

# Model Fitting

Introduction to Computer Vision  
CSE 152  
Lecture 11

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# Announcements

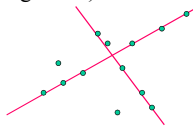
- Graded homework 1 was returned last week
- Homework 2 is due May 7, 11:59 PM
  - Extended three days
- Reading:
  - Chapter 10: Grouping and Model Fitting

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# What to do with edges?

- Segment linked edge chains into curve features (e.g., line segments).
- Group unlinked or unrelated edges into lines (or curves in general).



- Accurately fitting parametric curves (e.g., lines) to grouped edge points.

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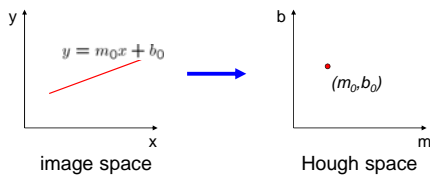
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# Hough Transform [ Patented 1962 ]

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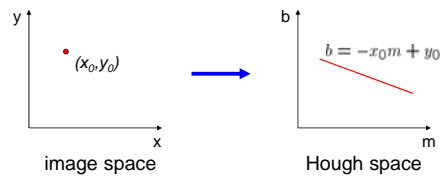
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# Finding lines in an image



- Connection between image (x,y) and Hough (m,b) spaces
- A line in the image corresponds to a point in Hough space

# Finding lines in an image



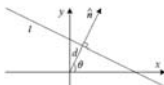
- Connection between image (x,y) and Hough (m,b) spaces
- A line in the image corresponds to a point in Hough space
  - What does a point (x<sub>0</sub>, y<sub>0</sub>) in the image space map to?
    - The equation of any line passing through (x<sub>0</sub>, y<sub>0</sub>) has form
    - $y_0 = mx_0 + b$
    - This is a line in Hough space:  $b = -x_0m + y_0$

## Hough Transform Algorithm

- Typically use a different parameterization
 
$$d = x \cos \theta + y \sin \theta$$
  - $d$  is the perpendicular distance from the line to the origin
  - $\theta$  is the angle this perpendicular makes with the x axis
- Basic Hough transform algorithm
  - Initialize  $H[d, \theta] = 0$  ;  $H$  is called accumulator array
  - for each edge point  $I[x, y]$  in the image
    - for  $\theta = 0$  to  $180$ 

$$d = x \cos \theta + y \sin \theta$$

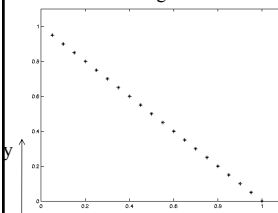
$$H[d, \theta] += 1$$
  - Find the value(s) of  $(d, \theta)$  where  $H[d, \theta]$  is the global maximum
  - The detected line in the image is given by  $d = x \cos \theta + y \sin \theta$
- What's the running time (measured in # votes)?



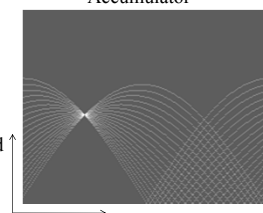
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## Hough Transform: 20 colinear points

Image



Accumulator



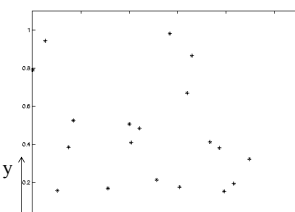
- $d, \theta$  representation of line
- Drawn as:  $d = |x \cos \theta + y \sin \theta|$
- Maximum accumulator value is 20

Note: accumulator array range: theta: 0-360, d: positive

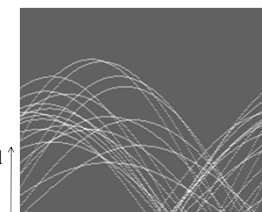
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## Hough Transform: Random points

Image



Accumulator

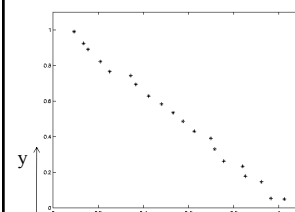


- $d, \theta$  representation of line
- Drawn as:  $d = |x \cos \theta + y \sin \theta|$
- Maximum accumulator value is 4

