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INSTRUCTIONS

This homework assignment may be completed in groups of size 1-4. The solutions must be **typed** (using a computer.) Figures and graphs can be handdrawn. For algorithm descriptions we require a high-level English description AND an implementation description. If you find it necessary to also include a pseudocode to help understand your description then feel free to include it.

Please refer to the course page for requirements in writing up answers for algorithm questions.

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1. (25 points) Consider the following programs:

```
Alg1(n):  
  For i = 1 to n For j = 1 to n  
    If i + j <= n  
      Print((i,j))
```

```
Alg2(n):  
  For i = 1 to n For j = 1 to n  
    If i * j <= n  
      Print((i,j))
```

For each of these algorithms, compute the asymptotic number of printed lines in the form  $\Theta()$ .

2. (25 points) The Fibonacci numbers  $F_0, F_1, \dots$ , are defined by

$$F_0 = 0, F_1 = 1, F_n = F_{n-1} + F_{n-2}$$

Use induction to prove that:

- (a) Use induction to prove that  $F_n \geq 2^{0.5n}$  for  $n \geq 6$
  - (b) Use induction to prove that  $F_n \leq 2^n$  for  $n \geq 0$
  - (c) Based on the previous parts, write an upperbound of  $F_n$  using  $O$  notation and a lower bound using  $\Omega$  notation.
3. (25 points) Let  $G$  be an undirected graph with nodes  $v_1, \dots, v_n$ . The *adjacency matrix* representation for  $G$  is the  $n \times n$  matrix  $M$  given by:  $M_{i,j} = 1$  if there is an edge from  $v_i$  to  $v_j$ , and  $M_{i,j} = 0$ . A *triangle* is a set  $\{v_i, v_j, v_k\}$  of 3 distinct vertices so that there is an edge from  $v_i$  to  $v_j$ , another from  $v_j$  to  $v_k$  and a third from  $v_k$  to  $v_i$ . Give and analyze an algorithm for determining if a graph  $G$ , given by its adjacency matrix representation, has a triangle. Analyze your algorithm's worst-case performance first in terms of just the number of nodes  $n$  of the graph, then in terms of  $n$  and the number of edges  $m$  of the graph. Your algorithm should be faster when  $m \ll n^2$ .

4. (25 points) The reverse of a directed graph  $G$  is another directed graph  $G^R$  with the same vertex set with the property that if  $(u, v)$  is an edge in  $G$  then  $(v, u)$  is an edge in  $G^R$ .

Consider the following algorithm that takes the adjacency list  $A[v_1, v_2, \dots, v_n]$  of a directed graph  $G$  as input and outputs an adjacency list of  $G^R$ .

```
procedure reversegraph( $A[v_1, v_2, \dots, v_n]$ )
  initialize a list  $A^R[v_1, \dots, v_n]$ 
  for each  $i = 1 \dots n$ :
    for each  $u \in A[v_i]$ :
      add  $v_i$  to the list  $A^R[u]$ 
  return  $A^R$ 
```

- (a) Justify the correctness of this algorithm
- (b) Analyze the runtime of this algorithm assuming that  $G$  has  $n$  vertices and  $m$  edges.