

Image Segmentation

Image Processing

CSE 166

Lecture 16

Reading

- Digital Image Processing, 4th edition
 - Chapter 10: Image segmentation I: edge detection, thresholding, and region detection

Image segmentation

Input



Edges



Segmentation

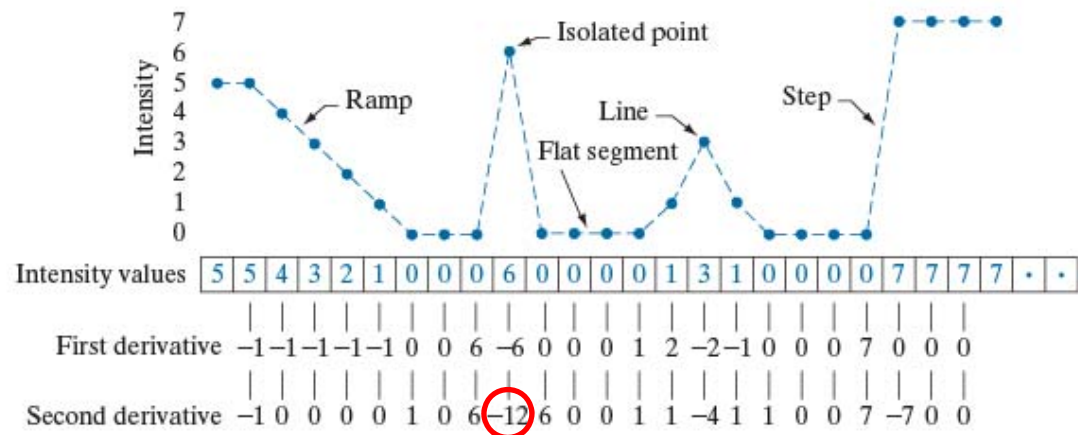
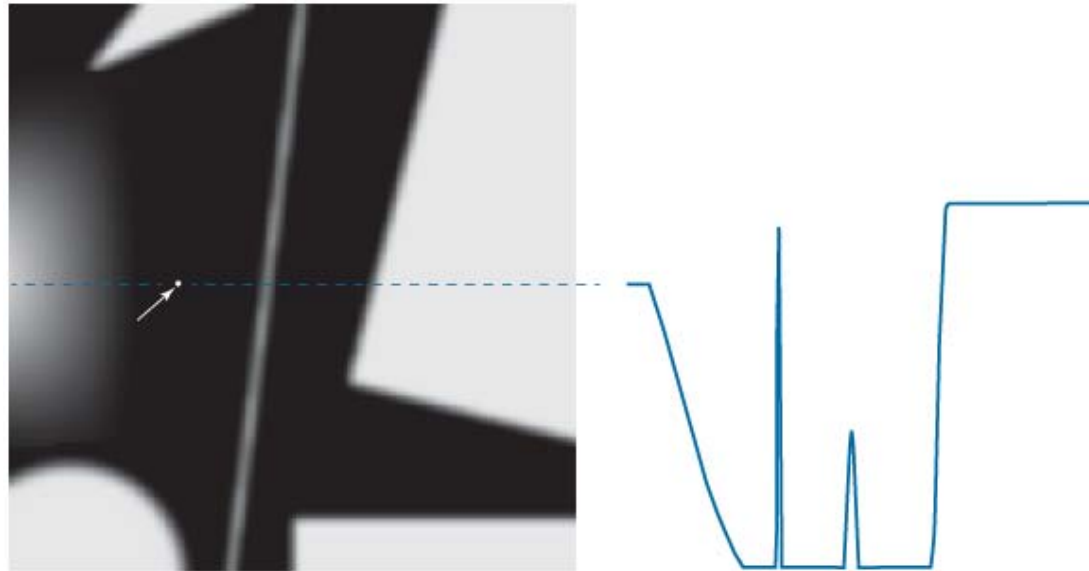


Edge-based



Region-based

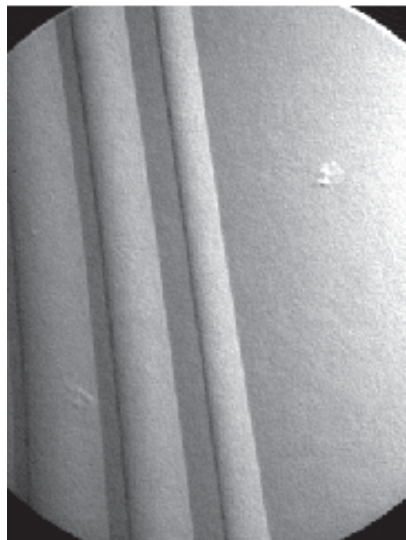
Image derivatives



Detection of isolated points

1	1	1
1	-8	1
1	1	1

Laplacian
(second derivative)



