Web Mining and Recommender Systems

Temporal data mining

This week

Temporal models

This week we'll look back on some of the topics already covered in this class, and see how they can be adapted to make use of **temporal** information

- 1. Regression sliding windows and autoregression
 - 2. Social networks densification over time
 - **3. Text mining** "Topics over Time"
- 4. Recommender systems some results from Koren

Web Mining and Recommender Systems

Regression for sequence data

Week 1 – Regression

Given labeled training data of the form

$$\{(\mathrm{data}_1, \mathrm{label}_1), \ldots, (\mathrm{data}_n, \mathrm{label}_n)\}$$

Infer the function

$$f(\text{data}) \stackrel{?}{\rightarrow} \text{labels}$$

Here, we'd like to predict sequences of **real-valued** events as accurately as possible.

Method 1: maintain a "moving average" using a window of some fixed length

$$f(x_1, \dots, x_m) = \chi_{n+\chi_{n-1} + \dots + \chi_{m-|\mathcal{L}_{+}|}}$$

$$\chi_{n-k}$$

$$\chi_{n-k}$$

$$\chi_{n-k}$$

$$\chi_{n-k}$$

$$\chi_{n-k}$$

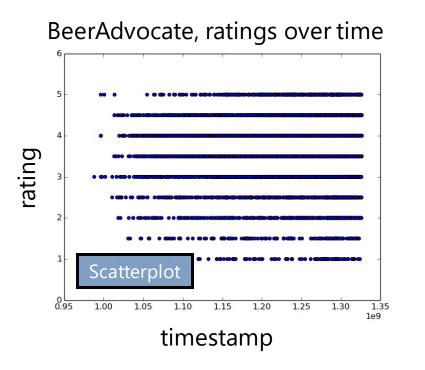
$$\chi_{n-k}$$

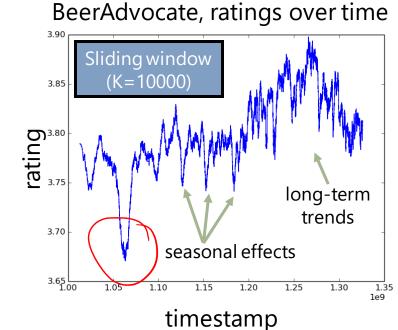
Method 1: maintain a "moving average" using a window of some fixed length

This can be computed efficiently via dynamic programming:

$$f(x_1, \dots, x_{m+1}) = \left\{ \begin{array}{c} \left\{ \left(x_1, \dots, x_m \right) - x_{n-k+1} + x_{n+1} \right\} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} + x_{n+1} \\ \left(x_1, \dots, x_{m+1} \right) - x_{n-k+1} \\ \left(x_1, \dots, x_$$

Also useful to plot data:





Code on:

http://jmcauley.ucsd.edu/code/week10.py

Method 2: weight the points in the moving average by age

$$f(x_1,\ldots,x_m) = \left[\left(\begin{array}{c} \chi_{0} + \left(\left| \left\langle -\right| \right) \chi_{0-1} + \ldots + \left| \left\langle \chi_{n-1} \right| \chi_{n-1} \right| \right] \right] \right]$$

X-1/2 (X-1/2) Xn-k
(X-1/2) Xn-k
(X)

X+ mmmmy)

Method 3: weight the most recent points exponentially higher

$$f(x_1) = \chi_1$$

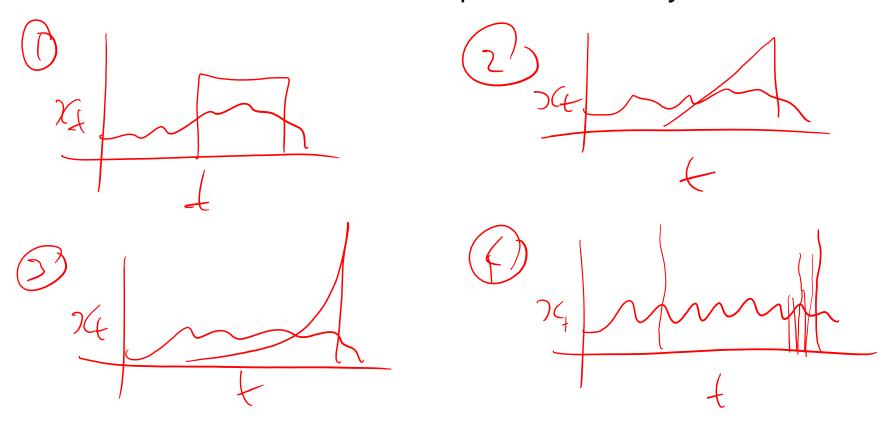
$$f(x_1, \dots, x_m) = \chi_1 \left(\chi_1 + \dots + \chi_{n-1} \right) + \left(1 - \infty \right) \chi_n$$

Methods 1, 2, 3

Method 1: Sliding window

Method 2: Linear decay

Method 3: Exponential decay



Method 4: all of these models are assigning **weights** to previous values using some predefined scheme, why not just **learn** the weights?

$$f(x_1, \dots, x_m) = \bigcirc_{\mathcal{O}} \gamma_m + \bigcirc_{|\mathcal{X}_{m-1}| + \dots + \mathcal{O}_{|\mathcal{X}_{m-1}| + \dots + \mathcal{O}_{|\mathcal{X}_{m-$$

Method 4: all of these models are assigning **weights** to previous values using some predefined scheme, why not just **learn** the weights?

- We can now fit this model using least-squares
- This procedure is known as autoregression
- Using this model, we can capture **periodic** effects, e.g. that the traffic of a website is most similar to its traffic 7 days ago

Web Mining and Recommender Systems

Temporal dynamics of social networks

Week 8

How can we **characterize**, **model**, and **reason about** the structure of social networks?

