CSE 166: Image Processing, Spring 2022 – Assignment 4

Instructor: Ben Ochoa

• Due On: Wednesday, May 4, 2022, 11:59 PM (Pacific Time).

Instructions

Please answer the questions below using Python in the attached Jupyter notebook and follow the guidelines below:

- This assignment must be completed **individually**. For more details, please follow the Academic Integrity Policy and Collaboration Policy on Canvas.
- This assignment contains both math and programming problems.
- All the solutions must be written in this Jupyter notebook.
- After finishing the assignment in the notebook, please export the notebook as a PDF and submit both the notebook and the PDF (i.e. the .ipynb and the .pdf files) on Gradescope. Please assign the pages of your PDF submission to the corresponding problems.
- You may use basic algebra packages (e.g. NumPy, SciPy, etc) but you are not allowed to use
 the packages that directly solve the problems. Feel free to ask the instructor and the teaching
 assistants if you are unsure about the packages to use.
- It is highly recommended that you begin working on this assignment early.

Late Policy: Assignments submitted late will receive a 15% grade reduction for each 12 hours late (i.e., 30% per day). Assignments will not be accepted 72 hours after the due date. If you require an extension (for personal reasons only) to a due date, you must request one as far in advance as possible. Extensions requested close to or after the due date will only be granted for clear emergencies or clearly unforeseeable circumstances.

Problem 1: Textbook problems (5 points)

a) Problem 5.10 (2 points)

your answer here

b) Problem 5.12 (2 points)

your answer here

c) Problem 7.7 (1 point)

your answer here

Problem 2: Programming: Image Restoration and Color Image Processing (30 points)

Part 1: Spatial Image Restoration (10 points)

• Complete the function adaptive_local_noise_reduction that computes an estimate of the original image $\hat{f}(x,y)$ given a noisy image g(x,y), the overall noise variance σ_{η}^2 , and the filter window size using the adaptive expression

$$\hat{f}\left(x,y
ight)=g(x,y)-rac{\sigma_{\eta}^{2}}{\sigma_{S_{xy}}^{2}}ig(g(x,y)-ar{z}_{S_{xy}}ig)$$

and enforce the assumption $\sigma_\eta^2 \leq \sigma_{S_{xy}}^2$ (see the last paragraph of page 384), where the local mean $\bar{z}_{S_{xy}}$ and local variance $\sigma_{S_{xy}}^2$ are calculated over the filter window centered at (x,y).

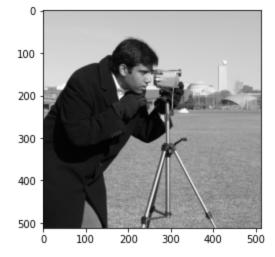
- Apply Gaussian noise with variance 0.1 using the function **skimage.util.random_noise** for the camera image. Then, call the **adaptive_local_noise_reduction** with the noisy image and a window size of (7, 7).
- Display the input image, noisy image, and restored image.

<matplotlib.image.AxesImage at 0x7f2110cc7f90>

Out[]:

• Briefly discuss how well the restored image approximates the original image and whether or not a local noise reduction filter is suitable for applying to this type of noise. What are the trade offs of using adaptive local noise reduction versus other noise reduction techniques such as an arithmetic mean filter? What are the advantages and disadvantages of using adaptive local noise reduction?

```
In [1]: import numpy as np
   import matplotlib.pyplot as plt
   from skimage import data
   import skimage
   import cv2
   import scipy.signal
   import math
In []: # Read and display image
   img = data.camera()
   plt.imshow(img, cmap='gray')
```



```
In []: # function that computes an estimate of the original image for a given noisy image
def adaptive_local_noise_reduction(noisy_img, var, window_size):
    """
    noisy_img: image with noise added (H,W)
    var: overall noise variance
    window_size: filter window (n,n)

    returns:
    fhat_img: estimate of the image after noise removal (H,W)
    """
    # your code here
    return fhat_img
```

```
In []: """
Apply Gaussian noise with a variance of 0.1 for the camera image.
Then, call the adaptive_local_noise_reduction with the noisy image and a window size of
Display the input image, noisy image, and restored image.
    """
# your code here
```