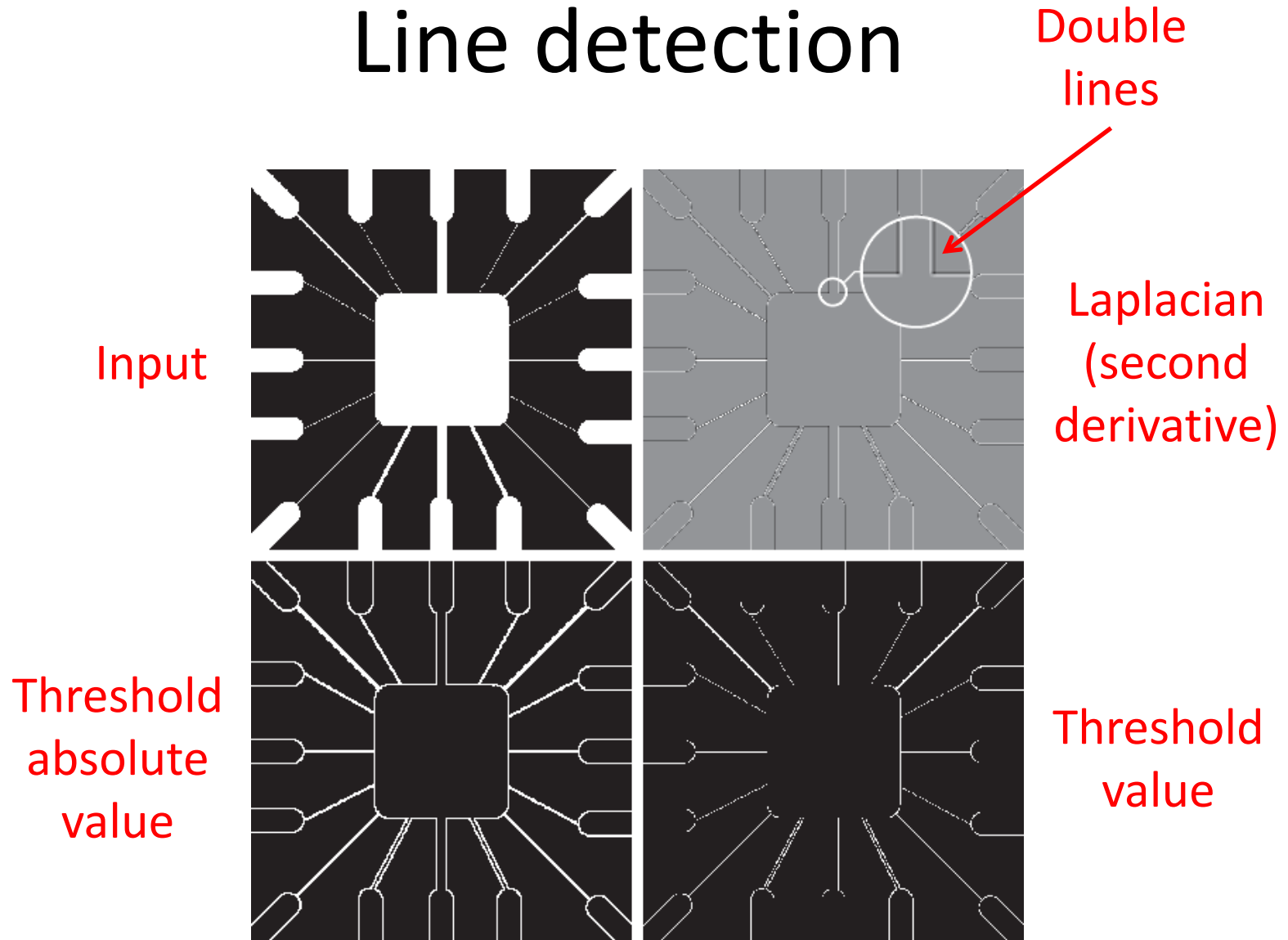
Input



Segmentation

Threshold
absolute
value

Line detection



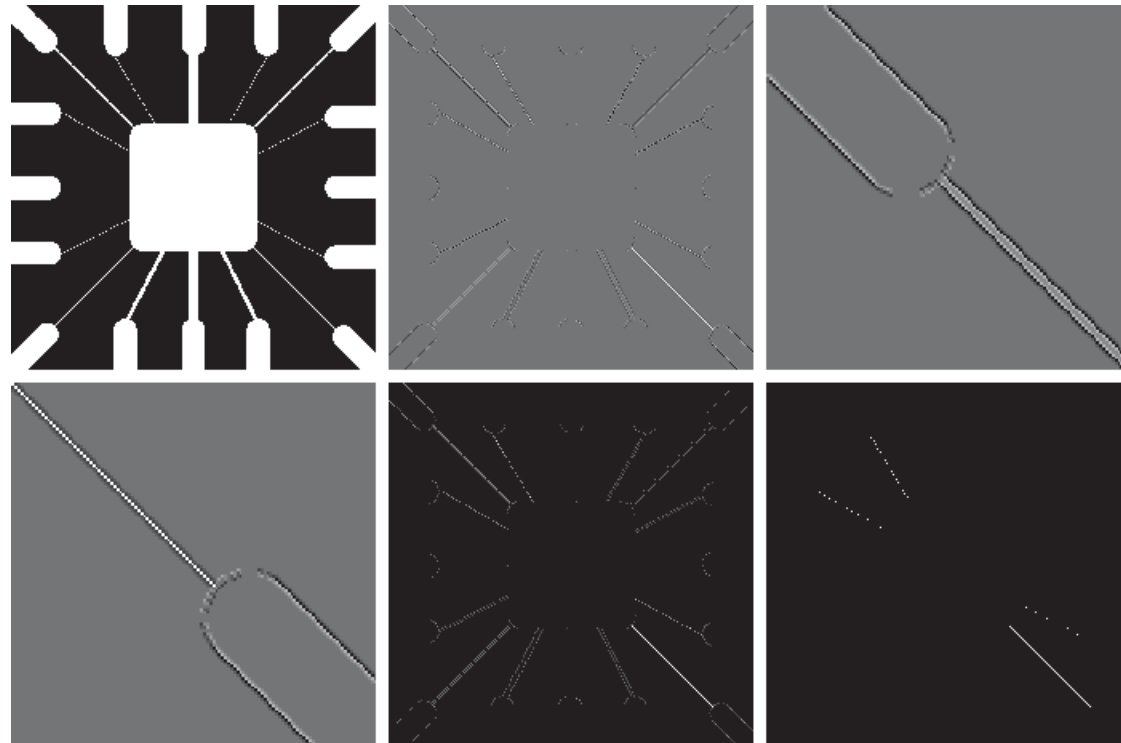
Line detection, specific directions

-1	-1	-1	2	-1	-1	-1	2	-1	-1	-1	2
2	2	2	-1	2	-1	-1	2	-1	-1	2	-1
-1	-1	-1	-1	-1	2	-1	2	-1	2	-1	-1
Horizontal			+45°			Vertical			-45°		

