



CSE 127: Computer Security

# Multilevel Security

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# Access Control

- ❖ **Access Control:** Restriction of access to information or function
  - **Access:** ability to see, use or modify
- ❖ **Access control policy is part of security policy**
  - In many settings access control is same as security
  - Not all security issues are naturally formulated as access
    - E.g.: availability

# Access Control

## ❖ **Discretionary Access Control:**

Access controlled by users

- **New objects:** users (e.g. *owner*) decides who can access
- *Security depends on users*

## ❖ **Mandatory Access Control:**

Access not controlled by users

- **New objects:** system determines who can access
- Most systems conservative in assigning new object access

# Examples

## ❖ **Discretionary Access Control:**

Access controlled by users

- Unix access control
- SQL access control

## ❖ **Mandatory Access Control:**

Access not controlled by users

- Information flow tracking systems
- AppArmor and SELinux

# Non-Computer Examples

- ❖ **Discretionary access control:**
  - Physical keys (capabilities!)
  - Vampires (must be invite into home)
- ❖ **Mandatory access control:**
  - Child-proof medicine bottles
  - Infectious disease quarantine

# Multilevel Security

- ❖ **All objects have a security label**
  - Labels form a lattice (partial order with supremum and infimum)
- ❖ **Subjects limited to certain labels**
  - Usually defined in terms of maximal accessible labels

# Traditional Multilevel Security

## ❖ Labels

- **Level:** *top secret > secret > confidential > unclassified*
- **Category:** unordered set (e.g. ULTRA)
- Other restrictions such as NOFORN (not foreign)

## ❖ Subjects cleared to certain level and category

- ❖ Subject must have all category clearance and same or higher level as object being accessed

# Noninterference

- ❖ Want to stop information from leaking from higher levels
- ❖ How to formalize this? **Noninterference.**
- ❖ Information at higher levels can have *no effect* on information at lower levels
  - Prevent side-channels within system
  - Control classification of new information
    - Low-clearance information must not depend on higher-clearance information



# Bell-LaPadula

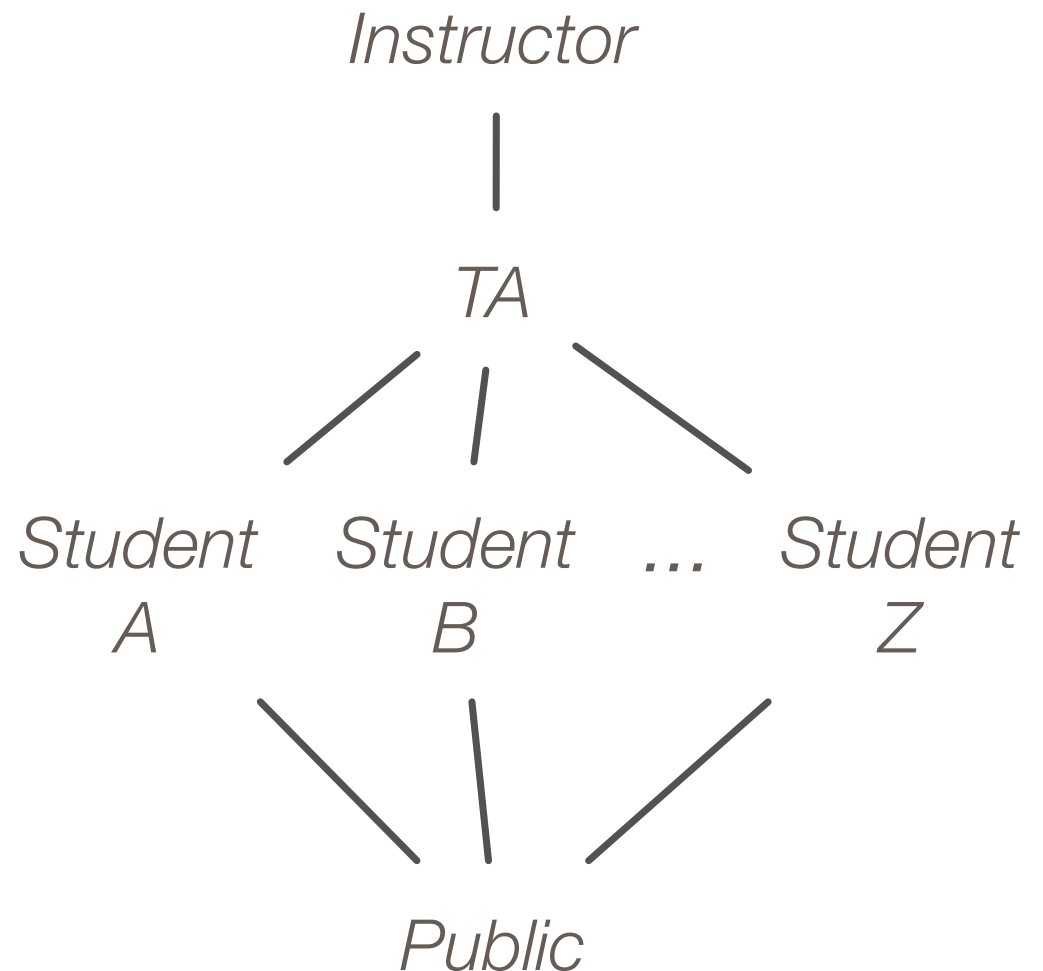
- ❖ Model for protecting *secrecy* of information
- ❖ Each process (running on behalf of user) has a clearance
- ❖ **No read up:** can't read data from higher level
- ❖ **No write down:** can't write data to lower level