Out[]: '\nApply Gaussian noise with a variance of 0.1 for the camera image. \nThen, call the ad aptive_local_noise_reduction with the noisy image and a window size of (7,7).\n \nDispl ay the input image, noisy image, and restored image. \n'

Briefly discuss how well the restored image approximates the original image and whether or not a local noise reduction filter is suitable for applying to this type of noise. What are the trade offs of using adaptive local noise reduction versus other noise reduction techniques such as an arithmetic mean filter? What are the advantages and disadvantages of using adaptive local noise reduction?

your answer here

Part 2: Inverse Filtering (10 points)

The degraded image d(x,y) is the result of convolving an input image with the degradation function

$$h(x,y) = rac{1}{239} egin{bmatrix} 3 & 7 & 7 & 7 & 8 & 9 & 5 \ 4 & 6 & 2 & 5 & 8 & 8 & 3 \ 8 & 5 & 4 & 4 & 6 & 5 & 8 \ 1 & 5 & 6 & 5 & 4 & 6 & 2 \ 1 & 3 & 8 & 3 & 8 & 6 & 3 \ 2 & 7 & 1 & 5 & 5 & 2 & 2 \ 6 & 2 & 9 & 5 & 4 & 3 & 3 \end{bmatrix}$$

- Complete the function **inverse_filter** that performs inverse filtering in the frequency domain. The function takes as input the degraded image d(x,y), degradation function h(x,y) and a threhold value t, and returns the estimated image after inverse filtering.
 - Once you obtain the estimated function \hat{F} in the frequency domain, set values in \hat{F} at coordinates (u,v) to 0, if the magnitude of H at the same coordinates (u,v) is less than the threshold value t. Then, map \hat{F} to the estimated image \hat{f} in the spatial domain.
 - You can use scipy.signal.convolve2d for performing convolution and numpy functions for performing 2D Fourier transform related operations.
- Call the function **inverse_filter** with the q2_input.png image (provided to you in the assignment folder), the degradation function h(x, y) described above and a threhold t = 0.01.
- Display the degraded image and the estimated image after inverse filtering.
- Discuss how well the inverse filtering restored the original image. How well would inverse filtering work if noise was also applied to the image?

```
In [3]: # Read and display the image
  degraded_img = plt.imread('q2_input.png')[:,:,0]
  plt.imshow(degraded_img, cmap='gray')
```

Out[3]: <matplotlib.image.AxesImage at 0x7fa1c229ab10>

```
0
100
200
300
400
500
600
700
```

```
In []: # function that performs inversing filtering in the frequency domain
    def inverse_filter(degraded_img, h, t):
        """
        degraded_img: degraded image (H,W)
        h: degradation function (kH, kW)
        t: threshold of H to determine corresponding coordinates in Fhat to set to zero
    returns:
        fhat_img: estimated image after inverse filtering (H,W)
```

```
In []:
    """
    Call the function inverse_filter with the q2_input.png image (provided to you in the assignment folder) and the degradation function h(x,y) desribed above.

Display the degraded image and the estimated image after inverse filtering.
    """
    # your code here
```

Out[]: '\nCall the function inverse_filter with the q2_input.png image (provided to you in\n the e assignment folder) and the degradation function h(x,y) described above. \n \nDisplay to the degraded image and the estimated image after inverse filtering.\n'

Discuss how well the inverse filtering restored the original image. How well would inverse filtering work if noise was also applied to the image?

your answer here

your code here

return fhat img

Part 3: Color Histogram Equalization (10 points)