Spatial filters

Line detection, specific directions

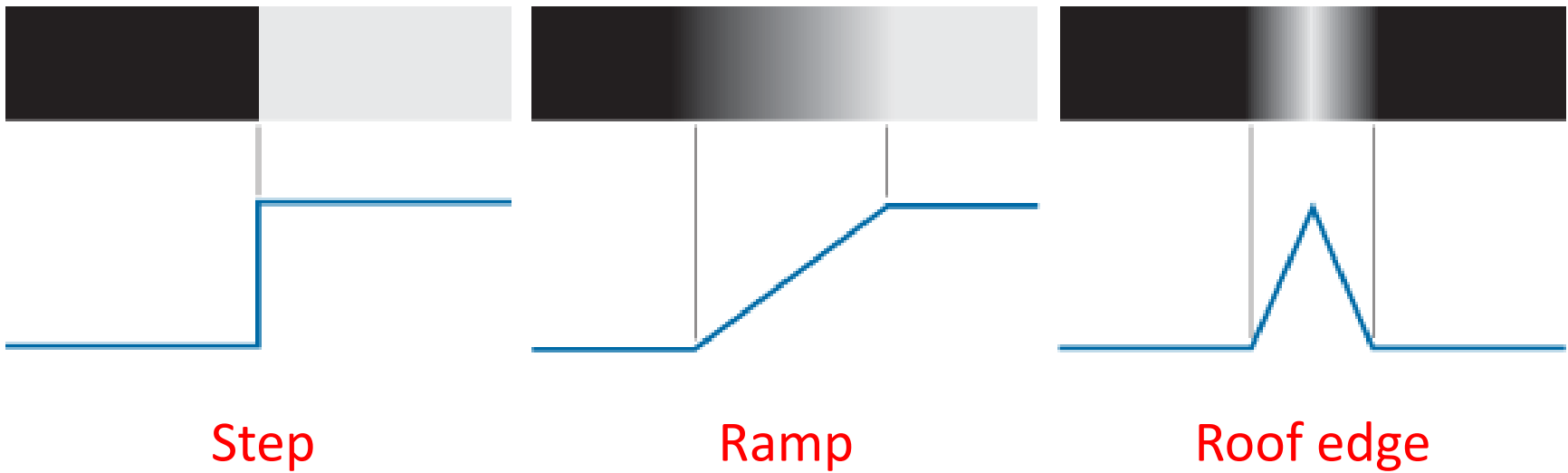
+45°



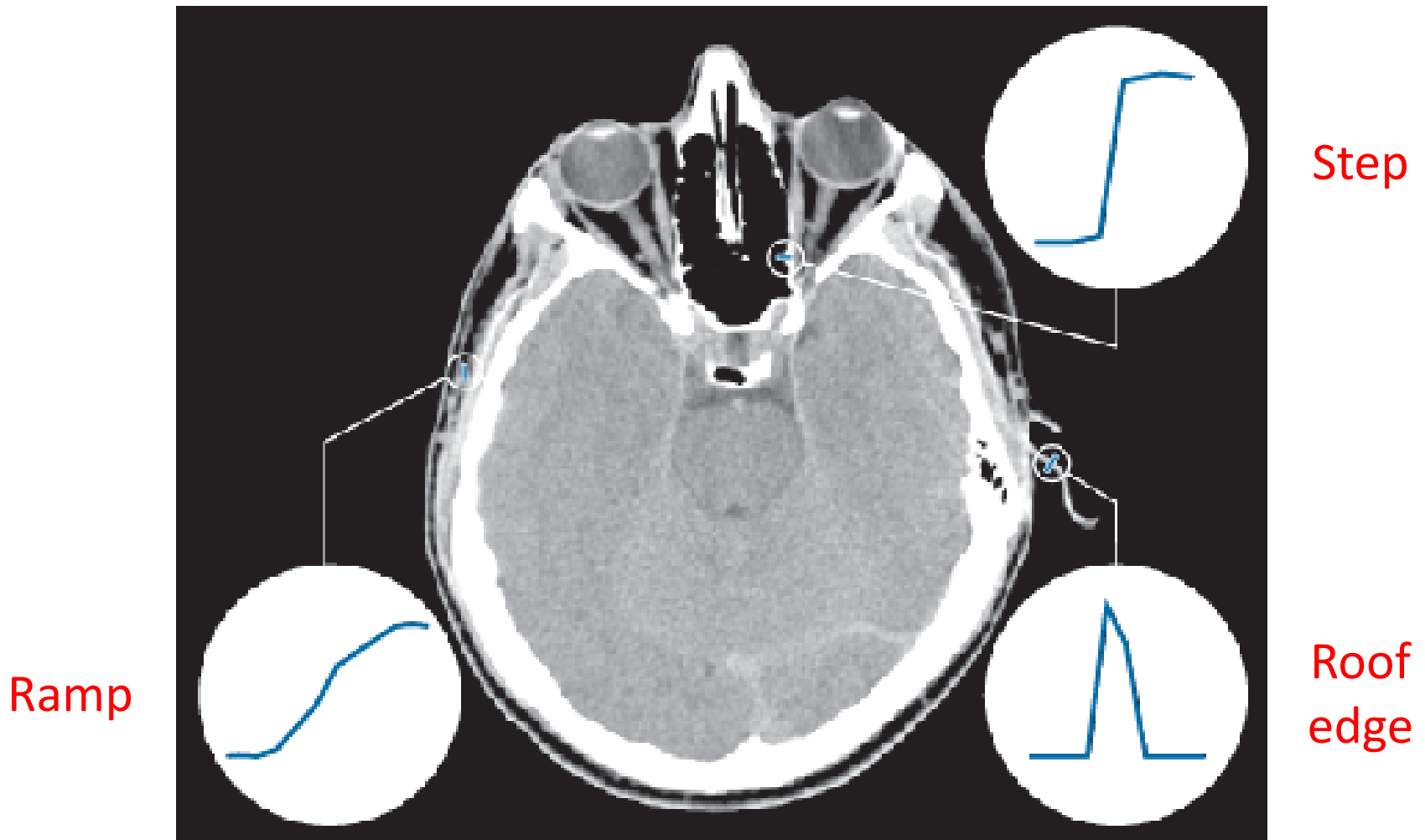
Negative
values set
to zero

Threshold

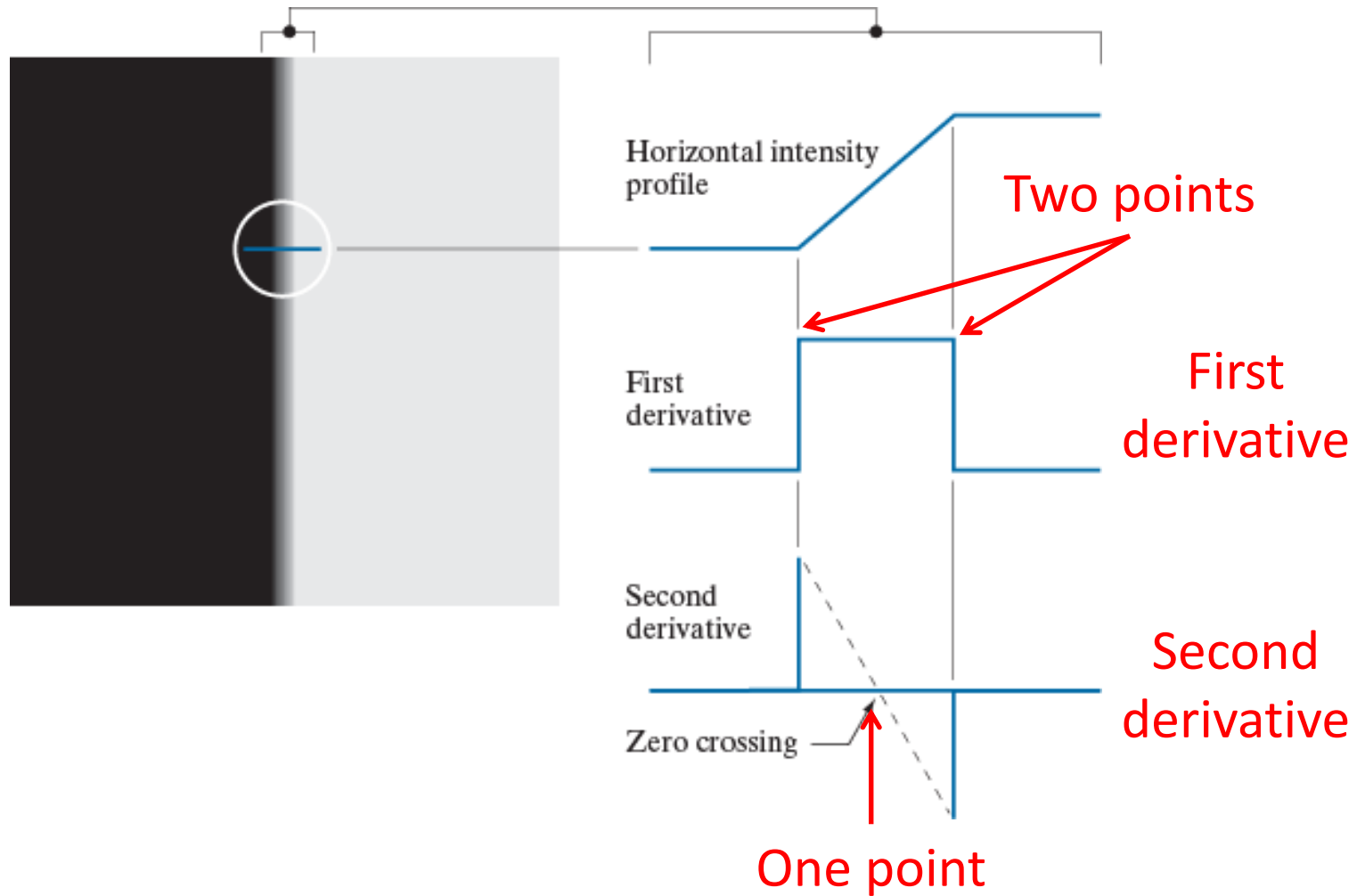
Edge models



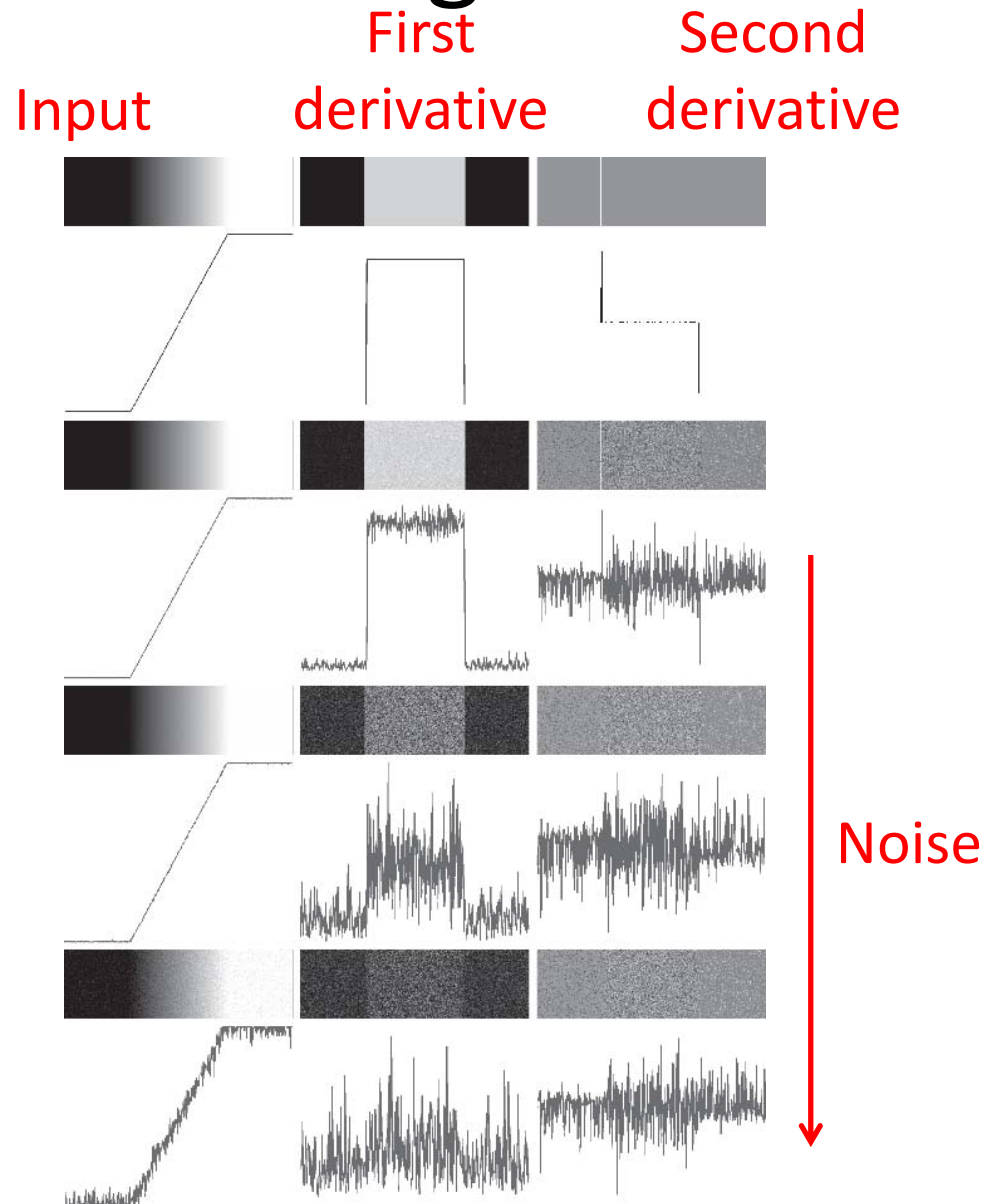
Edge models



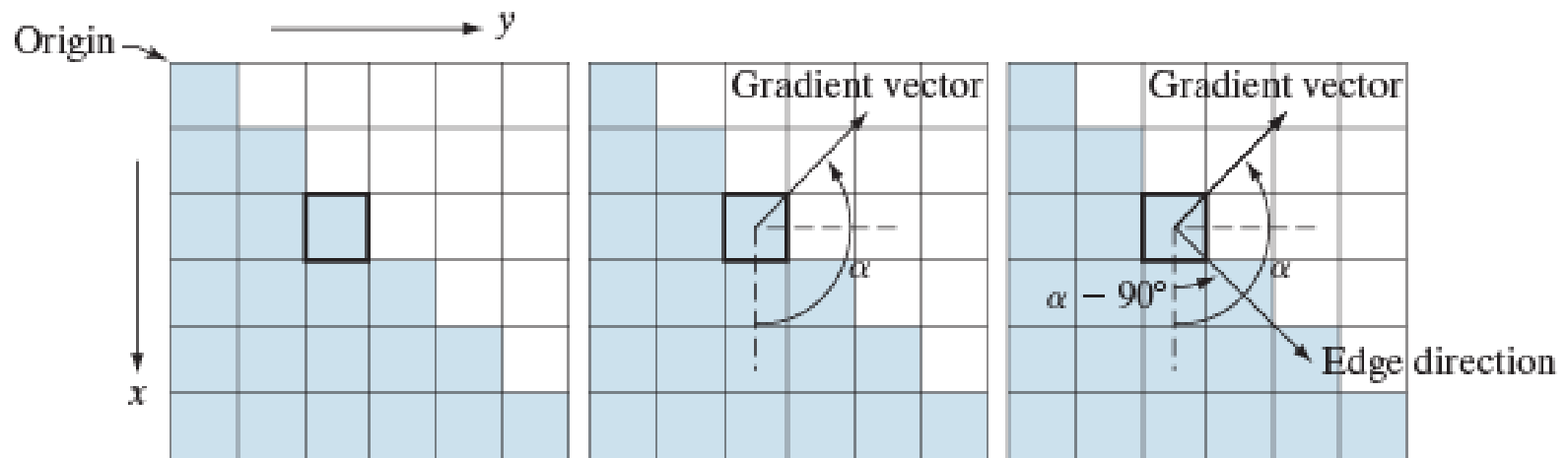
Ramp edge



Noise and image derivatives



Gradient and edge direction



Gradient direction is orthogonal to edge direction

