filie Fraser

EDUCATION University of California, San Diego

PhD, Computer Science and Engineering

Sept 2014 – present

University of California, San Diego

M.S., Computer Science and Engineering

GPA: 3.77/4.0

Dec 2016

University of Toronto, Victoria College

June 2013

Honours B.Sc. with High Distinction, Specialist in Math & Computer Science, Major in Music

GPA: 3.94/4.0

RESEARCH POSITIONS

PhD Researcher, The Design Lab, UCSD

Fall 2014 - present

Working under the supervision of Scott Klemmer:

- Exploring techniques and building tools for supporting creativity by harvesting existing expert content and recommending relevant examples to people in the context of their work Previously under the supervision of Nadir Weibel:
 - Studied the processes of communication and uses of technology in radiation oncology, identified areas and proposed next steps for technological improvement

Creative Intelligence Lab Intern, Adobe Systems Inc.

Jun - Sept 2017

Worked under the supervision of Mira Dontcheva:

Studied techniques for embedding expert software videos in the creative process

User Interface Research Intern. Autodesk Inc.

Jun - Sept 2016

Worked under the supervision of Tovi Grossman:

 Studied team collaboration on physical tasks, developed and evaluated a system to improve task distribution and instruction display

Creative Technologies Lab Intern, Adobe Systems Inc.

Jun - Sept 2015

Worked under the supervision of Mira Dontcheva and Holger Winnemöller:

 Developed and evaluated a suggestion tool to help novice users get started in complex software, in collaboration with Scott Klemmer at UCSD

PhD Researcher, Graphics and Vision group, UCSD

Jan - Mar 2015

Worked under the supervision of Ravi Ramamoorthi:

• Studied interactive real-time BRDF editing, wrote a program to render objects under environment lighting and edit reflectance properties using interactive brushes

Research Assistant, DGP Lab, University of Toronto

Sept 2013 – May 2014

Worked under the supervision of Kyros Kutulakos on a project in Computer Vision:

 Studied BRDF acquisition and visual texture analysis, extended existing "primal-dual coding" camera system to isolate light transport based on direction and distance of travel

Individual Research Project Course, University of Toronto

Sept – Dec 2012

Worked under the supervision of Karen Reid:

• Evaluated benefits of a Python memory visualizer, added sorting-by-patterns functionality to the CRS used in introductory CS classes for real-time analysis of student submissions

PUBLICATIONS

Tricia J. Ngoon, **C. Ailie Fraser**, Ariel S. Weingarten, Mira Dontcheva, and Scott Klemmer. 2017. Interactive Guidance Techniques for Improving Creative Feedback. *To appear in Proceedings of CHI '18*. Honorable Mention.

C. Ailie Fraser, Tovi Grossman, and George Fitzmaurice. 2017. WeBuild: Automatically Distributing Assembly Tasks Among Collocated Workers to Improve Coordination. *Proceedings of CHI '17*.

C. Ailie Fraser, Mira Dontcheva, Holger Winnemöller, Sheryl Ehrlich, and Scott Klemmer. 2016. DiscoverySpace: Suggesting Actions in Complex Software. *Proceedings of DIS '16.*

Catherine M. Hicks, Vineet Pandey, **C. Ailie Fraser**, and Scott R. Klemmer. 2016. Framing Feedback: Choosing Review Environment Features that Support High Quality Peer Assessment. *Proceedings of CHI '16*.