- 1. Models of network structure
- 2. Power-laws and scale-free networks, "rich-get-richer" phenomena
 - 3. Triadic closure and "the strength of weak ties"
 - 4. Small-world phenomena
 - 5. Hubs & Authorities; PageRank

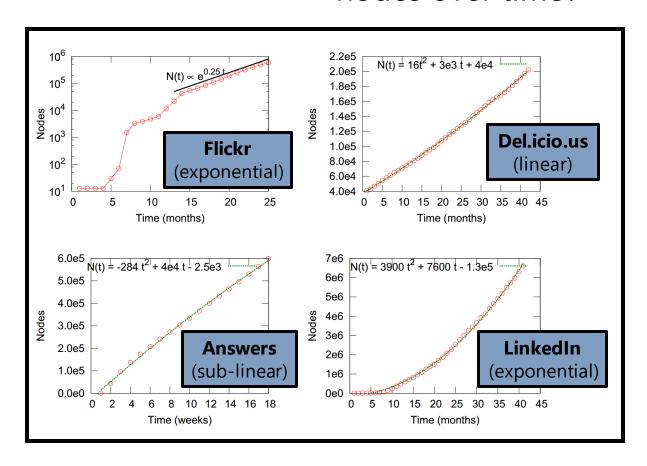
Two weeks ago we saw some processes that model the generation of social and information networks

- Power-laws & small worlds
 - Random graph models

These were all defined with a "static" network in mind.
But if we observe the **order** in which edges were created, we can study how these phenomena change as a function of time

First, let's look at "microscopic" evolution, i.e., evolution in terms of individual nodes in the network

Q1: How do networks grow in terms of the number of nodes over time?

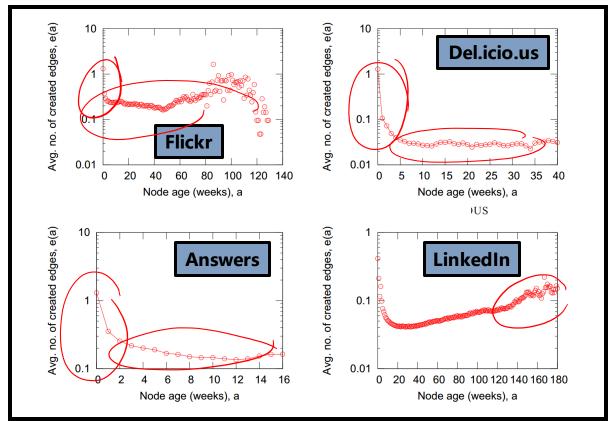


(from Leskovec, 2008 (CMU Thesis))

A: Doesn't seem to be an obvious trend, so what do networks have in common as they evolve?

Q2: When do nodes create links?

- x-axis is the age of the nodes
- y-axis is the number of edges created at that age



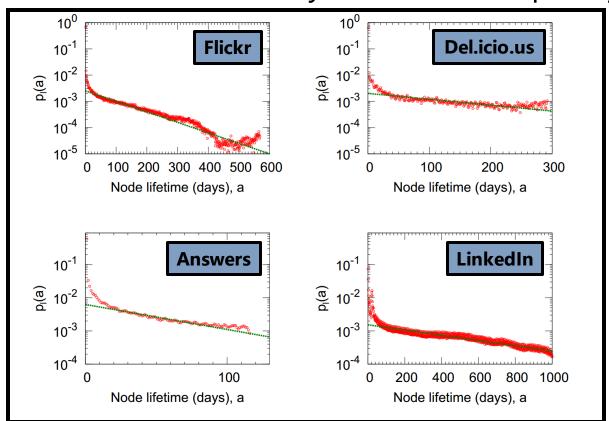
A: In most networks there's a "burst" of initial edge creation which gradually flattens out.

Very different behavior on LinkedIn (guesses as to why?)

Q3: How long do nodes "live"?

x-axis is the diff. between date of last and first edge creation

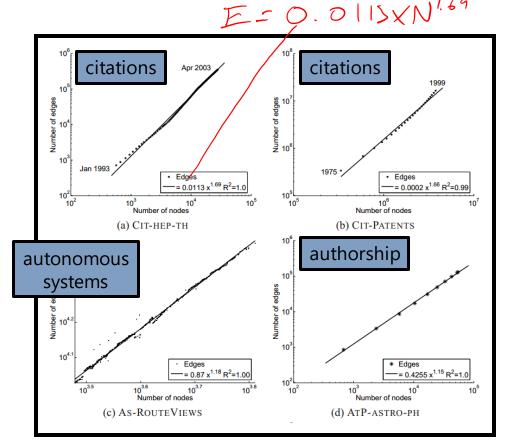
y-axis is the frequency



A: Node
lifetimes follow a
power-law: many
many nodes are
shortlived, with a
long-tail of older
nodes

What about "macroscopic" evolution, i.e., how do global properties of networks change over time?

Q1: How does the # of nodes relate to the # of edges? $E = 0.0115 \times N^{1.69}$



- A few more networks: citations, authorship, and autonomous systems (and some others, not shown)
- A: Seems to be linear (on a log-log plot) but the number of edges grows faster than the number of nodes as a function of time

Q1: How does the # of nodes relate to the # of edges?

