

CSE190 – Image Processing – Homework #5
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<http://www-cse.ucsd.edu/~sjb/classes/wi02/cse190>
Due (in class) 1:25pm Wed. Feb. 20, 2002.

Written exercises

1. GW, Problem 8.1.
2. GW, Problem 8.12.
3. GW, Problem 8.14.
4. Consider the symmetric 2×2 matrix

$$A = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$

By finding the roots of the characteristic equation,

$$\det(\lambda I - A) = 0,$$

show that the eigenvalues of A are given by

$$\lambda = \frac{\text{tr}(A) \pm \sqrt{\text{tr}(A)^2 - 4 \det(A)}}{2}$$

Matlab exercises

1. Binary image processing.
Before doing this problem, study the `bwmorph`, `bwlabel`, and `imfeature` functions in Matlab.
 - (a) Reproduce GW Figure 9.5(a,b).
 - (b) Reproduce GW Figure 9.14(a,b).
 - (c) Perform connected components labelling on the particles image for GW Problem 9.27. Based on the area of each connected component, produce a new image containing only the isolated (nonoverlapping) particles.

Things to turn in:

- Printouts of output and code listings for steps 1a, 1b, and 1c.
2. Shape and the scatter matrix.
This problem makes use of the result in written exercise 4 above and the additional fact that the angle of the principal eigenvector of A is given by

$$\phi = \frac{1}{2} \tan^{-1} \left(\frac{2b}{a-c} \right)$$

The angle of the other eigenvector is $\phi + \pi/2$. Note: in Matlab, use `atan2` to compute the inverse tangent.

- (a) Load in GW Figure 11.10 and extract its boundary. (Note: due to JPEG artifacts, the image is not exactly binary, so you'll need to threshold it at a value slightly larger than zero.) Use `find` to obtain the (x,y) coordinates of the boundary pixels. Plot these coordinates using the `axis('image')` and `axis('ij')` options.

- (b) Compute the centroid \mathbf{m} and add it to the preceding plot using the 'x' pointmarker.
- (c) Compute and display the scatter matrix C . Find its eigenvalues and eigenvectors, first using the above shortcuts, then using the Matlab function `eig`, and demonstrate that both methods give you the same result.
- (d) Compute the aspect ratio of this shape using the formula $(\lambda_{max}/\lambda_{min})^{1/2}$.
- (e) By visual inspection, estimate the rotation of the shape with respect to horizontal. Compare this to the estimate of the rotation provided by ϕ . Now derotate the boundary coordinates so that the shape is oriented along the x -axis, and make a plot of the result.

Things to turn in:

- Code listing for all steps.
- Plot for steps 2a and 2b.
- Program output for steps 2c and 2d.
- Written comments and plot for step 2e.