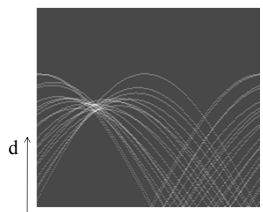
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## Hough Transform: "Noisy line"

Image



Accumulator



- $d, \theta$  representation of line
- Drawn as:  $d = |x \cos \theta + y \sin \theta|$
- Maximum accumulator value is 6

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## Extension: Oriented Edges

**procedure** *Hough*(({(x, y, θ)})):

- Clear the accumulator array.
- For each detected edge at location  $(x, y)$  and orientation  $\theta = \tan^{-1} n_y / n_x$ , compute the value of
 
$$d = x n_x + y n_y$$
 and increment the accumulator corresponding to  $(\theta, d)$ .
- Find the peaks in the accumulator corresponding to lines.
- Optionally re-fit the lines to the constituent edgels.

**Algorithm 4.2** Outline of a Hough transform algorithm based on oriented edge segments.

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## Hough Transform for Curves

### Generalized Hough Transform

- The Hough transform can be generalized to detect any curve that can be expressed in parametric form:
 
$$y = f(x, a_1, a_2, \dots, a_p)$$
 or
 
$$g(x, y, a_1, a_2, \dots, a_p) = 0$$
  - $a_1, a_2, \dots, a_p$  are the parameters
  - The parameter space is  $p$ -dimensional
  - The accumulating array is *large*

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## Example: Finding circles

Equation for circle is

$$(x - x_c)^2 + (y - y_c)^2 = r^2$$

where the parameters are the circle's center  $(x_c, y_c)$  and radius  $r$ .

Three dimensional generalized Hough space.

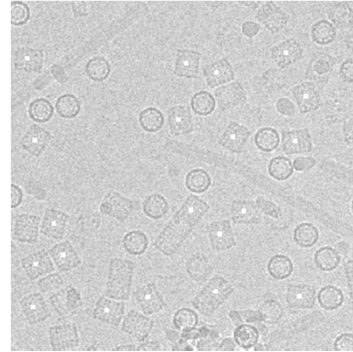
Given an edge point  $(x, y)$ ,

1. Loop over all values of  $(x_c, y_c)$ ,
2. Compute  $r$
3. Increment  $H(x_c, y_c, r)$

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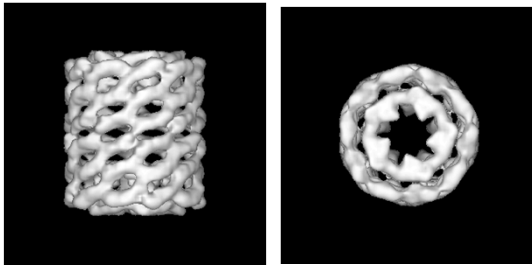
## Transmission Electron Microscopy (TEM) Image of Keyhole Limpet Hemocyanin (KLH) with detected particles



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## 3D Maps of KLH



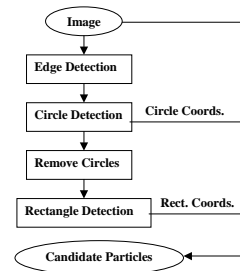
Three-dimensional maps of KLH at a resolution of 23.5 Å reconstructed using particles extracted either manually or automatically as described in the text. (a), (b) The side- and top- view of a 3D map reconstructed from a set of 1042 manually selected particle images.

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## Processing in Stage 1 for KLH

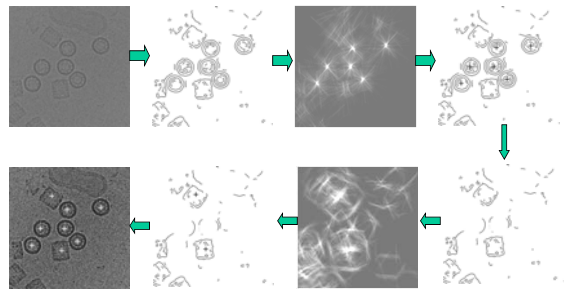
- Canny edge detection.
- A sequence of ordered Hough transforms (HTs) is applied in order from the computationally simplest one to the most complex one.
- Edges covered by the detected shapes are removed immediately from edge images following the application of the last HT.