# Bell-LaPadula with HWM

- ❖ Model for protecting *secrecy* of information
- ❖ Each process (running on behalf of user) has a *maximum* clearance and a *current* clearance
- ❖ **No read up:** can't read data from higher level
- ❖ **No write down:** can't write data to lower level
- ❖ **High water mark principle:** Process starts at lowest level and raises current clearance (up to maximum) to read data with label above current clearance

# CSE 127 Lattice

- ❖ **Instructor:** can be viewed by instructor only
- ❖ **TA:** Can be viewed by TAs and instructor only
- ❖ **Student X:** Can be viewed by Student X, TAs, and instructor only



# CSE 127 Bell-LaPadula

- ❖ Grade of student *A* classified *Student A*
  - Can be read by student *A*, TAs, instructor, administrator
- ❖ Homework answer key classified *TA*
  - Can be read by TAs and instructor, administrator

# CSE 127 Bell-LaPadula

## ❖ **No write down implies:**

- Student can write email for instructor's eyes only
- I can only write to *Instructor* level, which you can't read!

## ❖ **Need high water mark principle**

# CSE 127 Bell-LaPadula

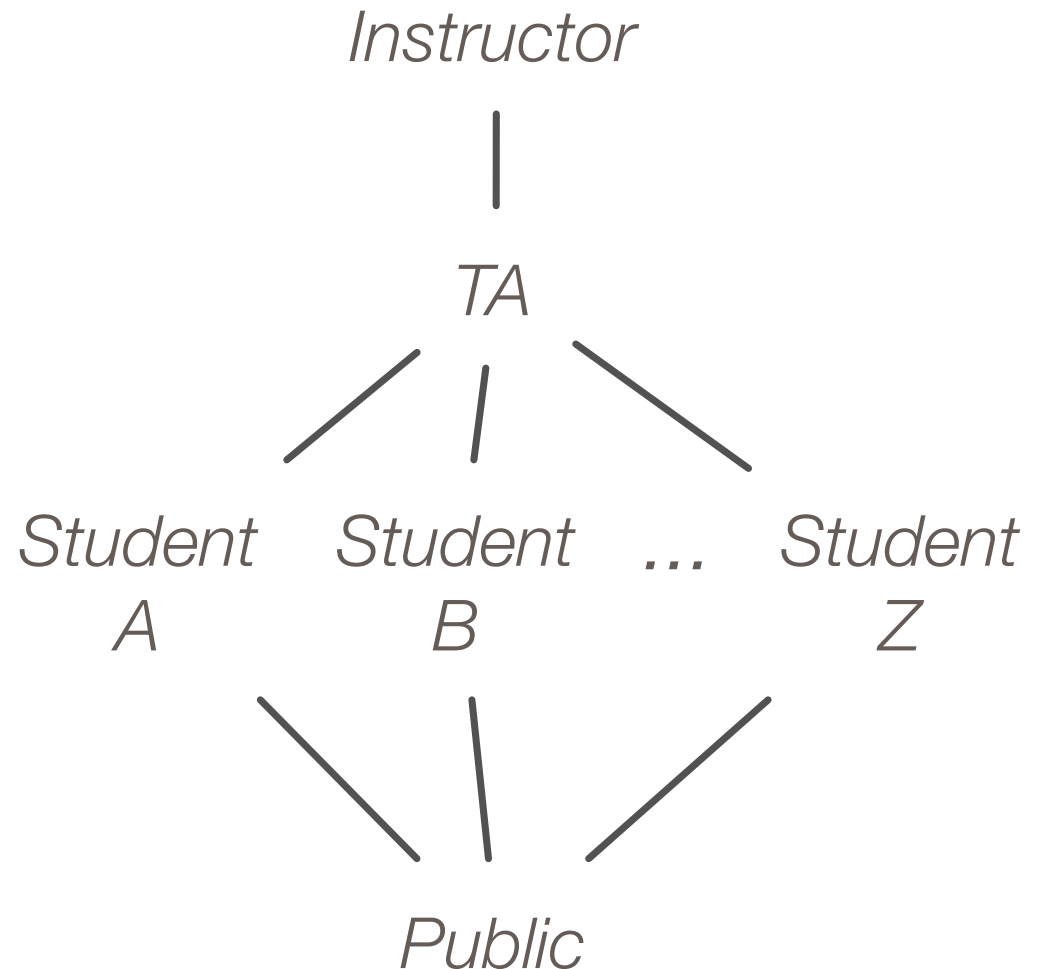
- ❖ ***Let's say: New process when I sit down at a desk***
  - Short-term *Memento*-style amnesia
- ❖ I start at *Public* clearance
  - Can write up to any level