A: seems to behave like

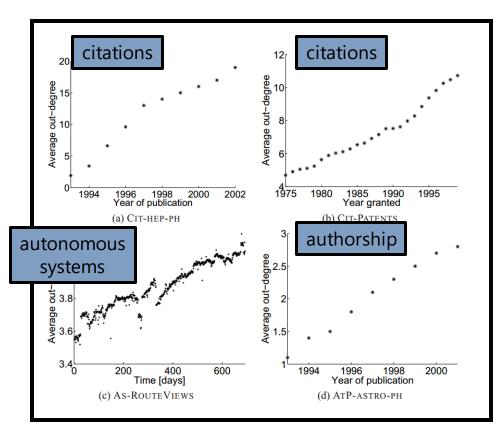
$$E(t) \propto N(t)^a$$

where

$$1 \le a \le 2$$

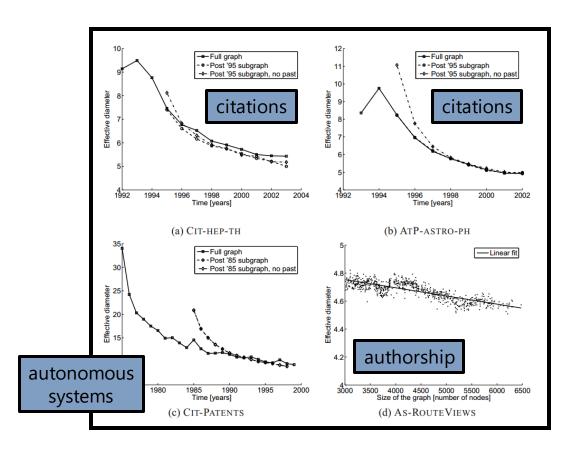
- a = 1 would correspond to constant out-degree –
 which is what we might traditionally assume
 - a = 2 would correspond to the graph being fully connected
 - What seems to be the case from the previous examples is that a > 1 – the number of edges grows faster than the number of nodes

Q2: How does the degree change over time?



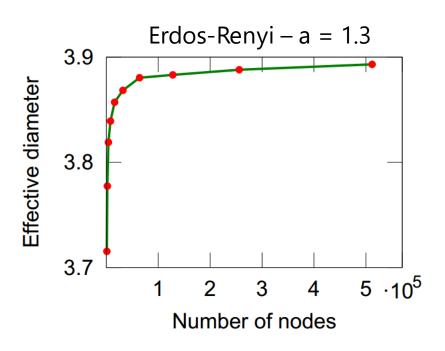
 A: The average out-degree increases over time

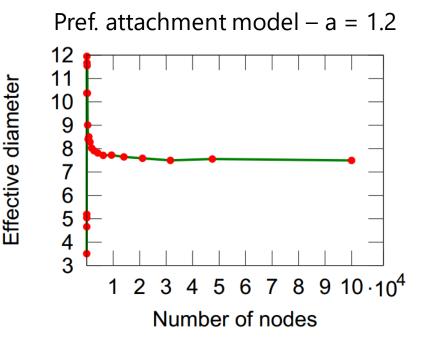
Q3: If the network becomes **denser**, what happens to the (effective) diameter?



- A: The diameter seems to decrease
- In other words, the network becomes more of a small world as the number of nodes increases

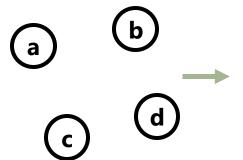
Q4: Is this something that **must** happen – i.e., if the number of edges increases faster than the number of nodes, does that mean that the diameter must decrease? A: Let's construct random graphs (with a > 1) to test this:





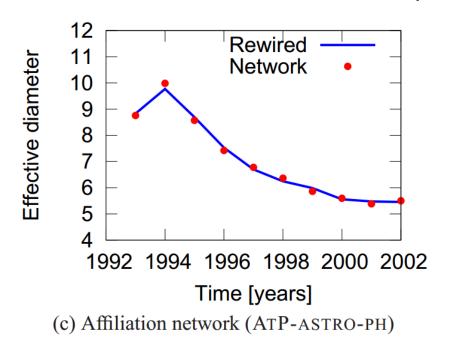
So, a decreasing diameter is **not** a "rule" of a network whose number of edges grows faster than its number of nodes, though it is consistent with a preferential attachment model **Q5:** is the degree distribution of the nodes sufficient to explain the observed phenomenon?

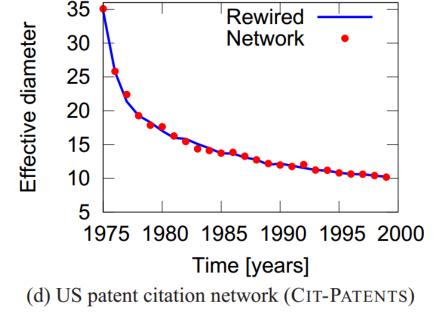
A: Let's perform random rewiring to test this



random rewiring preserves the degree distribution, and randomly samples amongst networks with observed degree distribution

So, a decreasing diameter is **not** a "rule" of a network whose number of edges grows faster than its number of nodes, though it is consistent with a preferential attachment model **Q5:** is the degree distribution of the nodes sufficient to explain the observed phenomenon?

