

Recognition (Part 2)

Introduction to Computer Vision
CSE 152
Lecture 17

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Announcements

- Homework 3 is due May 29, 11:59 PM
- Homework 4 is due next week
- Final exam will be a take home exam
- Reading:
 - Section 14.2.1 Eigenfaces
 - Section 14.4.1 Bag of words

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Linear Subspaces & Linear Projection

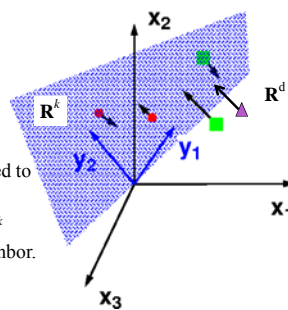
• A d -pixel image $x \in \mathbb{R}^d$ can be projected to a low-dimensional feature space $y \in \mathbb{R}^k$ by

$$y = Wx$$

where W is an k by d matrix.

- Each training image is projected to the subspace
- Recognition is performed in \mathbb{R}^k using, for example, nearest neighbor.
- How do we choose a good W ?

Example: Projecting from \mathbb{R}^3 to \mathbb{R}^2



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PCA & Fisher's Linear Discriminant

• Between-class scatter

$$S_B = \sum_{i=1}^c |\chi_i| (\mu_i - \mu)(\mu_i - \mu)^T$$

• Within-class scatter

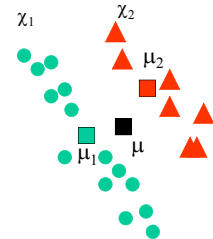
$$S_W = \sum_{i=1}^c \sum_{x_i \in \chi_i} (x_i - \mu_i)(x_i - \mu_i)^T$$

• Total scatter

$$S_T = \sum_{i=1}^c \sum_{x_i \in \chi_i} (x_i - \mu)(x_i - \mu)^T = S_B + S_W$$

• Where

- c is the number of classes
- μ_i is the mean of class χ_i
- $|\chi_i|$ is number of samples of χ_i .

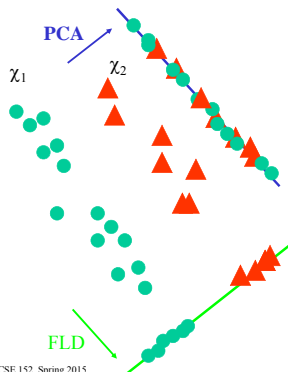


If the data points x_i are projected by $y_i = Wx_i$ and the scatter of x_i is S , then the scatter of the projected points y_i is WSW^T

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PCA & Fisher's Linear Discriminant



• PCA

$$W_{PCA} = \arg \max_W |W^T S_T W|$$

Maximizes projected total scatter

• Fisher's Linear Discriminant

$$W_{FLD} = \arg \max_W \frac{|W^T S_B W|}{|W^T S_W W|}$$

Maximizes ratio of projected between-class to projected within-class scatter

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Eigenfaces: Principal Component Analysis (PCA)

Assume we have a set of n feature vectors x_i ($i = 1, \dots, n$) in \mathbb{R}^d . Write

$$\mu = \frac{1}{n} \sum_i x_i$$

$$\Sigma = \frac{1}{n-1} \sum_i (x_i - \mu)(x_i - \mu)^T$$

The unit eigenvectors of Σ — which we write as v_1, v_2, \dots, v_d , where the order is given by the size of the eigenvalue and v_1 has the largest eigenvalue — give a set of features with the following properties:

- They are independent.
- Projection onto the basis $\{v_1, \dots, v_k\}$ gives the k -dimensional set of linear features that preserves the most variance.

Algorithm 22.5: Principal components analysis identifies a collection of linear features that are independent, and capture as much variance as possible from a dataset.

Eigen decomposition of covariance matrix.

Alternative: singular value decomposition (of mean-deviation form of) data matrix.