  - Can only read *Public* at current level
- ❖ I read student *X*'s homework labeled *Student A*
  - Read raises up my current process clearance to *Student A*
  - Can write up to *Student A, TA, Instructor*, but not *Public*

# CSE 127 Bell-LaPadula

- ❖ I read student *A*'s homework labeled *Student A*
- ❖ I am now **tainted** by the knowledge of *Student A* info
- ❖ Anything I write may be derived from knowledge of *Student A* level material
- ❖ I can't write anything to level *Public* because it might leak *Student A* level information to *Public*

# CSE 127 Bell-LaPadula

- ❖ Still sitting down, I read homework of student B
- ❖ What is my new current process clearance?
  - Must be at least as high as *Student A* and *Student B*
  - Process clearance now *TA*
  - Can only write to level *TA* and *Instructor*





# CSE 127 Bell-LaPadula

- ❖ What happens when TA grades homework?
  - Input: student *A*'s homework at level *Student A*
  - Input: Answer key at level *TA*
  - Output: Grade at level ... ?
- ❖ Reading answer key increased TA's current process clearance to level *TA*
- ❖ Need way to *declassify* information

# CSE 127 Bell-LaPadula

- ❖ Special user or process can declassify information
- ❖ *Strain the analogy further:*  
I can declassify information when I am wearing Hammer pants
  - Grade: *TA to Student A*