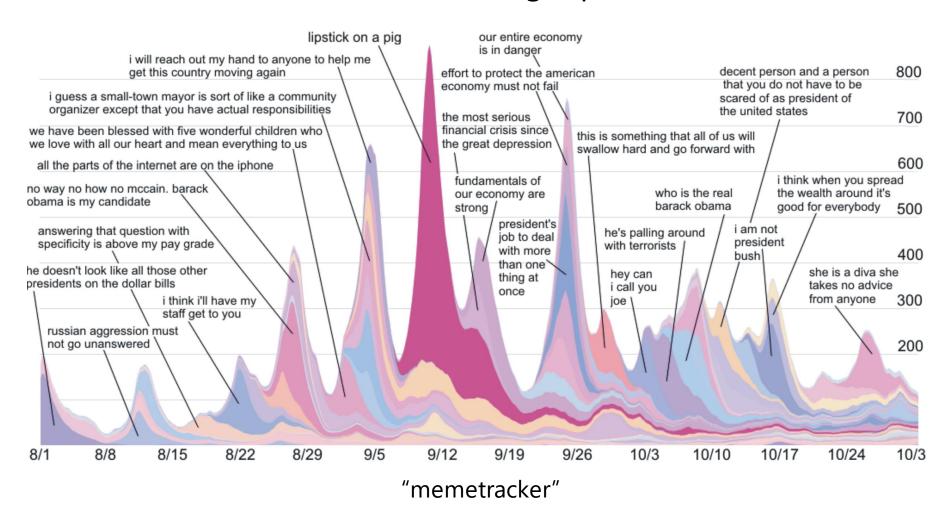




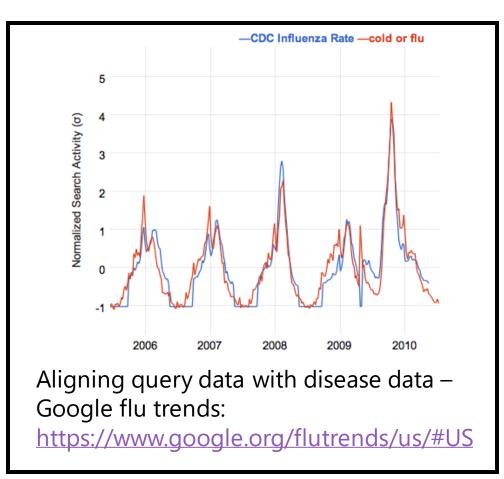
So, a decreasing diameter is **not** a "rule" of a network whose number of edges grows faster than its number of nodes, though it is consistent with a preferential attachment model **Q5:** is the degree distribution of the nodes sufficient to explain the observed phenomenon?

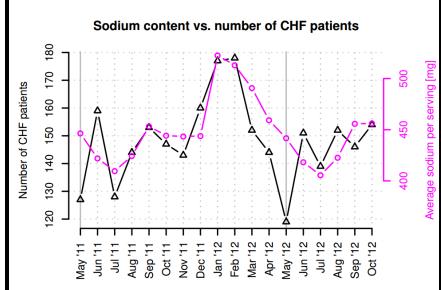
A: Yes! The fact that real-world networks seem to have decreasing diameter over time can be explained as a result of their degree distribution **and** the fact that the number of edges grows faster than the number of nodes

Other interesting topics...



Other interesting topics...





Sodium content in recipe searches vs. # of heart failure patients – "From Cookies to Cooks" (West et al. 2013): http://infolab.stanford.edu/~west1/pubs/West-White-Horvitz_WWW-13.pdf

Questions?

Further reading:

"Dynamics of Large Networks" (most plots from here)

Jure Leskovec, 2008

http://cs.stanford.edu/people/jure/pubs/thesis/jure-thesis.pdf

"Microscopic Evolution of Social Networks" Leskovec et al. 2008

http://cs.stanford.edu/people/jure/pubs/microEvol-kdd08.pdf

"Graph Evolution: Densification and Shrinking Diameters"

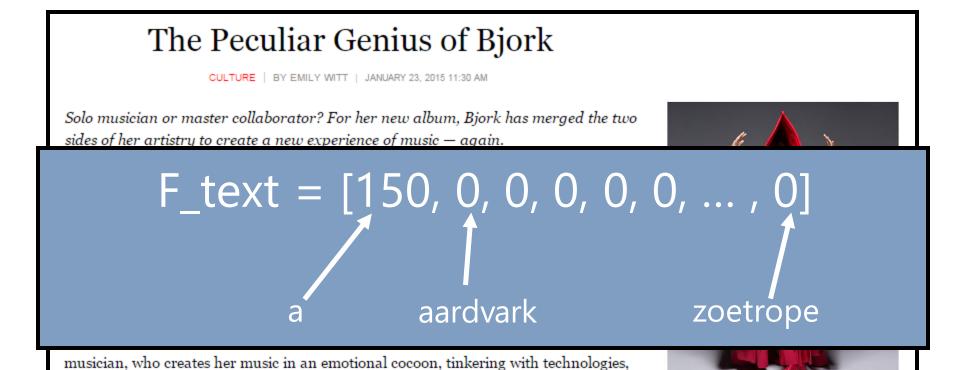
Leskovec et al. 2007

http://cs.stanford.edu/people/jure/pubs/powergrowth-tkdd.pdf

Web Mining and Recommender Systems

Temporal dynamics of text

Bag-of-Words representations of text:



concepts and feelings; and Bjork the producer and curator, who seeks out

In week 5, we tried to develop low-dimensional representations of documents:

What we would like:

87 of 102 people found the following review helpful

**** You keep what you kill, December 27, 2004

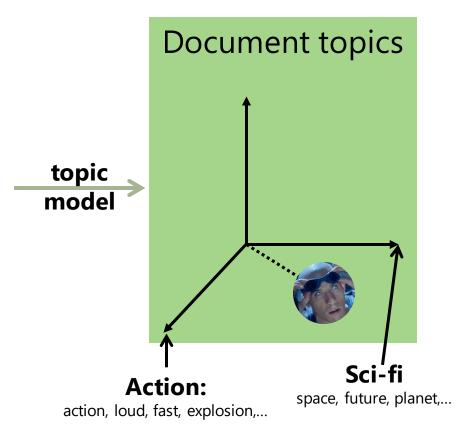
By Schtinky "Schtinky" (Washington State) - See all my reviews

This review is from: The Chronicles of Riddick (Widescreen Unrated Director's Cut) (DVD)

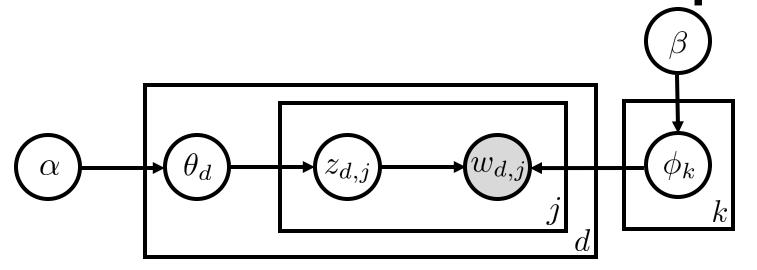
Even if I have to apologize to my Friends and Favorites, and my family, I have to admit that I really liked this movie. It's a Sci-Fi movie with a "Mad Maxx" appeal that, while changing many things, left Riddick from `Pitch Black' to be just Riddick. They did not change his attitude or soften him up or bring him out of his original character, which was very pleasing to `Pitch Black' fans like myself.

