

COLOR

Introduction to Computer Vision
CSE 252a
Lecture 9

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Color Cameras: Three kinds of pixels

3 Chip Camera

Lens Dichroic prism

Bayer filter

Optically split incoming light onto three sensors, each responding to different wavelengths

Single sensor with color mosaic overlaid.

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The appearance of colors

- Color appearance is strongly affected by (at least):
 - Spectrum of lighting striking the retina
 - other nearby colors (space)
 - adaptation to previous views (time)
 - “state of mind”

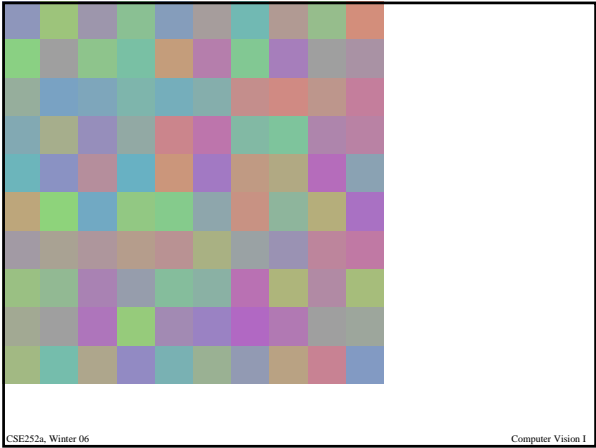
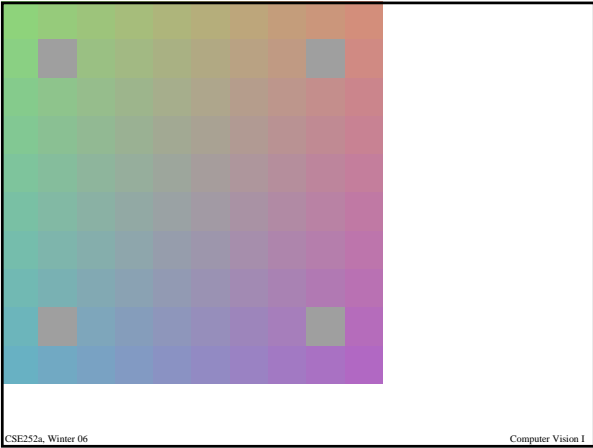
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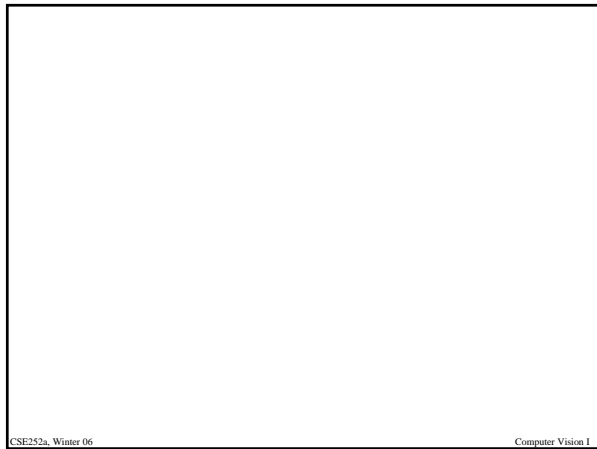
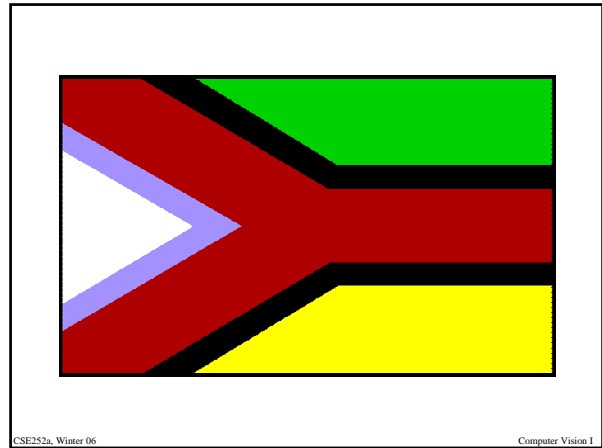
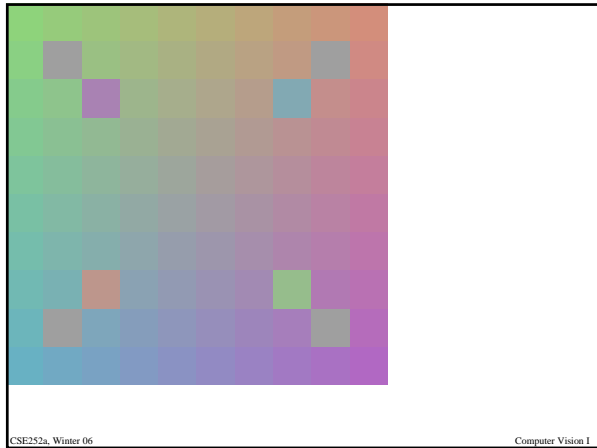
4.1 NEWTON'S SUMMARY DRAWING of his experiments with light. Using a point source of light and a prism, Newton separated sunlight into its fundamental components. By recombining the rays, he also showed that the decomposition is reversible.

