, transition function, start state, accept state, reject state.
- **Implementation-level definition:** English prose to describe Turing machine head movements relative to contents of tape.
- **High-level description:** Description of algorithm, without implementation details of machine. As part of this description, can "call" and run another TM as a subroutine.

# Language of a TM

*Sipser p. 144*

$$L(M) = \{ w \mid M \text{ accepts } w \}$$

If  $w$  is in  $L(M)$  then the computation of  $M$  on  $w$  halts and accepts.

If the computation of  $M$  on  $w$  halts and rejects, then  $w$  is not in  $L(M)$ .

If the computation of  $M$  on  $w$  doesn't halt, then  $w$  is not in  $L(M)$

# Deciders and recognizers Sipser p. 144 Defs 3.5 and 3.6

- L is **Turing-recognizable** if some Turing machine recognizes it.
- M is a **decider** TM if it halts on all inputs.
- L is **Turing-decidable** if some Turing machine that is a decider recognizes it.

# An example

Which of the following is an **implementation-level** description of a TM which **decides the empty set**?

M = "On input w:

- A. reject."
- B. sweep right across the tape until find a non-blank symbol. Then, reject."
- C. If the first tape symbol is blank, accept. Otherwise, reject."
- D. More than one of the above.
- E. I don't know.

# Extension

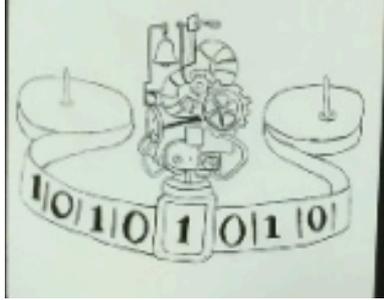
- Give an implementation-level description of a Turing machine which **recognizes** (but does not decide) the empty set.
- Give a high-level description of this Turing machine.

# Classifying languages

A language  $L$  is

**Turing-recognizable** if there is a TM  $M$  such that  $L(M) = L$ .

**Turing-decidable** if there is a TM  $M$  such that  $M$  is a decider and  $L(M) = L$ .

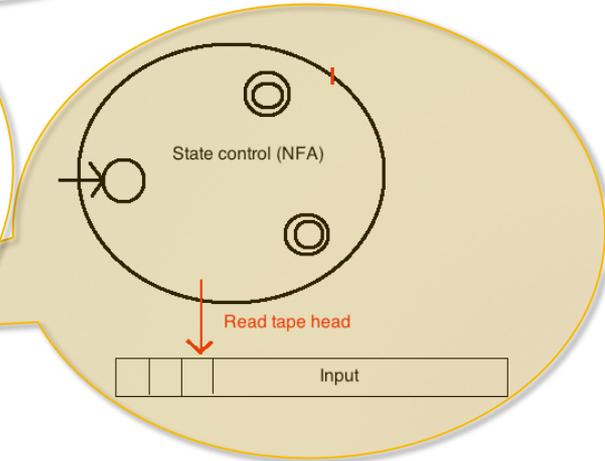
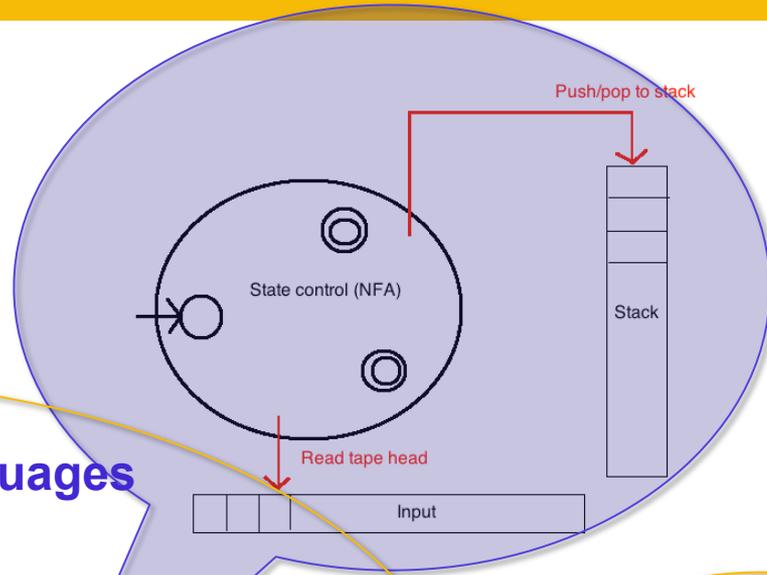


**Turing recognizable languages**

**Turing decidable languages**

**Context-free languages**

**Regular languages**



# Closure

**Theorem:** The class of decidable languages over fixed alphabet  $\Sigma$  is closed under union.

Proof: Let ...

WTS ...

# Closure

**Theorem:** The class of decidable languages over fixed alphabet  $\Sigma$  is closed under union.

Proof: Let  $L_1$  and  $L_2$  be languages over  $\Sigma$  and suppose  $M_1$  and  $M_2$  are TMs deciding these languages. We will **define** a new TM,  $M$ , via a high-level description. We will then show that  **$L(M) = L_1 \cup L_2$  and that  $M$  always halts.**

# Closure

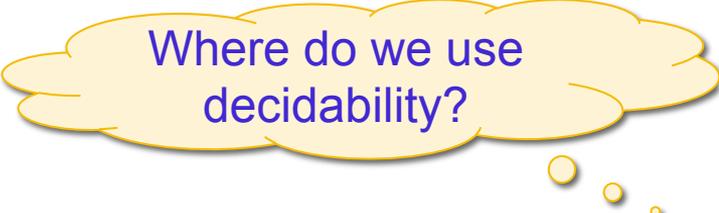
**Theorem:** The class of decidable languages over fixed alphabet  $\Sigma$  is closed under union.

Proof: Let  $L_1$  and  $L_2$  be languages and suppose  $M_1$  and  $M_2$  are TMs deciding these languages. Construct the TM  $M$  as "On input  $w$ ,

1. Run  $M_1$  on input  $w$ . If  $M_1$  accepts  $w$ , accept. Otherwise, go to 2.
2. Run  $M_2$  on input  $w$ . If  $M_2$  accepts  $w$ , accept. Otherwise, reject."

Correctness of construction:

WTS  $L(M) = L_1 \cup L_2$  and  $M$  is a decider.



Where do we use decidability?



# Closure

Good exercises – can't use without proof! (Sipser 3.15, 3.16)

## The class of decidable languages is closed under

- Union ✓
- Concatenation
- Intersection
- Kleene star
- **Complementation**

## The class of recognizable languages is closed under

- Union
- Concatenation
- Intersection
- Kleene star

# For next time

**GroupHW4 due Saturday, February 17**

For Monday, pre-class reading: pp.