Gradient operators

-1	-1	1
1		

Forward difference

-1	0	0	-1
0	1	1	0

Roberts

-1	-1	-1	-1	0	1
0	0	0	-1	0	1
1	1	1	-1	0	1

Prewitt

-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1

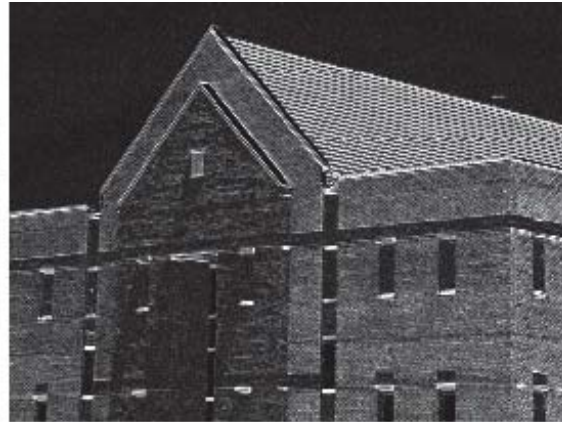
Sobel

Gradients

Input



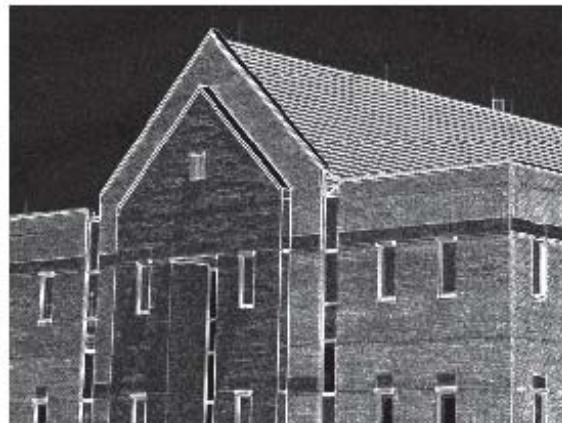
Magnitude
of
vertical
gradient



Magnitude
of
horizontal
gradient



Magnitude
of
gradient
vector



Gradients

Smooth image prior to computing gradients.
Results in more selective edges

