CSE 190D
Database System Implementation

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Topic 5: Query Optimization

Chapters 12.4-12.6 and 15.2-15.3 of Cow Book

Slide ACKs: Jignesh Patel
Lifecycle of a Query

Database Server

Parser

Optimizer

Query Scheduler

Execute Operators

Syntax Tree and Logical Query Plan

Physical Query Plan

Segments

Query Result

Query

Query Result
## Recall the Netflix Schema

### Ratings

<table>
<thead>
<tr>
<th>RatingID</th>
<th>Stars</th>
<th>RateDate</th>
<th>UID</th>
<th>MID</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>3.5</td>
<td>08/27/15</td>
<td>79</td>
<td>20</td>
</tr>
<tr>
<td>...</td>
<td>...</td>
<td>...</td>
<td>...</td>
<td>...</td>
</tr>
</tbody>
</table>

### Users

<table>
<thead>
<tr>
<th>UID</th>
<th>Name</th>
<th>Age</th>
<th>JoinDate</th>
</tr>
</thead>
<tbody>
<tr>
<td>79</td>
<td>Alice</td>
<td>23</td>
<td>01/10/13</td>
</tr>
<tr>
<td>80</td>
<td>Bob</td>
<td>41</td>
<td>05/10/13</td>
</tr>
</tbody>
</table>