From Foundations of Vision, Brian Wandell, 1995, via B. Freeman slides

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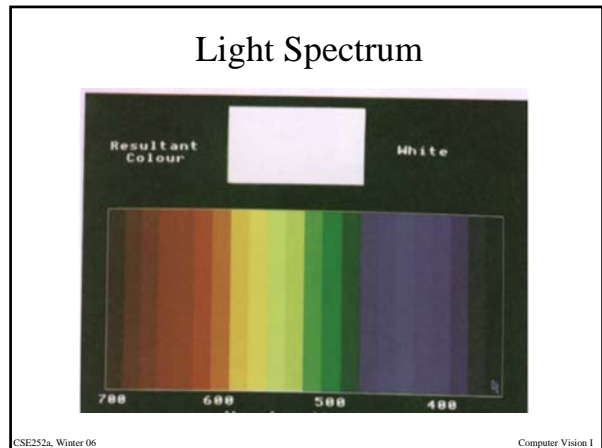
Color Afterimage: South African Flag

opponent colors
 Blue -> yellow
 Red -> green

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XXXXXX	GREEN	GRFFN
XXXXXX	BLUE	BLUE
XXXXXX	YELLOW	YELLOW
XXXXXX	PURPLE	PURPLE
XXXXXX	ORANGE	ORANGE
XXXXXX	RED	RED
XXXXXX	WHITE	WHITE
XXXXXX	PURPLE	PURPLE
XXXXXX	ORANGE	ORANGE
XXXXXX	BLUE	BLUE
XXXXXX	RED	RED
XXXXXX	GREEN	GREEN
XXXXXX	WHITE	WHITE
XXXXXX	YELLOW	YELLOW
XXXXXX	PURPLE	PURPLE
XXXXXX	RED	RED
XXXXXX	GREEN	GREEN
XXXXXX	BLUE	BLUE

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Talking about colors

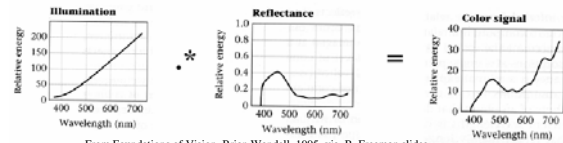
1. Spectrum –
 - A positive function over interval 400nm-700nm
 - “Infinite” number of values needed.
2. Names
 - red, harvest gold, cyan, aquamarine, auburn, chestnut
 - A large, discrete set of color names
3. R,G,B values
 - Just 3 numbers

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Color Reflectance

Measured color spectrum is a function of the spectrum of the illumination and reflectance