# Bell-LaPadula Summary

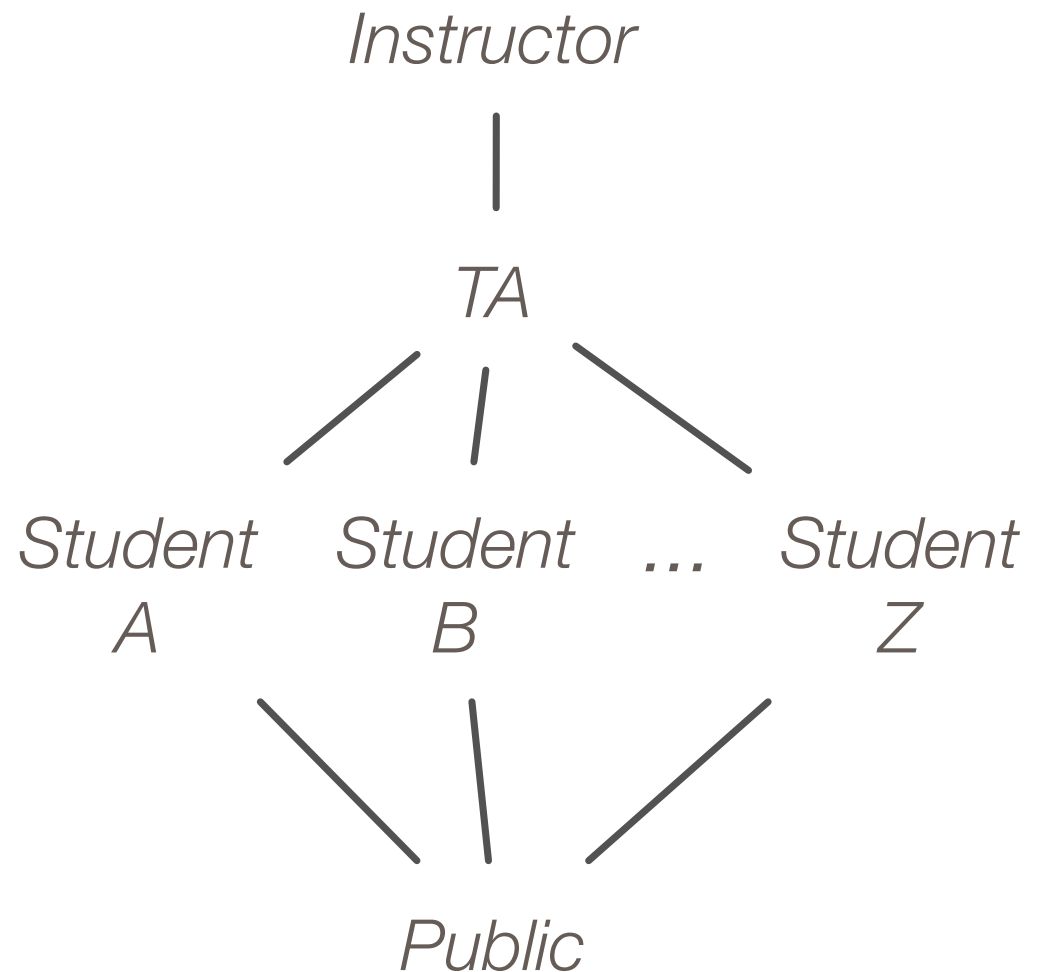
- ❖ BLP only protects *secrecy* of information
  - Integrity must be handled some other way
- ❖ System must label every piece of information
  - Recall *Complete Mediation* design principle
  - Requires a closed system
- ❖ What happens when data leaves system?

# Biba Model

- ❖ Model for protecting *integrity* of information
- ❖ Each process (running on behalf of user) has a level
- ❖ **No read down:** can't read data from lower level
- ❖ **No write up:** can't write data to higher level
- ❖ **Low water mark:** start at highest level, decrease as necessary on read operation

# CSE 127 Lattice

- ❖ Lattice now describes integrity (accuracy) of information
- ❖ **Instructor:** highest
- ❖ **Public:** lowest



# CSE 127 Biba: without LWM

- ❖ I will only believe what I wrote myself
- ❖ TAs will only believe what they wrote or I wrote
- ❖ Each student only believe his/her own documents, as well as documents of TAs and instructor
- ❖ So when is low water mark policy useful?