### Movies

<table>
<thead>
<tr>
<th>MID</th>
<th>Name</th>
<th>Year</th>
<th>Director</th>
</tr>
</thead>
<tbody>
<tr>
<td>20</td>
<td>Inception</td>
<td>2010</td>
<td>Christopher Nolan</td>
</tr>
<tr>
<td>16</td>
<td>Avatar</td>
<td>2009</td>
<td>Jim Cameron</td>
</tr>
</tbody>
</table>
Example SQL Query

```sql
SELECT M.Year, COUNT(*) AS NumBest
FROM Ratings R, Movies M
WHERE R.MID = M.MID
AND R.Stars = 5
GROUP BY M.Year
ORDER BY NumBest DESC

Suppose, we also have a B+Tree Index on Ratings (Stars)
**Logical Query Plan**

**SELECT R.stars = 5**  
Ratings Table

**SELECT No predicate**  
Movies Table

**GROUP BY AGGREGATE**  
M.Year, COUNT(*)

**JOIN**  
R.MID = M.MID

**SORT**  
On NumBest

Called **“Logical” Operators**

From extended RA

Each one has alternate “physical” implementations
Physical Query Plan

Called “Physical” Operators

Specifies exact algorithm/code to run for each logical operator, with all parameters (if any)

Aka “Query Evaluation Plan”
This is also a correct PQP for the given LQP!

Q: Which PQP is faster?

This is a key job of the RDBMS Query Optimizer!
So, what is query optimization and how does it work?
Meet Query Optimization

Basic Idea: A given LQP could have several possible PQPs with very different runtime performance.

Goal (Ideal): Get the optimal (fastest) PQP for a given LQP.

Goal (Realistic): Fine, just avoid the "clearly awful" PQPs!

GOOD LUCK WITH THAT

Query optimization is a metaphor for life itself! It is often hard to even know what an optimal plan would be, but it is feasible to avoid many obviously bad plans!

Jeff Naughton
Query Optimization

❖ Overview of Query Optimizer

❖ Physical Query Plan (PQP)
  Concept: Pipelining
  Mechanism: Iterator Interface

❖ Enumerating Alternative PQPs
  Logical: Algebraic Rewrites

❖ Costing PQPs
Overview of Query Optimizer

SQL Query

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Logical Query Plan

Plan Enumerator

Plan Cost Estimator

Optimizer

Catalog

Physical Query Plan (Optimized)

To Scheduler/Executor
System Catalog

❖ Set of pre-defined relations for metadata about DB (schema)
❖ For each **Relation**: 
  
  Relation name, File name
  
  File structure (heap file vs. clustered B+ tree, etc.)
  
  Attribute names and types; Integrity constraints; Indexes
❖ For each **Index**: 
  
  Index name, Structure (B+ tree vs. hash, etc.); Index key
❖ For each **View**: 
  
  View name, and View definition
Statistics in the System Catalog

- RDBMS periodically collects stats about DB (instance)
- For each **Table R**:  
  Cardinality, i.e., number of tuples, \( NTuples (R) \)  
  Size, i.e., number of pages, \( NPages (R) \), or just \( N_R \)
- For each **Index X**:  
  Cardinality, i.e., number of distinct keys \( IKeys (X) \)  
  Size, i.e., number of pages \( IPages (X) \) (for a B+ tree, this is the number of leaf pages only)  
  Height (for tree indexes) \( IHeight (X) \)  
  Min and max keys in index \( ILow (X), IHigh (X) \)
Query Optimization

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❖ Costing PQPs
Q: Does the hash-based aggregate have to wait till the entire output of the “upstream” hash join is available?

No! We can “pipeline” the output of the join – pass on a join output tuple as soon as it is obtained!
Concept: Pipelining

**Basic Idea:**
Do not force “downstream” physical operators to wait till the entire output is available.

**Benefits:**
Display output to the user incrementally.

**CPU Parallelism** in multi-core systems!

- Tuples
- File Scan
- Hash Join
- Hash-based Aggregate
- Aggregate
Concept: Pipelining

❖ Crucial for PQPs with workflow of many phy. ops.
❖ Common feature of almost all RDBMSs
❖ Works for many operators: SCAN, HASH JOIN, etc.

Q: Are all physical operators amenable to pipelining?

No! Some may “stall” the pipeline: “Blocking Op”

A blocking op. requires its output to be Materialized as a temporary table

Usually, any phy. op. involving sorting is blocking!
This phy. op. is blocking because we need to sort Movies and sort Ratings (materialize the output) before we can start any aggregate computations!
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Mechanism: Iterator Interface

- Software API to process PQP; makes pipelining easy to impl.
- Enables us to abstract away individual phy. op. impl. details
- Three main functions in usage interface of each phy. op.:
  - **Open()**: Initialize the phy. op. “state”, get arguments, allocate input and output buffers
  - **GetNext()**: Ask the phy. op. impl. to “deliver” next output tuple; pass it on; if blocking, wait
  - **Close()**: Clear phy. op. state, free up space
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To Scheduler/Executor
Enumerating Alternative PQPs

- Plan Enumerator explores various PQPs for a given LQP
- **Challenge**: Space of plans is huge! How to make it feasible?
- RDBMS Plan Enumerator has **Rules** to help determine what plans to enumerate, and also consults **Cost models**
- Two main sources of Rules for enumerating plans:
  - **Logical: Algebraic Rewrites:**
    Use relational algebra equivalence to rewrite LQP itself!
    Use different phy. op. impl. for a given log. op. in LQP
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Algebraic Rewrite Rules

- Rewrite a given RA query in to another that is equivalent (a logical property) but might be faster (a physical property)
- RA operators have some formal properties we can exploit