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Performing PCA with SVD

- Singular values of A are the square roots of eigenvalues of both AA^T and $A^T A$
- Columns of U are corresponding Eigenvectors of AA^T
- And $\sum_{i=1}^n a_i a_i^T = [a_1 \ a_2 \ \dots \ a_n][a_1 \ a_2 \ \dots \ a_n]^T = AA^T$
- Covariance matrix is:

$$\Sigma = \frac{1}{n-1} \sum_{i=1}^n (\bar{x}_i - \bar{\mu})(\bar{x}_i - \bar{\mu})^T$$

- So, ignoring $1/(n-1)$, subtract mean image μ from each input image, create a $d \times n$ data matrix, and perform thin SVD on the data matrix. $D=[x_1-\mu \mid x_2-\mu \mid \dots \mid x_n-\mu]$

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Computing the Fisher Projection Matrix

$$W_{opt} = \arg \max_W \frac{|W^T S_B W|}{|W^T S_W W|} = [w_1 \ w_2 \ \dots \ w_m] \quad (4)$$

where $\{w_i \mid i = 1, 2, \dots, m\}$ is the set of generalized eigenvectors of S_B and S_W corresponding to the m largest generalized eigenvalues $\{\lambda_i \mid i = 1, 2, \dots, m\}$, i.e.,

$$S_B w_i = \lambda_i S_W w_i, \quad i = 1, 2, \dots, m$$

- The w_i are orthonormal
- There are at most $c-1$ non-zero generalized Eigenvalues, so $m \leq c-1$
- Can be computed with `eig` in Matlab

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Fisherfaces

$$W = W_{fd} W_{PCA}$$

$$W_{PCA} = \arg \max_W |W^T S_T W|$$

$$W_{fd} = \arg \max_W \frac{|W^T W_{PCA}^T S_B W_{PCA} W|}{|W^T W_{PCA}^T S_W W_{PCA} W|}$$

- Since S_W is rank $N-c$, project training set to subspace spanned by first $N-c$ principal components of the training set.
- Apply FLD to $N-c$ dimensional subspace yielding $c-1$ dimensional feature space.

- Fisher's Linear Discriminant projects away the within-class variation (lighting, expressions) found in training set.
- Fisher's Linear Discriminant preserves the separability of the classes.

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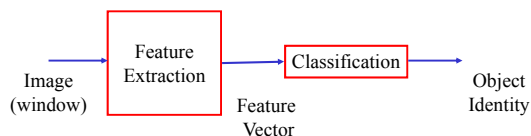
Appearance-Based Vision for Instances Level Recognition: A Pattern Classification Viewpoint

1. Feature Space + Nearest Neighbor
2. Dimensionality Reduction
3. Bayesian Classification
4. Appearance Manifolds

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Sketch of a Pattern Recognition Architecture



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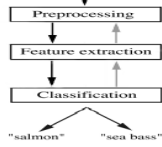
Bayesian Classification

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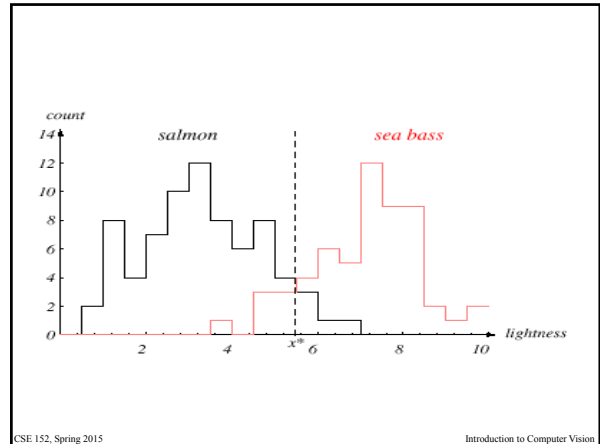
Example: Sorting

- “Sorting incoming Fish on a conveyor according to species using optical sensing”



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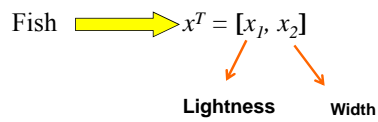
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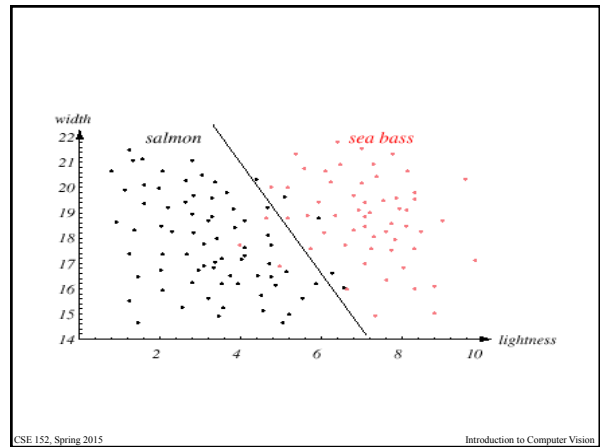
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- Adopt the lightness and add the width of the fish