- Complete the function **histeq_1** that histogram equalizes each color channel **independently** (i.e., independent of the other channels). The function takes as input an rgb image and returns the histogram equalized image.
- Complete the function **rgb2hsi** that converts an RGB image to an HSI image. The function should take as input an RGB image and output the corresponding HSI image.
- Complete the function **hsi2rgb** that converts an HSI image to an RGB image. The function should take as input an HSI image and output the corresponding RGB image.
- Complete the function histeq_2 that
 - Takes as input an RGB image
 - Calls your function rgb2hsi to convert the image from RGB to HSI
 - Uses the function skimage.exposure.equalize_hist to histogram equalize the I channel only
 - Calls your function hsi2rgb to convert the image from HSI to RGB
 - Returns the output image
- Call the function **histeq_1** and **histeq_2** with the astronaut image
- Display the original image, output image of histeq_1 and output image of histeq_2.
- Display the **histograms** for the original image, output image of histeq_1 and output image of histeq_2. In each histogram, the color of each channel should be drawn with its corresponding color and transparency value of 0.5 (Check the histogram of the input image for reference).
- Briefly discuss the qualitative differences between the output images. Briefly discuss the quantitative differences, namely the range of intensities in each channel, between the output images.

```
In []: # Read and display image along with its histogram
img = data.astronaut()
fig, ax = plt.subplots(1,2, figsize=(10,10))
```

```
ax[0].imshow(img)
         ax[1].hist(img[:,:,0], color=['r']*512, alpha=0.5)
         ax[1].hist(img[:,:,1], color=['g']*512, alpha=0.5)
         ax[1].hist(img[:,:,2], color=['b']*512, alpha=0.5)
         (array([[127., 37., 3., ..., 39., 144.,
                                                        0.],
Out[]:
                 [108., 55., 15., ..., 35., 147.,
                                                        0.],
                        78., 27., ...,
                                          38., 142.,
                 [ 87.,
                                                        0.],
                 . . . ,
                          1.,
                                2., ..., 11.,
                                                  3.,
                 [217.,
                                                        1.],
                 [219.,
                        2.,
                                2., ..., 11.,
                                                4.,
                                                        0.],
                         3.,
                               1., ...,
                 [222.,
                                          6.,
                                                 1.,
                                                       0.]]),
                              51. , 76.5, 102. , 127.5, 153. , 178.5, 204. ,
         array([ 0.,
                        25.5,
                 229.5, 255. ]),
         <a list of 512 Lists of Patches objects>)
                                                 350
                                                 300
                                                 250
         100
         200
                                                 200
         300
                                                 150
         400
         500
                                                 100
                        200
                               300
                                     400
                  100
                                            500
```

```
In []: # function that histogram equalizes each color channel independently
def histeq_1(img):
    """
    img: input image in RGB format (H,W,3)

    returns:
    out: output image after histogram equalization (H,W,3)
    """
    # your code here
    return out
```

50

```
# function that conver rgb image to hsi image
In [ ]:
         def rgb2hsi(rgb):
          rgb: image in RGB format (H, W, 3)
          returns:
          hsi: image in HSI format (H, W, 3)
          # your code here
           return hsi
In [ ]: # function that converts hsi image to rgb image
         def hsi2rgb(hsi):
          hsi: image in HSI format (H, W, 3)
          returns:
          rgb: image in RGB format (H, W, 3)
          # your code here
           return rgb
In [ ]: # see above for full function description
         def histeq 2(img):
          \mathbf{u} \cdot \mathbf{u} \cdot \mathbf{u}
          img: image in RGB format (H, W, 3)
          returns:
          out: output image in RGB format after histogram equalization (H,W,3)
          # your code here
           return out
         .....
In [ ]:
         Call the function histeq 1 and histeq 2 with the astronaut image
         Display the original image, output image of histeq 1 and output image of histeq 2.
         # your code here
         \ '\nCall the function histeq 1 and histeq 2 with the astronaut image\nDisplay the origina
Out[]:
        1 image, output image of histeq 1 and output image of histeq 2.\n'
         .....
In [ ]:
         Display the **histograms** for the original image, output image of histeq 1 and output in
         In each histogram, the color of each channel should be drawn with its corresponding colo
         (Check the histogram of the input image for reference)
         '\nDisplay the **histograms** for the original image, output image of histeq 1 and outpu
Out[]:
         t image of histeq 2. \nIn each histogram, the color of each channel should be drawn with
         its corresponding color and transparency value of 0.5 \n(Check the histogram of the inpu
        t image for reference) \n'
```

Briefly discuss the qualitative differences between the output images. Briefly discuss the quantitative differences, namely the range of intensities in each channel, between the output images.