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## Picking KLH Particles in Stage 1



Zhu et al., IEEE Transactions on Medical Imaging, 2003

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## Line Fitting



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### Line Fitting

Given  $n$  points  $(x_i, y_i)$ , estimate parameters of line  
 $ax_i + by_i - d = 0$   
 subject to the constraint that  
 $a^2 + b^2 = 1$   
 Note:  $ax_i + by_i - d$  is distance from  $(x_i, y_i)$  to line.

Problem: minimize  
 $E(a, b, d) = \sum_{i=1}^n (ax_i + by_i - d)^2$

Cost Function:  
 Sum of squared distances between each point and the line

with respect to  $(a, b, d)$ .

1. Minimize  $E$  with respect to  $d$ :  
 $\frac{\partial E}{\partial d} = 0 \Rightarrow d = \frac{1}{n} \sum_{i=1}^n ax_i + by_i = a\bar{x} + b\bar{y}$  Where  $(\bar{x}, \bar{y})$  is the mean of the data points

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### Line Fitting

2. Substitute  $d$  back into  $E$

$$E = \sum_{i=1}^n [a(x_i - \bar{x}) + b(y_i - \bar{y})]^2 = \|\mathcal{U}\mathbf{n}\|^2 \quad \text{where } \mathcal{U} = \begin{pmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \dots & \dots \\ x_n - \bar{x} & y_n - \bar{y} \end{pmatrix}$$

where  $\mathbf{n} = (a \ b)^T$ .

3. Minimize  $E = \|\mathcal{U}\mathbf{n}\|^2 = \mathbf{n}^T \mathcal{U}^T \mathcal{U} \mathbf{n} = \mathbf{n}^T \mathbf{S} \mathbf{n}$  with respect to  $a, b$  subject to the constraint  $\mathbf{n}^T \mathbf{n} = 1$ . Note that  $\mathbf{S}$  is given by

$$\mathbf{S} = \mathcal{U}^T \mathcal{U} = \begin{pmatrix} \sum_{i=1}^n x_i^2 - n\bar{x}^2 & \sum_{i=1}^n x_i y_i - n\bar{x}\bar{y} \\ \sum_{i=1}^n x_i y_i - n\bar{x}\bar{y} & \sum_{i=1}^n y_i^2 - n\bar{y}^2 \end{pmatrix}$$

which is real, symmetric, and positive definite

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### Line Fitting

4. This is a constrained optimization problem in  $\mathbf{n}$ . Solve with Lagrange multiplier

$$\mathcal{L}(\mathbf{n}) = \mathbf{n}^T \mathbf{S} \mathbf{n} - \lambda(\mathbf{n}^T \mathbf{n} - 1)$$

Take partial derivative (gradient) w.r.t.  $\mathbf{n}$  and set to 0.

$$\nabla \mathcal{L} = 2\mathbf{S}\mathbf{n} - 2\lambda\mathbf{n} = 0$$

or

$$\mathbf{S}\mathbf{n} = \lambda\mathbf{n}$$

$\mathbf{n} = (a, b)$  is an Eigenvector of the symmetric matrix  $\mathbf{S}$  (the one corresponding to the smallest Eigenvalue).

5.  $d$  is computed from Step 1.

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### RANSAC

Slides shamelessly taken from Frank Dellaert and Marc Pollefeys and modified

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### Simpler Example

- Fitting a straight line

• Inliers  
• Outliers

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### Discard Outliers

- No point with  $d > t$
- RANSAC:
  - RANdom SAMple Consensus
  - Fischler & Bolles 1981
  - Copes with a large proportion of outliers

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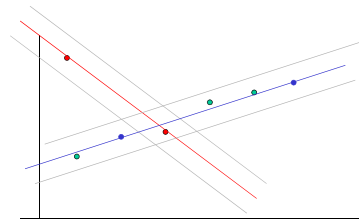
## Main Idea

- Select 2 points at random
- Fit a line
- “Support” = number of inliers
- Line with most inliers wins

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## Why will this work ?