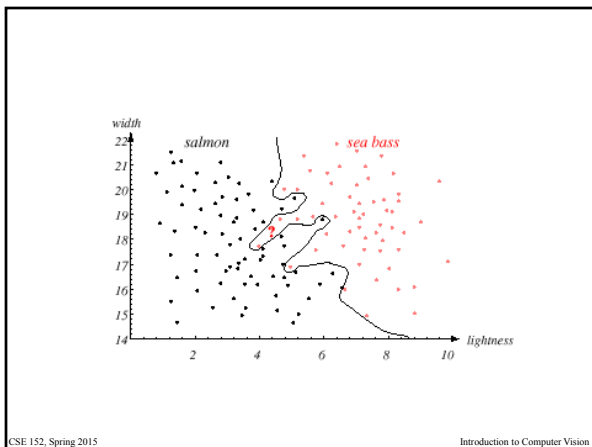
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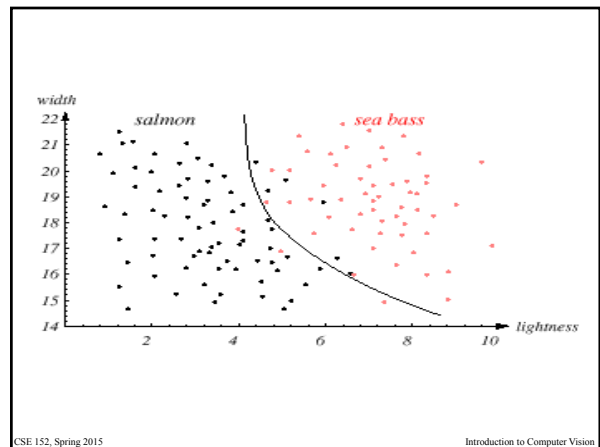
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Basic ideas in classifiers

- Loss
 - some errors may be more expensive than others
 - e.g. a fatal disease that is easily cured by a cheap medicine with no side-effects -> false positives in diagnosis are better than false negatives
 - We discuss two class classification: $L(1 \rightarrow 2)$ is the loss caused by calling 1 a 2
- Total risk of using classifier s

$$R(s) = Pr\{1 \rightarrow 2 | \text{using } s\} L(1 \rightarrow 2) + Pr\{2 \rightarrow 1 | \text{using } s\} L(2 \rightarrow 1)$$

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Basic ideas in classifiers

- Generally, we should classify as 1 if the expected loss of classifying as 1 is better than for 2
- gives

$$1 \text{ if } p(1|x)L(1 \rightarrow 2) > p(2|x)L(2 \rightarrow 1)$$

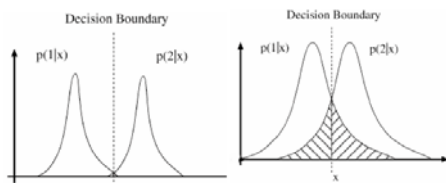
$$2 \text{ if } p(1|x)L(1 \rightarrow 2) < p(2|x)L(2 \rightarrow 1)$$

- Crucial notion: Decision boundary
 - points where the loss is the same for either case

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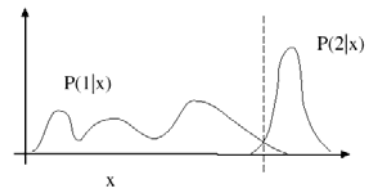
Some loss may be inevitable: the minimum risk (shaded area) is called the Bayes risk



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Finding a decision boundary is not the same as modelling a conditional density.



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- Classifier boils down to: choose class that minimizes:

$$\delta(\mathbf{x}, \mu_k) = -2 \log \pi_k$$

where

$$\text{Mahalanobis distance} \quad \delta(\mathbf{x}, \mu_k) = \left[(\mathbf{x} - \mu_k)^T \Sigma^{-1} (\mathbf{x} - \mu_k) \right]^{1/2}$$

because covariance is common, this simplifies to sign of a linear expression (i.e. Voronoi diagram in 2D for $\Sigma=I$)



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Plug-in classifiers

- Assume that class conditional distributions $P(x|\omega_i)$ have some parametric form - now estimate the parameters from the data.
- Common:
 - assume a normal distribution with shared covariance, different means; use usual estimates
 - Normal distribution but with different covariances
- Issue: parameter estimates that are “good” may not give optimal classifiers.