Input



Magnitude
of
vertical
gradient



Magnitude
of
horizontal
gradient

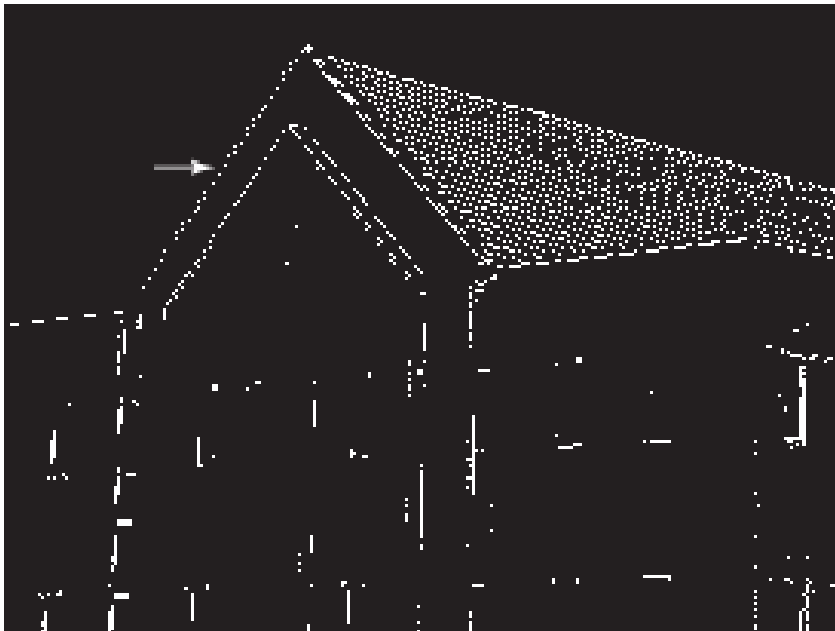


Magnitude
of
gradient
vector

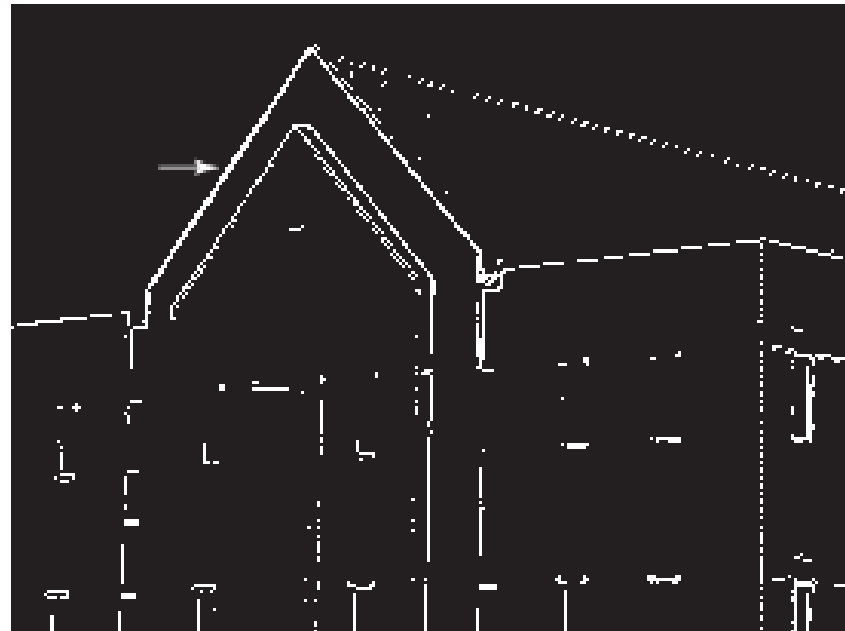


Edge detection

Threshold magnitude of gradient vector



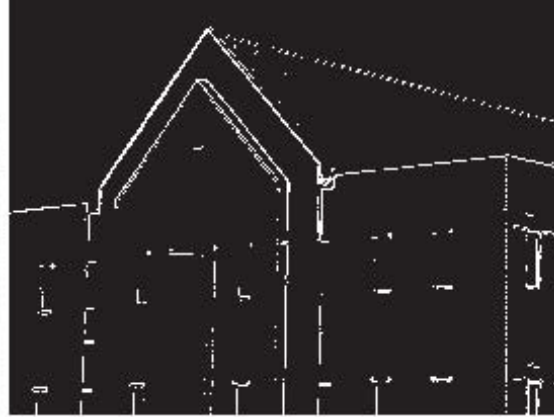
Without smoothing



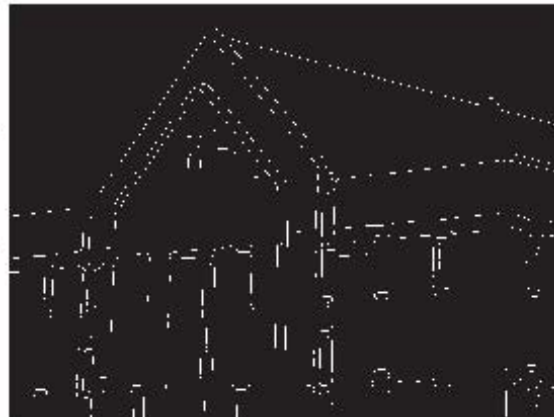
With smoothing

Advanced edge detection

Input



Magnitude of
gradient vector
(with smoothing)