First off, let me say that when playing the DVD, the first selection to come up is Convert or Fight, and no explanation of the choices. This confused me at first, so I will mention off the bat that they are simply different menu formats, that each menu has the very same options, simply different background visuals. Select either one and continue with the movie.

(review of "The Chronicles of Riddick")

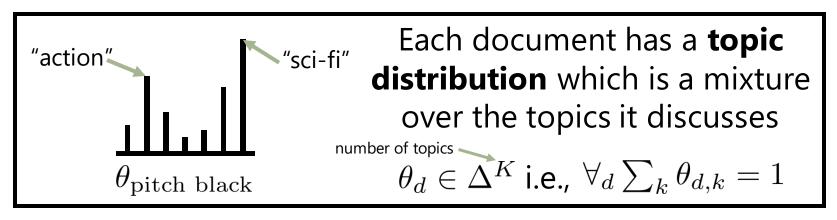


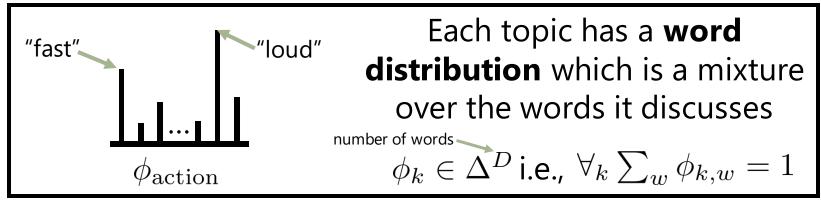
We saw how **LDA** can be used to describe documents in terms of **topics**



- Each document has a **topic vector** (a stochastic vector describing the fraction of words that discuss each topic)
- Each topic has a **word vector** (a stochastic vector describing how often a particular word is used in that topic)

Topics and documents are **both** described using stochastic vectors:





Topics over Time (Wang & McCallum, 2006) is an approach to incorporate temporal information into topic models

e.g.

- The topics discussed in conference proceedings progressed from neural networks, towards SVMs and structured prediction (and back to neural networks)
- The topics used in political discourse now cover science and technology more than they did in the 1700s
- With in an institution, e-mails will discuss different topics (e.g. recruiting, conference deadlines) at different times of the year

Topics over Time (Wang & McCallum, 2006) is an approach to incorporate temporal information into topic models

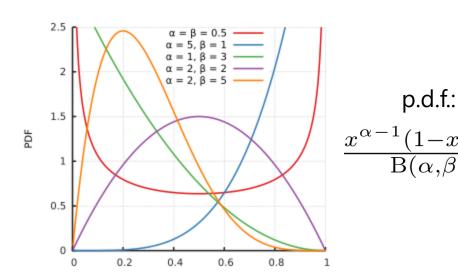
The ToT model is similar to LDA with one addition:

- 1. For each topic K, draw a word vector \phi_k from Dir.(\beta)
- For each document d, draw a topic vector \theta_d from Dir.(\alpha)
- 3. For each word position i:
 - draw a topic z_{di} from multinomial \theta_d
 - 2. draw a word w_{di} from multinomial \phi_{z_{di}}
 - draw a timestamp t_{di} from Beta(\psi_{z_{di}})

Topics over Time (Wang & McCallum, 2006) is an approach to incorporate temporal information into topic models

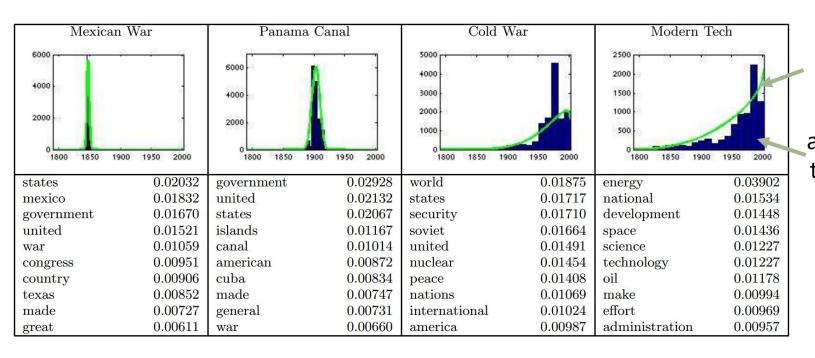
- 3.3. draw a timestamp t_{di} from Beta(\psi_{z_{di}})
- There is now one Beta distribution per topic
- Inference is still done by Gibbs sampling, with an outer loop to update the Beta distribution parameters

Beta distributions are a flexible family of distributions that can capture several types of behavior – e.g. gradual increase, gradual decline, or temporary "bursts"



Results:

Political addresses – the model seems to capture realistic "bursty" and gradually emerging topics