EXTENDED ABSTRACTS

C. Ailie Fraser, Mira Dontcheva, and Scott Klemmer. 2018. Software videos: Rich content and learning potential, but a challenge for sensemaking. *To appear at CHI '18 Sensemaking Workshop*. (Workshop Paper)

C. Ailie Fraser, Tricia J. Ngoon, Ariel S. Weingarten, Mira Dontcheva, and Scott Klemmer. 2017. CritiqueKit: A Mixed-Initiative, Real-Time Interface For Improving Feedback. *UIST '17 Adjunct*. (Demo)

C. Ailie Fraser, Mira Dontcheva, Holger Winnemöller, and Scott Klemmer. 2016. DiscoverySpace: Crowdsourced Suggestions Onboard Novices in Complex Software. *CSCW '16 Companion*. (Demo)

Catherine M. Hicks, **C. Ailie Fraser**, Purvi Desai, and Scott Klemmer. 2015. Do numeric ratings impact peer reviewers? *Learning at Scale '15*. (Poster)

HON	IOURS
AND	AWARDS

NSERC Postgraduate Scholarship – Doctoral (PGS-D)

Adobe Research Fellowship

Contributions to Diversity Award, CSE Department, UC San Diego

Powell Fellowship, CSE Department, UC San Diego

Fall 2017 – Spring 2019

June 2016

Fall 2014 – Spring 2017

NSERC CGS-M offers from UBC and U of T (declined)	April 2014
Simeon Heman Janes Silver Medal	Spring 2013
Dean's List	Spring 2010 – 2013
Prof. William Kingston and Dr. John Kingston Scholarship	Fall 2012
University of Toronto Scholar	Fall 2011
Jessie Macpherson Memorial Scholarship	Fall 2011
William Pearson Scott Scholarship	Fall 2010
Mary Ellen Carty Residence Scholarship	Fall 2009

TEACHING EXPERIENCE

Teaching Assistant, UCSD

Fall 2015

CSE 216 / COGS 230 – Interaction Design Research

Managed course website, met with & advised students, moderated discussions, grading

Teaching Assistant, University of Toronto

Winters 2012, 2013

CSC148 – Introduction to Computer Science

Ran weekly labs, graded exams and assignments, held office hours, proctored exam

OTHER EXPERIENCE

Web Developing Consultant

Nov 2013 - May 2014

Adapted a series of pitch recognition and memory tasks written in MATLAB to run online, as part of a study on music and language for the Rotman Research Institute at Baycrest

Casual Employee, University of Toronto

June 2012 – April 2014

Web design and content for the Faculty of Arts & Science's new "FAStanswers" website for first-years (answers.artsci.utoronto.ca)

SERVICE AND LEADERSHIP

Organizing Committee, ACM Creativity & Cognition 2019

Co-website chair for Creativity & Cognition conference. Built website: http://cc.acm.org/2019.

Graduate Women in Computing, UCSD

Fall 2015 - present

Treasurer and Undergraduate Coordinator 2017-2018, President 2015-2017. GradWIC aims to increase awareness of diversity issues and foster an inclusive CSE community.

PhD Admissions Student Committee, UCSD

Fall 2017 - present

Co-leader of student committee for PhD admissions in the Computer Science and Engineering department.

Diversity Committee, UCSD

Fall 2017 – present

Member of department-wide committee in Computer Science and Engineering, composed of students, faculty, and staff dedicated to highlighting and expanding efforts to improve diversity.

The Beat, UCSD Fall 2014 – Spring 2016

Assistant Music Director 2015-2016, Section Leader 2014-2015. Directed, sang, and arranged music for The Beat, an award-winning acappella choir.

Member, Introductory Math and Science Committee

Fall 2012 - Spring 2013

Faculty of Arts & Science, University of Toronto

COURSEWORK AND SKILLS

Computer Skills:

 HTML, Javascript, PHP, CSS, Python, MATLAB, C++, Java, C, SQL, OpenGL, OpenCV, Adobe Flash and Actionscript, Microsoft Office, Adobe Photoshop, LaTeX

Relevant Coursework:

- Computer Science: Research in HCl and Ubiquitous Computing, Information Visualization, Computer Graphics and Vision, Web Programming, Programming Languages, Object-Oriented and Systems Programming
- Mathematics: Mathematical Logic, Linear Algebra, Abstract Algebra, Calculus, Real and Complex Analysis