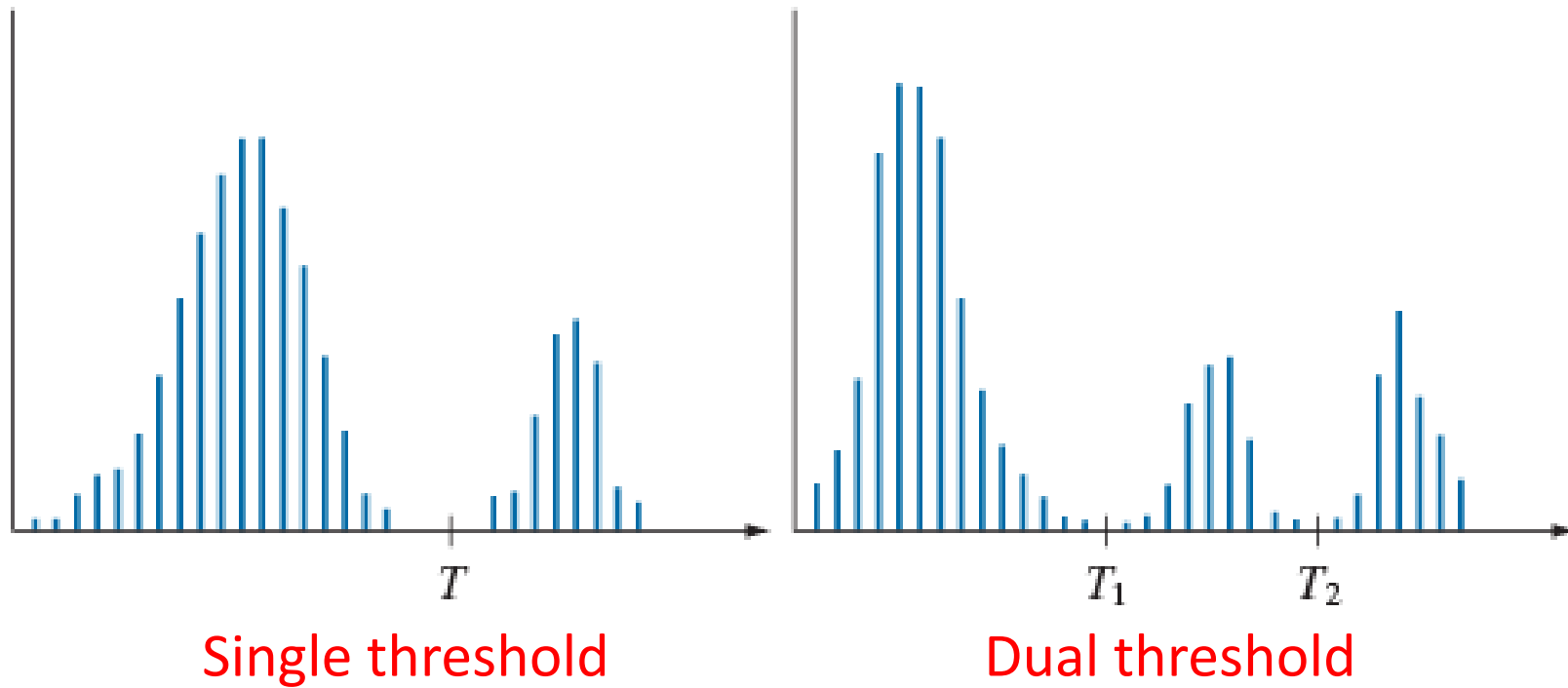
Marr-Hildreth

Canny

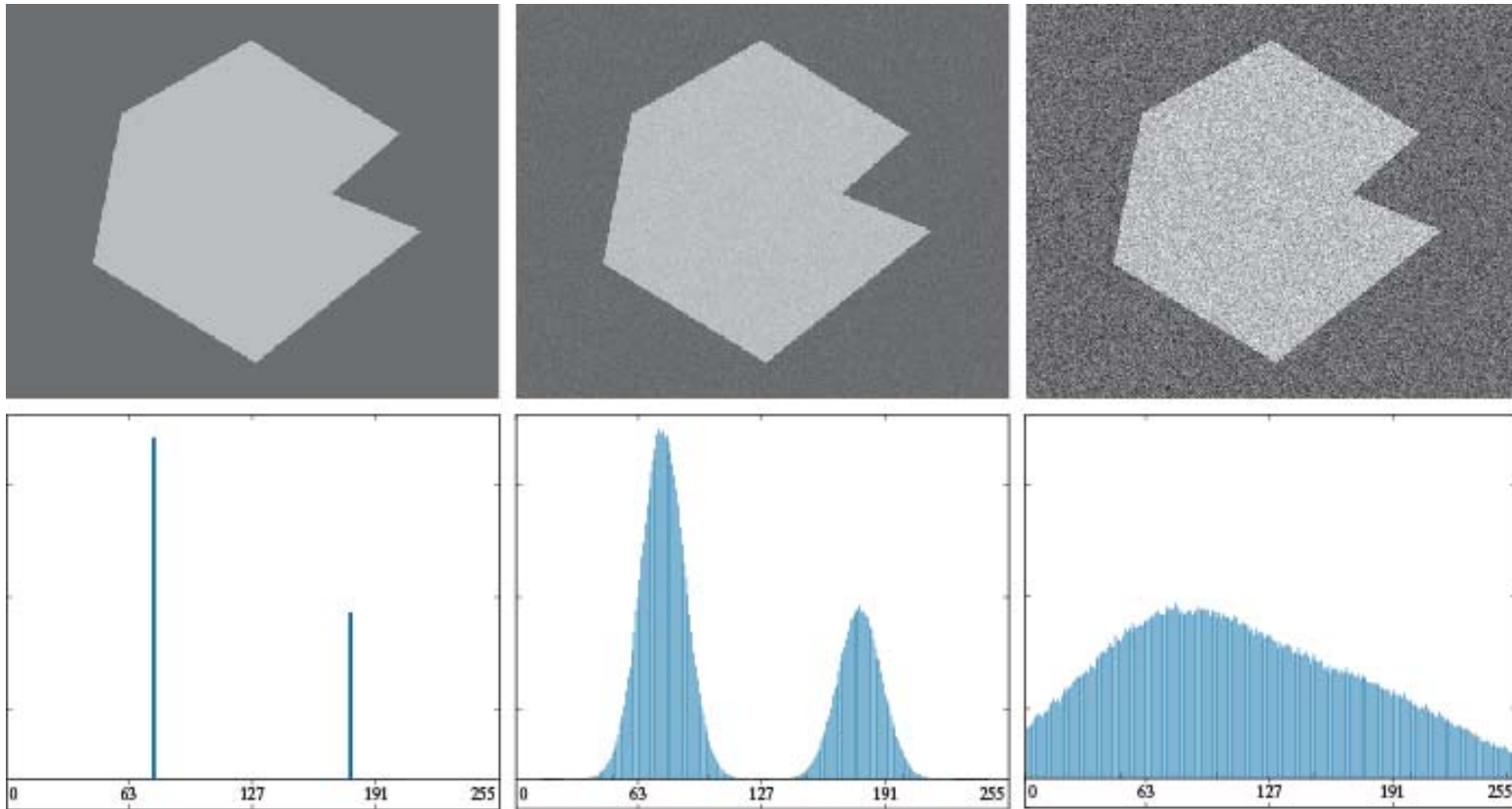
See textbook for algorithms

Thresholding

Histograms

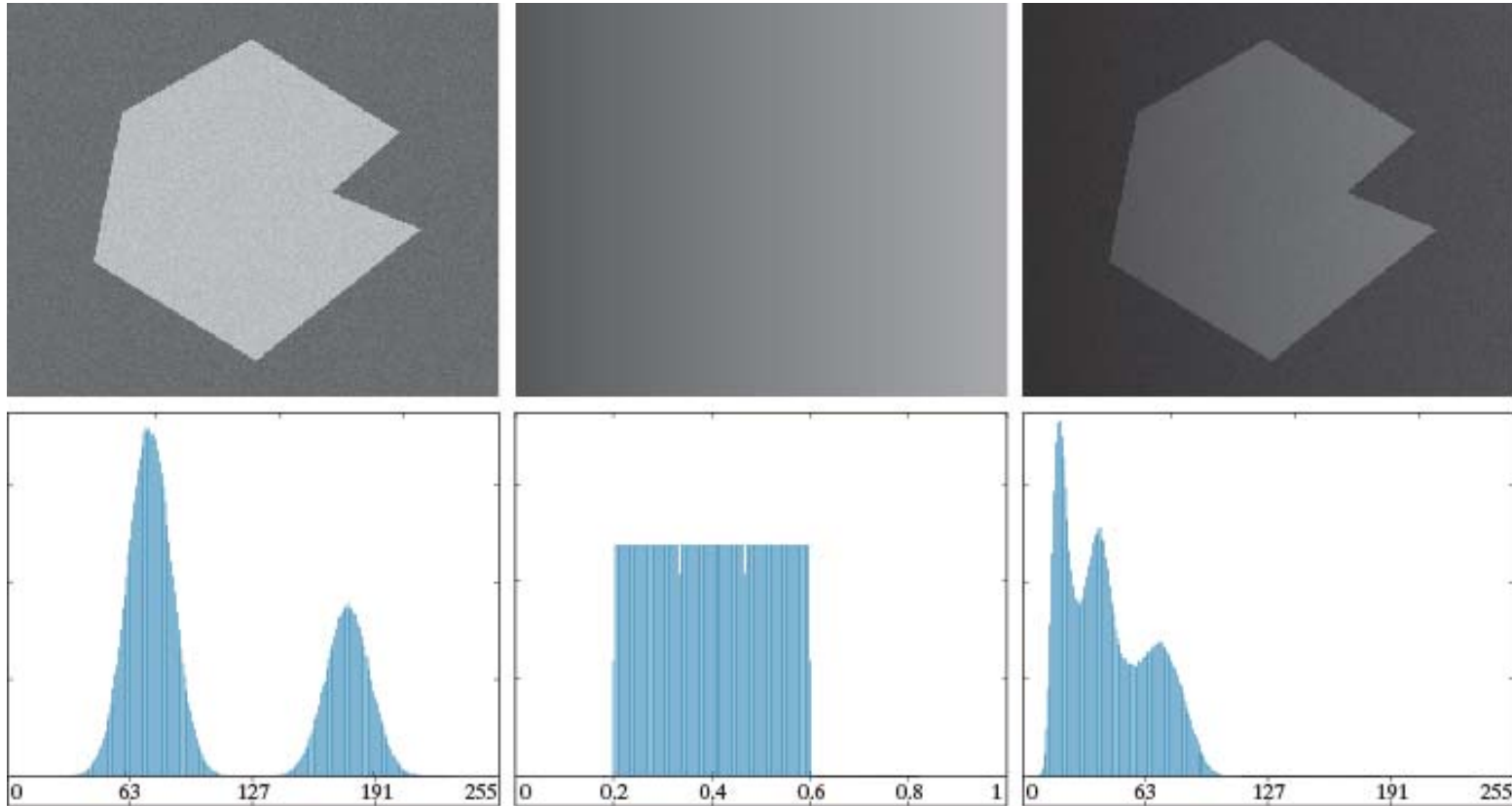


Noise and thresholding



Noise

Varying background and thresholding



Input

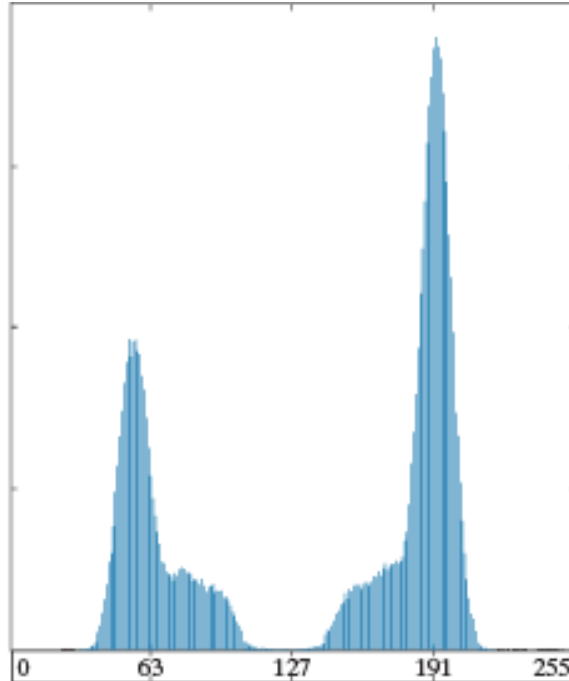
Intensity ramp