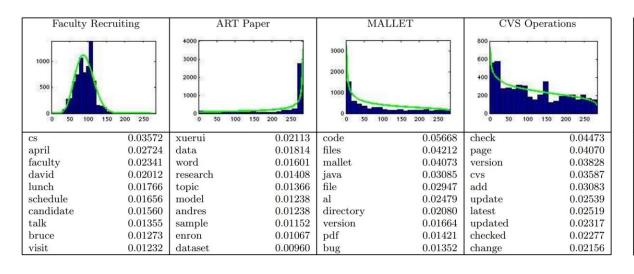


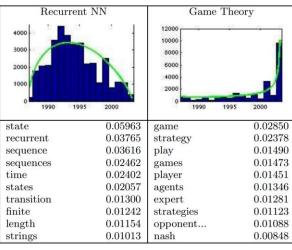
fitted Beta distrbution

assignments to this topic

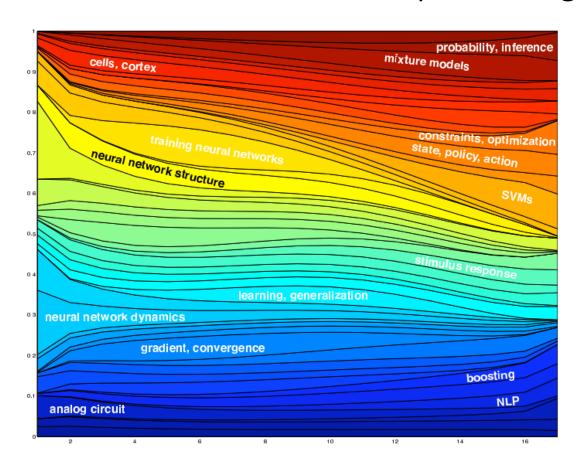
Results:

e-mails & conference proceedings





Results: conference proceedings (NIPS)



Relative weights of various topics in 17 years of NIPS proceedings

Questions?

Further reading:
"Topics over Time: A Non-Markov
Continuous-Time Model of Topical
Trends"
(Wang & McCallum, 2006)

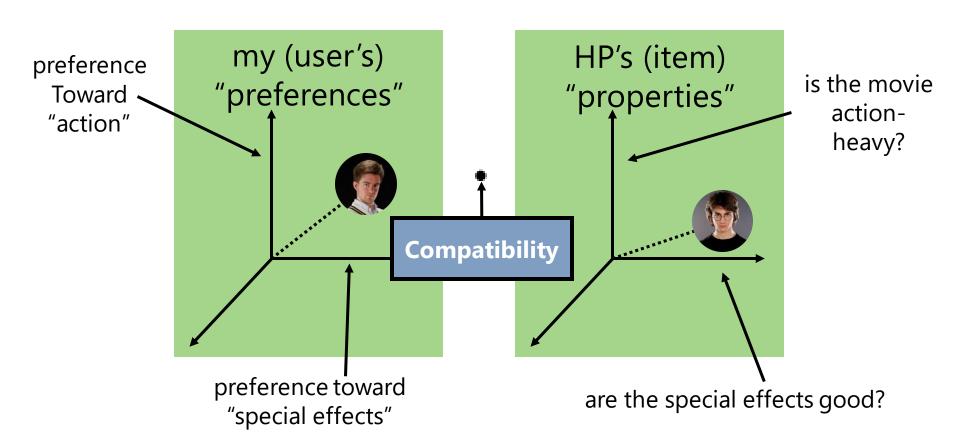
http://people.cs.umass.edu/~mccallum/papers/tot-kdd06.pdf

Web Mining and Recommender Systems

Temporal recommender systems

Week 4

Recommender Systems go beyond the methods we've seen so far by trying to model the **relationships** between people and the items they're evaluating



Week 4

Predict a user's rating of an item according to:

$$f(u,i) = \alpha + \beta_u + \beta_i + \gamma_u \cdot \gamma_i$$

By solving the optimization problem:

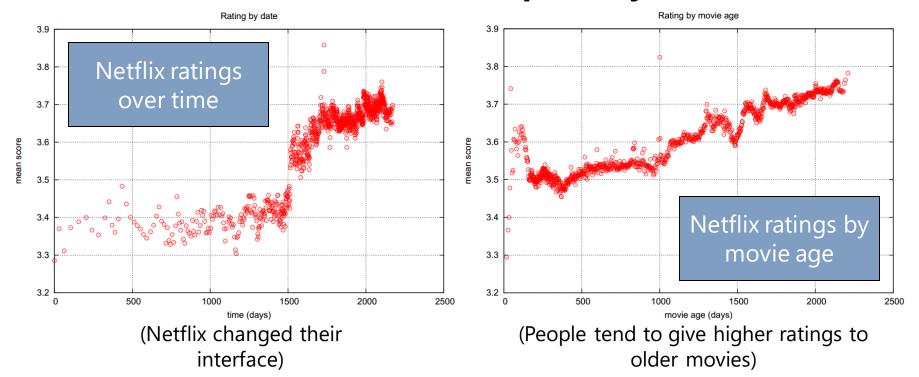
$$\arg\min_{\alpha,\beta,\gamma} \sum_{u,i} (\alpha + \beta_u + \beta_i + \gamma_u \cdot \gamma_i - R_{u,i})^2 + \lambda \left[\sum_u \beta_u^2 + \sum_i \beta_i^2 + \sum_i \|\gamma_i\|_2^2 + \sum_u \|\gamma_u\|_2^2 \right]$$

error

regularizer

(e.g. using stochastic gradient descent)

To build a reliable system (and to win the Netflix prize!) we need to account for **temporal dynamics:**



So how was this actually done?