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## Best Line has most support

- More support -> better fit

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## RANSAC

### Objective

Robust fit of model to data set  $S$  which contains outliers

### Algorithm

- Randomly select a sample of  $s$  data points from  $S$  and instantiate the model from this subset.
- Determine the set of data points  $S_i$  which are within a distance threshold  $t$  of the model. The set  $S_i$  is the **consensus set** of samples and defines the inliers of  $S$ .
- If the size of  $S_i$  is greater than some threshold  $T$ , re-estimate the model using all the points in  $S_i$  and terminate
- If the size of  $S_i$  is less than  $T$ , select a new subset and repeat the above.
- After  $N$  trials the largest consensus set  $S_i$  is selected, and the model is re-estimated using all the points in the subset  $S_i$ .

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## Number of trials

Choose  $N$  (number of trials) so that, with probability  $p$ , at least one random sample is free from outliers. e.g.  $p=0.99$

$$(1 - (1 - e)^s)^N = 1 - p$$

$$N = \log(1 - p) / \log(1 - (1 - e)^s)$$

$e$ : proportion of outliers

$s$ : Number of points needed for the model

$s$	proportion of outliers $e$						
	5%	10%	20%	25%	30%	40%	50%
2	2	3	5	6	7	11	17
3	3	4	7	9	11	19	35
4	3	5	9	13	17	34	72
5	4	6	12	17	26	57	146
6	4	7	16	24	37	97	293
7	4	8	20	33	54	163	588
8	5	9	26	44	78	272	1177

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## Number of inliers threshold

- Typically, terminate when inlier ratio reaches expected ratio of inliers

$$T = (1 - e)N$$

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## Distance threshold

Choose threshold  $t$  so probability for inlier is  $\alpha$  (e.g., 0.95)

- Often empirically
- Zero-mean Gaussian noise  $\sigma$  then  $d_{\perp}^2$  follows  $\chi_m^2$  distribution with  $m$ =codimension of model  
(codimension=dimension of space – dimension of subspace)

Codimension	Model	$t^2$
1	E, F, 2D line	$3.84\sigma^2$
2	P	$5.99\sigma^2$

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## Using RANSAC to estimate the Fundamental Matrix

- What is the model?
- What is the sample size and where do the samples come from?
- What distance do we use to compute the consensus set?
- How often do outliers occur?

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## Other models

- 2D motion models
- Typically: points in two images
- Candidates:
  - Translation
  - Euclidean
  - Similarity
  - Affine
  - Projective

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## Feature Detection and Matching

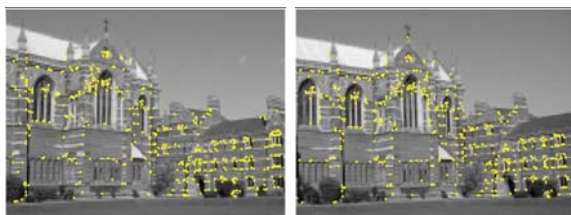


Input Images

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## Feature Detection and Matching

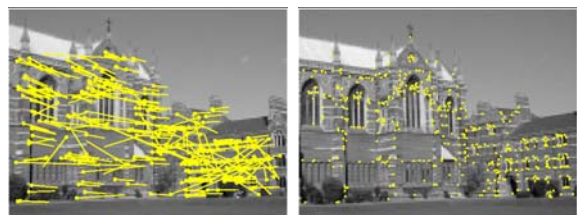


Detected Corners

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## Feature Detection and Matching

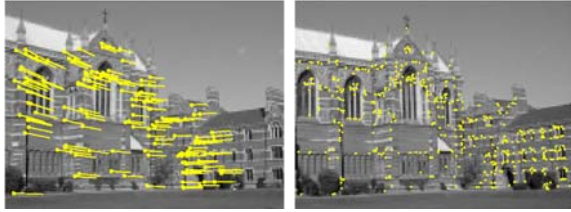


Simple Matching

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## Feature Detection and Matching



Simple Matching  
Including Outlier Rejection

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## Mosaicing: Homography Estimate with RANSAC



[www.cs.cmu.edu/~dellaert/mosaicking](http://www.cs.cmu.edu/~dellaert/mosaicking)

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## Next Lecture

- Motion
- Reading:
  - Section 10.6.1: Optical Flow and Motion
  - Section 10.6.2: Flow Models
  - Introductory Techniques for 3-D Computer Vision, Trucco and Verri
    - Chapter 8: Motion

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