Product of input
and intensity ramp

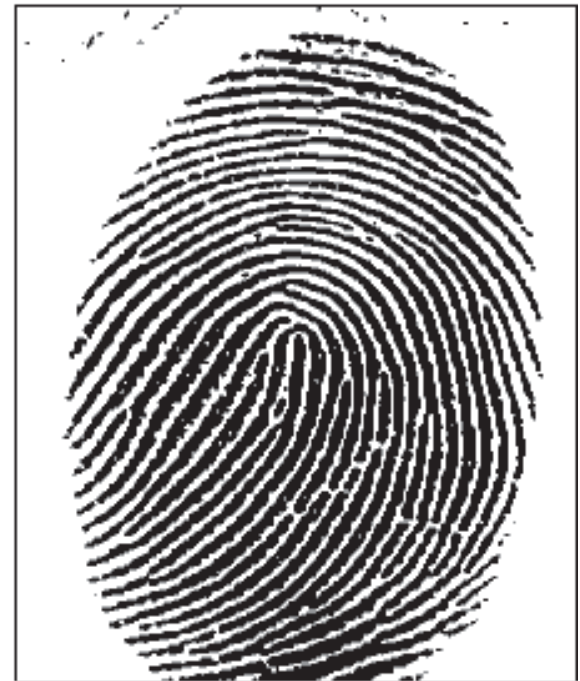
Basic global thresholding



Input



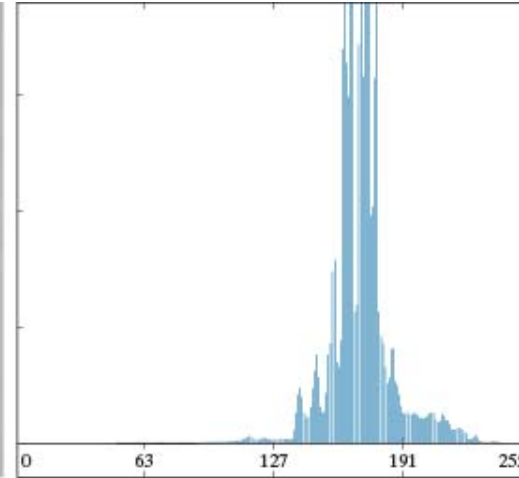
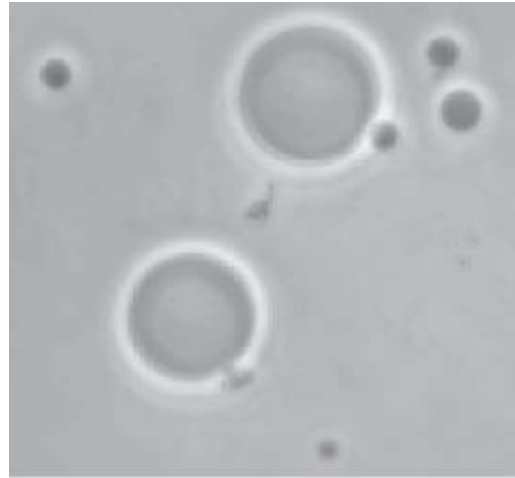
Intensity ramp



Threshold

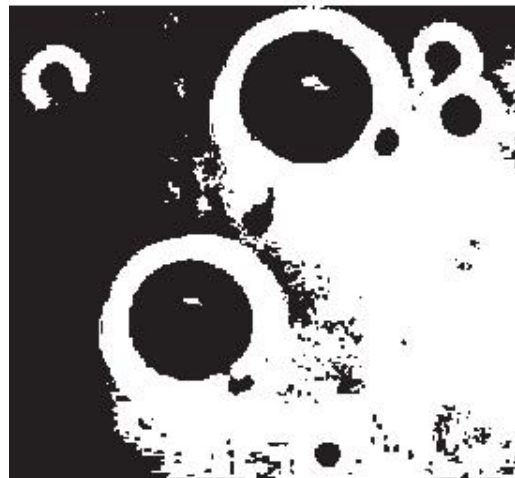
Optimum global thresholding

Input



Histogram

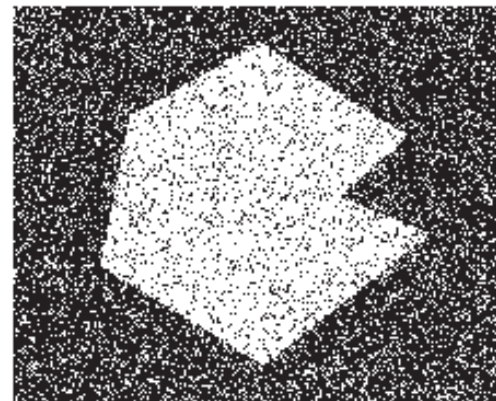