- We will cover only a few rewrite rules:
  - Single-operator Rewrites
    - Unary operators
    - Binary operators
  - Cross-operator Rewrites
Unary Operator Rewrites

- Key unary operators in RA: $\sigma$, $\pi$

- Commutativity of $\sigma$
  \[ \sigma_{p_1} (\sigma_{p_2} (R)) = \sigma_{p_2} (\sigma_{p_1} (R)) \]

- Cascading of $\sigma$
  \[ \sigma_{p_1} (\sigma_{p_2} (\ldots \sigma_{p_n} (R) \ldots )) = \sigma_{p_1 \land p_2 \land \ldots \land p_n} (R) \]

- Cascading of $\pi$
  \[ A_i \subseteq A_{i+1} \forall i = 1 \ldots (n - 1) \]
  \[ \pi_{A_1} (\pi_{A_2} (\ldots \pi_{A_n} (R) \ldots )) = \pi_{A_1} (R) \]

Q: Why are cascading rewrites beneficial?
Binary Operator Rewrites

❖ Key binary operator in RA: \( \Join \)
❖ Commutativity of \( \Join \) \hspace{1cm} R \Join S = S \Join R
❖ Associativity of \( \Join \) \hspace{1cm} (R \Join S) \Join T = R \Join (S \Join T)

Q: Why are these properties beneficial?

Q: What other binary operators in RA satisfy these?
Cross-Operator Rewrites

❖ Commuting $\sigma$ and $\pi$

\[ \sigma_{p(A)}(\pi_B(R)) = \pi_B(\sigma_{p(A)}(R)) \]

❖ Combining $\sigma$ and $\times$

\[ \sigma_p(R \times S) = R \Join_p S \]

❖ “Pushing the select”

\[ \sigma_{p(A)}(R \Join S) = \sigma_{p(A)}(R) \Join S \]
\[ \sigma_{p(A)}(R \times S) = \sigma_{p(A)}(R) \times S \]

❖ Commuting $\pi$ with $\times$ and $\Join$

\[ \pi_A(R \times S) = \pi_{A \cap R.\star}(R) \times \pi_{A \cap S.\star}(S) \quad B \subseteq A \]
\[ \pi_A(R \Join_{p(B)} S) = \pi_{A \cap R.\star}(R) \Join_{p(B)} \pi_{A \cap S.\star}(S) \]
Review Question

Which of the following hold?

\[ \pi_A(R \times S) = \pi_A(R) \times S \quad A \subseteq R \]

\[ \pi_A\left( R \bowtie_{p(B)} S \right) = \pi_A(\pi_{C \cap R}(R) \bowtie_{p(B)} \pi_{C \cap S}(S)) \quad C = A \cup B \]

\[ \sigma_{p_1 \land p_2 \lor p_3}(R) = \sigma_{p_1}(R) \cap \sigma_{p_2}(R) \cup \sigma_{p_3}(R) \quad A \subseteq R \text{ and } B \subseteq S \]

\[ \sigma_{p(A) \land q(B)}(R \bowtie S) = \sigma_{p(A)}(R) \bowtie \sigma_{q(B)}(S) \]
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- Given a (rewritten) LQP, pick phy. op. impl. for each log. op.
- Recall various RA op. impl. with their I/O (and CPU costs)

\[ \sigma \quad \text{File scan vs Indexed (B+ Tree vs Hash)} \]
\[ \pi \quad \text{Hashing-based vs Sorting-based vs Indexed} \]
\[ \bowtie \quad \text{BNLJ vs INLJ vs SMJ vs HJ} \]

\[ \pi_B(\sigma_{p(A)}(R) \bowtie S) \]

Q: With algebraic rewrites?!

3 options 3 options 4 options = 36 PQPs!

❖ Are the indexes clustered or unclustered?
❖ Are there multiple matching indexes? Use multiple?
❖ Are index-only access paths possible for some ops?
❖ Are there “interesting orderings” among the inputs?
❖ Would sorted outputs benefit downstream ops?
❖ Estimation of **cardinality** of intermediate results!
❖ How best to **reorder multi-table joins**?

*Query optimizers are complex beasts!*  
*Still a hard, open research problem!*


❖ Since joins are associative, exponential number of orderings!

\[ R \Join S \Join T \Join U \]

Left Deep tree  Right Deep tree  “Bushy” tree

❖ Almost all RDBMSs consider only left deep join trees
   Enables easy pipelining! Why?

❖ “Interesting orderings” idea from System R optimizer paper

❖ Dynamic program to combine enumeration and costing

“Access Path Selection in a Relational Database Management System” SIGMOD’79
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Costing PQPs

❖ For each PQP considered by the Plan Enumerator, the Plan Cost Estimator computes “Cost” of the PQP

Weighted sum of I/O cost and CPU cost

(Distributed RDBMSs also include Network cost)

❖ Challenge: Given a PQP, compute overall cost

❖ Issues to consider:

Pipelining vs. blocking ops; cannot simply add costs!

Cardinality estimation for intermediate tables!

Q: What statistics does the catalog have to help?
Costing PQPs

❖ Most RDBMSs use various heuristics to make costing tractable; so, it is approximate!

❖ Example: Complex predicates

\[ \sigma_{p_1 \land p_2}(R) \]

Suppose selectivity of \( p_1 \) is 5% and selectivity of \( p_2 \) is 10%

Q. What is the selectivity of \( p_1 \land p_2 \)?

Not enough info!

But, most RDBMSs use the **independence** heuristic!

Selectivity of conjunction = Product of selectivities

Thus, \( \approx 0.05 \ast 0.1 = 0.005 \), i.e., 0.5%
Query Optimization: Summary

- Plan Enumerator and Cost Estimator work in lock step:
  - **Rules** determine what PQPs are enumerated
    - Logical: Algebraic rewrites of LQP
    - Physical: Op. Impl. and ordering alternatives
  - **Cost models** and **heuristics** help cost the PQPs

- Still an active research area!
  - Parametric Q.O., Multi-objective Q.O.,
  - Multi-objective parametric Q.O., Multiple Q.O.,
  - Online/Adaptive Q.O., Dynamic re-optimization, etc.
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<table>
<thead>
<tr>
<th>RatingID</th>
<th>Stars</th>
<th>RateDate</th>
<th>UID</th>
<th>MID</th>
</tr>
</thead>
</table>

10m pages

Page size 8KB; Buffer memory 4GB; 8B for each field

```sql
SELECT COUNT(DISTINCT UID) FROM Ratings
```

Propose an efficient physical plan and compute its I/O cost.

**Q:** What if there was an unclustered B+ tree index on UID? *(RecordID pointers can be assumed to be 8B too)*
Review Question

Propose an efficient physical plan that does not materialize any intermediate data (fully pipelined) and compute its I/O cost.