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Example: Finding skin

- Skin has a very small range of (intensity independent) colors, and little texture
 - Compute an intensity-independent color measure, check if color is in this range, check if there is little texture (median filter)
 - See this as a classifier - we can set up the tests by hand, or learn them.
 - get class conditional densities (histograms), priors from data (counting)
- **Classific**
 - if $p(\text{skin}|\mathbf{x}) > \theta$, classify as skin
 - if $p(\text{skin}|\mathbf{x}) < \theta$, classify as not skin
 - if $p(\text{skin}|\mathbf{x}) = \theta$, choose classes uniformly and at random

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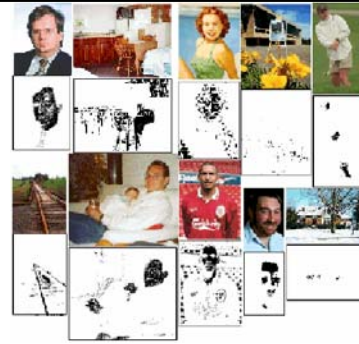


Figure from "Statistical color models with application to skin detection," M.J. Jones and J. Rehg, Proc. Computer Vision and Pattern Recognition, 1999 copyright 1999, IEEE

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Receiver Operating Curve

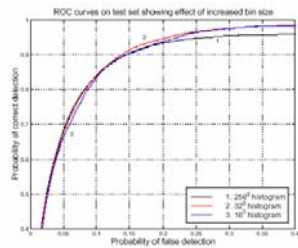
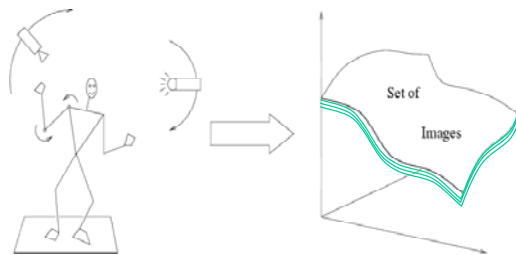


Figure from "Statistical color models with application to skin detection," M.J. Jones and J. Rehg, Proc. Computer Vision and Pattern Recognition, 1999 copyright 1999, IEEE

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Variability: Camera position
Illumination
Internal parameters
→ Within-class variations

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Appearance manifold approach

- for every object (Nayar et al. '96)
 1. sample the set of viewing conditions
 2. Crop & scale images to standard size
 3. Use as feature vector
- apply a PCA over all the images
- keep the dominant PCs
- Set of views for one object is represented as a manifold in the projected space
- Recognition: What is nearest manifold for a given test image?



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Limitations of these approaches

- Object must be segmented from background (How would one do this in non-trivial situations?)
- Occlusion?
- The variability (dimension) in images is large, so is sampling feasible?
- How can one generalize to classes of objects?

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Appearance-Based Vision: Lessons

Strengths

- Posing the recognition metric in the image space rather than a derived representation is more powerful than expected.
- Modeling objects from many images is not unreasonable given hardware developments.
- The data (images) may provide a better representations than abstractions for many tasks.

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Appearance-Based Vision: Lessons

Weaknesses

- Segmentation or object detection is still an issue.
- To train the method, objects have to be observed under a wide range of conditions (e.g. pose, lighting, shape deformation).
- Limited power to extrapolate or generalize (abstract) to novel conditions.

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Bag-of-features models

Object → **Bag of 'words'**



CSE 152, Spring 2015 Slides from Svetlana Lazebnik who borrowed from others

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Bag-of-features models

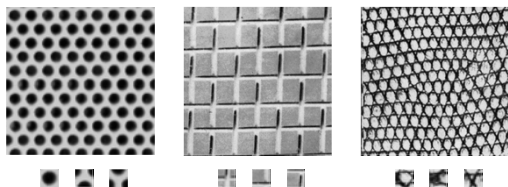


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Origin 1: Texture recognition

- Texture is characterized by the repetition of basic elements or *textons*
- For stochastic textures, it is the identity of the textons, not their spatial arrangement, that matters

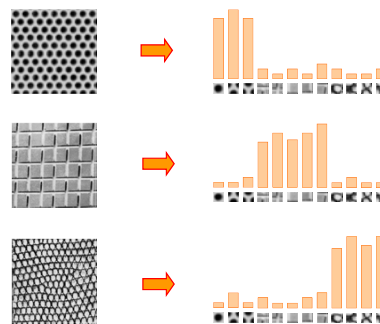


Julesz, 1981; Cula & Dana, 2001; Leung & Malik 2001; Mori, Belongie & Malik, 2001; Schmid 2001; Varma & Zisserman, 2002, 2003; Lazebnik, Schmid & Ponce, 2003

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Origin 1: Texture recognition



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Feature extraction

- Regular grid or interest regions