To start with, let's just assume that it's only the **bias** terms that explain these types of temporal variation (which, for the examples on the previous slides, is potentially enough)

$$b_{u,i}(t) = \alpha + \beta_u(t) + \beta_i(t)$$

Idea: temporal dynamics for *items* can be explained by long-term, gradual changes, whereas for users we'll need a different model that allows for "bursty", short-lived behavior

temporal bias model:

$$b_{u,i}(t) = \alpha + \beta_u(t) + \beta_i(t)$$

For item terms, just separate the dataset into (equally sized) bins:*

$$\beta_i(t) = \beta_i + \beta_{i, \text{Bin}(t)}$$

*in Koren's paper they suggested ~30 bins corresponding to about 10 weeks each for Netflix

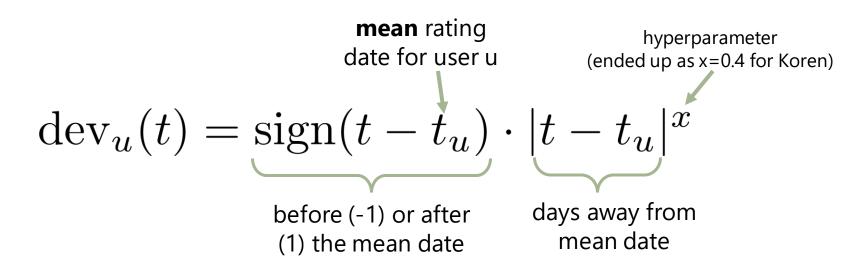
or bins for periodic effects (e.g. the day of the week):

$$\beta_i(t) = \beta_i + \beta_{i,\text{Bin}(t)} + \beta_{i,\text{period}(t)}$$

What about user terms?

- We need something much finer-grained
- But for most users we have far too little data to fit very short term dynamics

Start with a simple model of drifting dynamics for users:



Start with a simple model of drifting dynamics for users:

$$\det \det \operatorname{for \, user \, u} = \operatorname{sign}(t-t_u) \cdot |t-t_u|^x$$

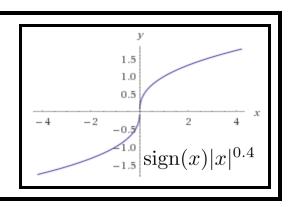
$$\det \operatorname{dev}_u(t) = \operatorname{sign}(t-t_u) \cdot |t-t_u|^x$$

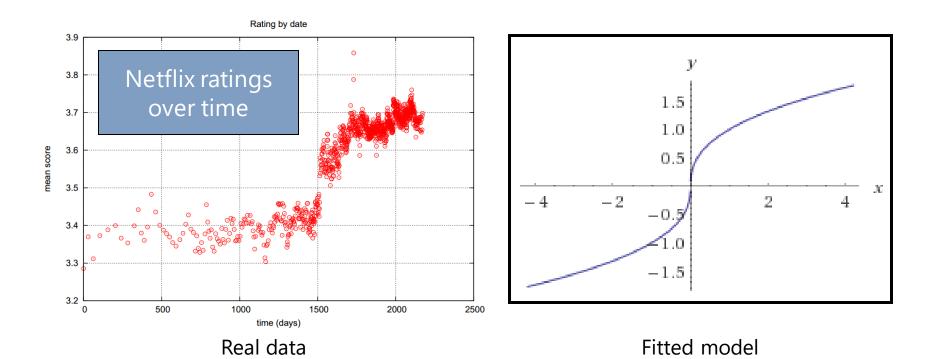
$$\det \operatorname{dev}_u(t) = \operatorname{sign}(t-t_u) \cdot |t-t_u|^x$$

$$\det \operatorname{days \, away \, from}_{\text{(1) \, the \, mean \, date}}$$

time-dependent user bias can then be defined as:

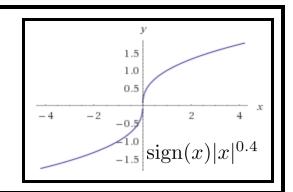
$$eta_u^{(1)}(t) = eta_u + lpha_u \cdot \operatorname{dev}_u(t)$$
overall sign and scale for user bias deviation term



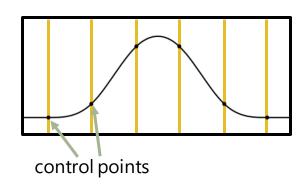


time-dependent user bias can then be defined as:

$$eta_u^{(1)}(t) = eta_u + lpha_u \cdot \operatorname{dev}_u(t)$$
 overall sign and scale for user bias deviation term



- Requires only two parameters per user and captures some notion of temporal "drift" (even if the model found through cross-validation is (to me) completely unintuitive)
- To develop a slightly more expressive model, we can interpolate smoothly between biases using splines



number of control points for this user (k_u = n_u^0.25 in Koren) user bias associated with this control point

$$\beta_u^{(2)}(t) = \beta_u + \frac{\sum_{l=1}^{k_u} e^{-\gamma|t-t_l^u|} b_{t_l}^u}{\sum_{l=1}^{k_u} e^{-\gamma|t-t_l^u|}}$$

time associated with control point (uniformly spaced)

number of control user bias associated points for this user (k_u = n_u^0.25 in Koren) with this control point $\beta_u^{(2)}(t) = \beta_u + \frac{\sum_{l=1}^{k_u} e^{-\gamma|t-t_l^u|} b_{t_l}^u}{\sum_{l=1}^{k_u} e^{-\gamma|t-t_l^u|}}$

time associated with control point (uniformly spaced)

• This is now a reasonably flexible model, but still only captures *gradual drift*, i.e., it can't handle sudden changes (e.g. a user simply having a bad day)

Koren got around this just by adding a "per-day" user bias:

$$\beta_{u,t}$$

bias for a particular day (or session)

- Of course, this is only useful for particular days in which users have a lot of (abnormal) activity
- The final (time-evolving bias) model then combines all of these factors:

global gradual deviation offset (or splines) item bias gradual item bias drift
$$\beta_{u,i}(t) = \alpha + \beta_u + \alpha_u \cdot \text{dev}_u(t) + \beta_{u,t} + \beta_i + \beta_{i,\text{Bin}(t)}$$
 user bias single-day dynamics