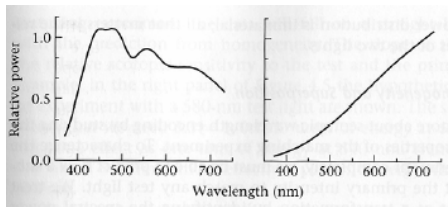


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Illumination Spectra

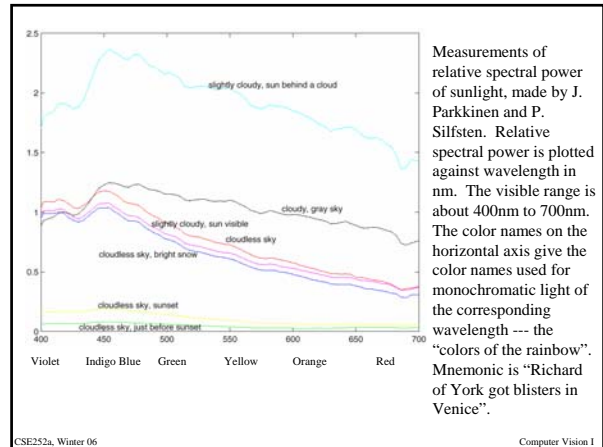
Blue skylight Tungsten bulb



From Foundations of Vision, Brian Wandell, 1995, via B. Freeman slides

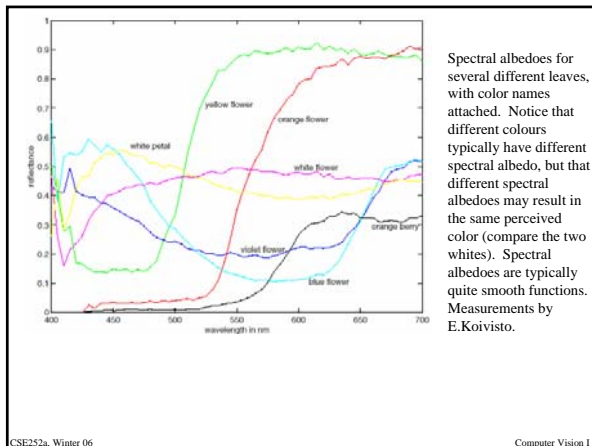
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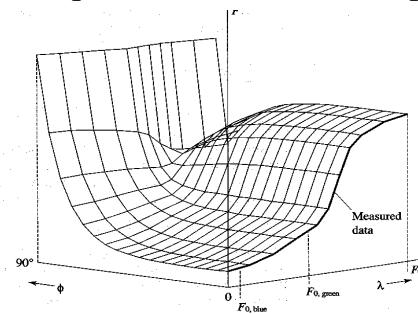
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Fresnel Equation for Polished Copper



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Dialectrics (e.g., plastics)

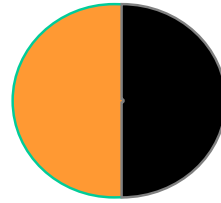


Diffuse + specular component
Specularity is the color of the light source

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Color Matching

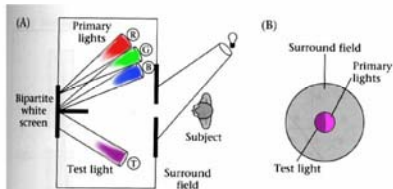


Not on a computer Screen

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Color matching experiment



4.10 THE COLOR-MATCHING EXPERIMENT. The observer views a bipartite field and adjusts the intensities of the three primary lights to match the appearance of the test light. (A) A top view of the experimental apparatus. (B) The appearance of the stimuli to the observer. After Judd and Wyszecki, 1975.
Foundations of Vision, by Brian Wandell, Sinauer Assoc., 1995

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slide from T. Darral

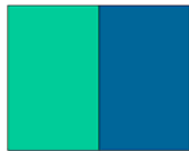
Color matching experiment 1



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slide from T. Darral

Color matching experiment 1



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Color matching experiment 1



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Color matching experiment 1

The primary color amounts needed for a match

p_1 p_2 p_3

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Color matching experiment 2

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Color matching experiment 2

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Color matching experiment 2

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Color matching experiment 2

We say a "negative" amount of p_2 was needed to make the match, because we added it to the test color's side.

The primary color amounts needed for a match:

p_1 p_2 p_3

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The principle of trichromacy

- Experimental facts:
 - Three primaries will work for most people if we allow subtractive matching
 - Exceptional people can match with two or only one primary.
 - This could be caused by a variety of deficiencies.
 - Most people make the same matches.
 - There are some anomalous trichromats, who use three primaries but make different combinations to match.

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Color matching functions

- Choose primaries, say $A(\lambda)$, $B(\lambda)$, $C(\lambda)$
- For monochromatic (single wavelength) energy function, what amounts of primaries will match it?
- i.e., For each wavelength λ , determine how much of A, of B, and of C is needed to match light of that wavelength alone.

$$a(\lambda)$$

$$b(\lambda)$$

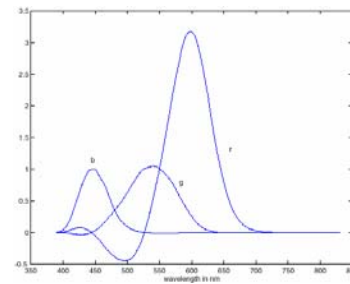
$$c(\lambda)$$

- These are color matching functions

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RGB

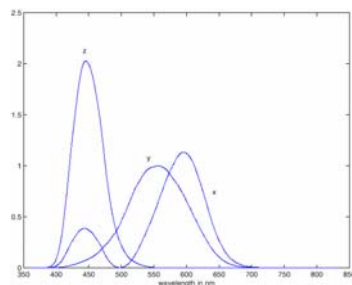


RGB: primaries are monochromatic, energies are 645.2nm, 526.3nm, 444.4nm. Color matching functions have negative parts -> some colors can be matched only subtractively.

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CIE XYZ



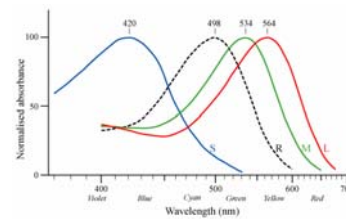
CIE XYZ: Color matching functions are positive everywhere, but primaries are imaginary. Usually draw x , y , where $x = X/(X+Y+Z)$ $y = Y/(X+Y+Z)$

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Three types of cones: R,G,B

$$\text{Response of } k\text{'th cone} = \int \rho_k(\lambda) E(\lambda) d\lambda$$



There are three types of cones

S: Short wave lengths (Blue)

M: Mid wave lengths (Green)

L: Long wave lengths (Red)

• Three attributes to a color

• Three numbers to describe a color

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