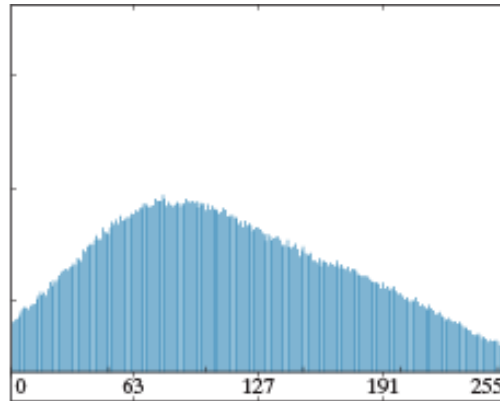
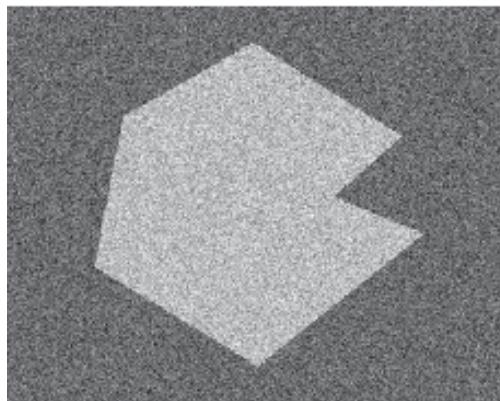
Basic global thresholding



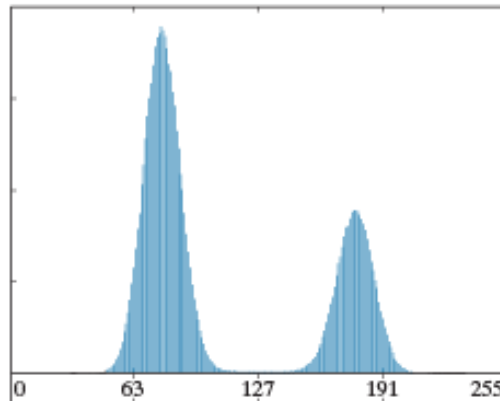
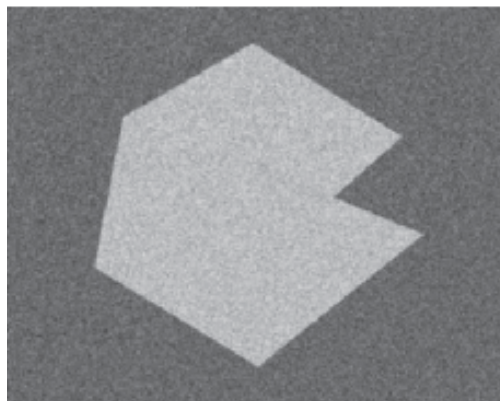
Optimum global thresholding using Otsu's method

Optimum global thresholding

Otsu's method



Without smoothing



With smoothing