# Don't Talk About It

- ❖ **Two levels:** *Not Seen Fight Club* > *Seen Fight Club*
- ❖ Everyone starts at *Not Seen Fight Club*
- ❖ After seeing *Fight Club* level becomes *Seen Fight Club*
- ❖ Everything you write or say is labeled with your level
- ❖ If you have not seen *Fight Club* and read something written by someone who has, you're **tainted**
  - I will not talk to you because what you know might spoil movie

# BLP vs Biba

- ❖ Which is better?
- ❖ When should you use BLP?
- ❖ When should you use Biba?



# Multilevel Security

- ❖ BLP and Biba operate on processes and files
  - This is too coarse: processes get tainted easily
- ❖ What if we label *every byte of data on the system*?
- ❖ “Process” is now a single instruction
  - BLP: result of operation the higher of each operand’s labels
  - Biba: result of operation the lower of each operand’s labels

# Multilevel Security

- ❖ **Information Flow Tracking (IFT):**  
Fine-grained label tracking
- ❖ Labeled *sources* and *sinks* of data
- ❖ *Static:* Label variables in a program
  - Compiler verifies all statements comply with policy
  - Labels could be inferred automatically (like type inference)
- ❖ *Dynamic:* Track byte labels at run time
  - Tracks label of each byte of data

# MLS vs IFT

<b>Multilevel Security</b>	<b>Information Flow Tracking</b>
Process	Operation (add, sub, xor, <i>etc.</i> )
Label	Taint tag
File or input device	File or input device
High/low water marking	Bitwise OR of taint tag

# IFT for Secrecy

```
int x, y, z;

fscanf(secretfile, "%d", &x);
fscanf(publicfile, "%d", &y);

z = x + y; // z now contains secret info

fprintf(publicfile, "%d", x); // Leaks secret to public
fprintf(publicfile, "%d", y); // Allowed: same level
fprintf(publicfile, "%d", z); // Leaks secret to public

fprintf(secretfile, "%d", x); // Allowed :same level
fprintf(secretfile, "%d", y); // Allowed: write down
fprintf(secretfile, "%d", z); // Allowed: write down
```

# TaintDroid

- ❖ Track data labels at variable granularity by modifying Android's Dalvik virtual machine
- ❖ Labels are 32 bits
- ❖ The label of result of every operation is bitwise-OR of labels of operands
- ❖ What do the labels represent in TaintDroid?

# TaintDroid

- ❖ Track data labels at variable granularity by modifying Android's Dalvik virtual machine
- ❖ Labels are 32 bits
- ❖ The label of result of every operation is bitwise-OR of labels of operands
- ❖ What do the labels represent in TaintDroid?
  - Source of sensitive data (e.g. GPS or microphone)
  - Data the user may not want to leave the device

# TaintDroid

- ❖ Is TaintDroid trying to protect *secrecy* or *integrity*?
  - *Secrecy*, although mechanism can be used for both
- ❖ TaintDroid records when an app sends tainted data out
  - Can be used to prevent such data from leaving phone

# IFT for Integrity

- ❖ How can you use IFT to protect integrity?
  - *High*: trusted data, *Low*: untrusted data
  - Do not execute *Low* code or use *Low* address in jump
- ❖ Protect files, directories, processes from *Low* data
- ❖ What are the limits?




# IFT Achille's Heel

What do you do when  
tainted data used as  
condition of jump?

# IFT Achille's Heel

```
if (b) {  
    a = 1;  
    x = y;  
}
```

*tainted*



# IFT Achille's Heel

- ❖ Option 1: Ignore control dependencies
  - Only taint arithmetic and memory access operations
- ❖ Option 2: Taint all variables *inside* then and *else* clauses
- ❖ Neither one is ideal:
  - Option 1 leads to incomplete taint
  - Option 2 leads to over-tainting

# Summary

- ❖ Multilayer security guarantees information protection
- ❖ Implementation must be correct
- ❖ Declassification must be correct
- ❖ Side-channels may still exist