

Components and Design Techniques for Digital Systems – CSE 140
(Section 580130)

Basic Information

January 8, 2007

Instructor Alex Orailoğlu

Lecture Mondays and Wednesdays — 5:00 – 6:20 PM; Solis 104

Office Hours Tuesdays 3:00 – 4:00 PM and Wednesdays 2:00 – 3:00 PM;
EBU3B 3134

TA Wenjing Rao

Office Hours Mondays and Tuesdays 10:00 – 11:30 PM; EBU3B B240A

Discussion Section Tuesdays 5:00 – 5:50 PM; Centr 109

Text Book *Principles of Digital Design*, by Daniel D. Gajski, Prentice Hall, 1997. Available in the reserve section of the Undergraduate library.

Evaluation	Midterm 1 —	20 %
	Midterm 2 —	20 %
	Homeworks —	20 %
	Pop Quizzes —	10 %
	Final —	30 %

Mid-Term 1 February 7, 2007

Mid-Term 2 February 28, 2007

Final March 19, 2007, 7:00 – 10:00 PM

Assignments Homework problems will be assigned most weeks; only a selected subset of problems as indicated on the homework will be graded. Homeworks will be due on Tuesdays at 1:00 PM; you need to turn in your solutions for the homeworks to be graded electronically by the deadline; no extensions will be given. You can work in *teams of two* if you so desire on all homeworks. Solutions to the homework problems will be covered in the discussion sections.

Pop Quizzes There will be a number of *unannounced* quizzes given in lectures and discussion sections. The lowest grade on the quizzes will be dropped, with the remaining quizzes contributing equally to the 10% portion of your grade.

Integrity All work in any exam or quiz must be your own; you must neither copy from nor provide assistance to anybody else. Each student is assumed to be familiar with the *UCSD Policy on Integrity of Scholarship* as described in the UCSD General Catalog. If you have any questions about these policies, be sure to discuss them with the instructor.