Finally, we can add a time-dependent scaling factor:

$$\beta_{u,i}(t) = \alpha + \beta_u + \alpha_u \cdot \text{dev}_u(t) + \beta_{u,t} + (\beta_i + \beta_{i,\text{Bin}(t)}) \cdot c_u(t)$$
also defined as $c_u + c_{u,t}$

Latent factors can also be defined to evolve in the same way:

$$\gamma_{u,k}(t) = \gamma_{u,k} + \alpha_{u,k} \cdot \operatorname{dev}_u(t) + \gamma_{u,k,t}$$
 factor-dependent user drift factor-dependent short-term effects

Summary

- Effective modeling of temporal factors was absolutely critical to this solution outperforming alternatives on Netflix's data
 - In fact, even with only temporally evolving bias terms, their solution was already ahead of Netflix's previous ("Cinematch") model

On the other hand...

- Many of the ideas here depend on dynamics that are quite specific to "Netflix-like" settings
- Some factors (e.g. short-term effects) depend on a high density of data per-user and per-item, which is not always available

Summary

 Changing the setting, e.g. to model the stages of progression through the symptoms of a disease, or even to model the temporal progression of people's opinions on beers, means that alternate temporal models are required

rows: models of increasingly "experienced" users columns: review timeline for one user

Questions?

Further reading:

"Collaborative filtering with temporal dynamics"

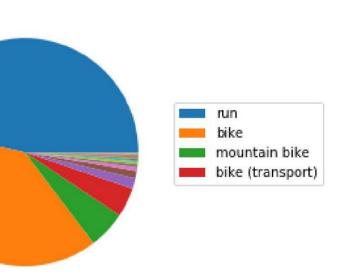
Yehuda Koren, 2009

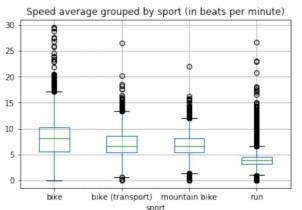
http://research.yahoo.com/files/kdd-fp074-koren.pdf

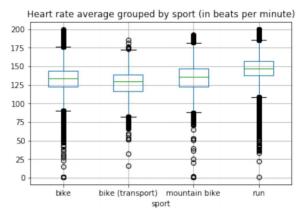
Web Mining and Recommender Systems

Incredible assignments

Predicting Sport Type on EndoMondo







Variable	Description
Speed	Recorded speed in Miles per Hour
Altitude	Recorded altitude in Meters
Heart Rate	Recorded heart rate in Beats per Minute
Timestamp	UNIX timestamp
Longitude	Recorded longitude
Latitude	A Recorded latitude
ID	ID of this workout
URL	URL of this workout
User ID	ID of the user
Sport	Type of sport that user engages in
Gender	Male/Female/Unknown

Multiclass classification (four common sport types). Predictive features include:

- Altitude (mountain vs. road biking)
- Speed
- Time (e.g. commuting is short)
- Variation in speed (e.g. for mountain

Model	Features	Accuracy	Balanced Accuracy
Logistic Regression	Baseline	0.774	0.435
KNN	Baseline	0.779	0.442
Random	Baseline	0.759	0.454
Forest			
Logistic	Engineered	0.826	0.465
Regression			
KNN	Engineered	0.797	0.572
Random	Engineered	0.902	0.705
Forest			

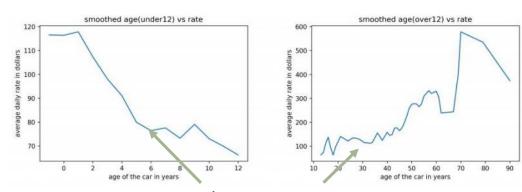
Spatially Inspired Price Prediction for Car Rentals

- Turo (peer to peer rentals)
- 36,000 rental datapoints from a public github
- Use lat/lon data to extract zipcodes (uszipcode library), and combine this with census data from census.gov to extract median incomes
- Scrape Google Trends listings to determine the popularity of each car

Extracted features:

- UserID/carID/rating
- Time to respond to a rental request
- Weekday, month
- Car popularity
- Etc.





Price vs. car age

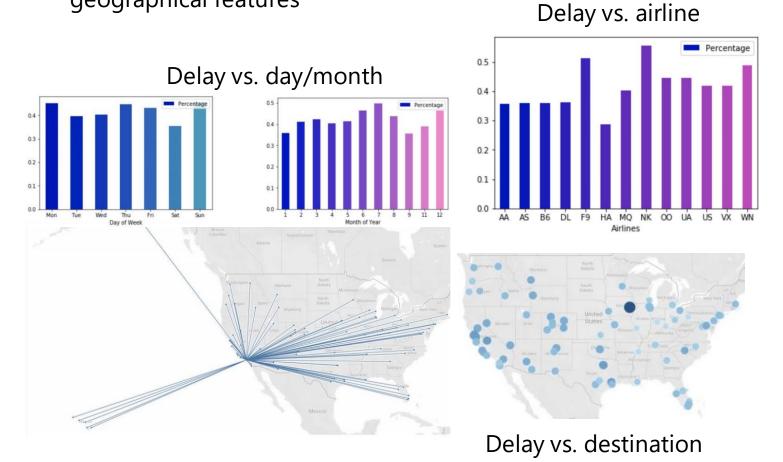
Random Forest classifier: $R^2 = 0.6115$

Farhood Ensan Kaushik Ganapathy Jiaxi Lei

Airline Flight Delay Prediction

- Predict delays at LAX
- Temporal features, airline features, geographical features

- Accuracy ~0.65
- F1 ~0.55



Yiluo Qin Yijun Liu Yu-Chieh Chen

AirBnB Price-Per Prediction

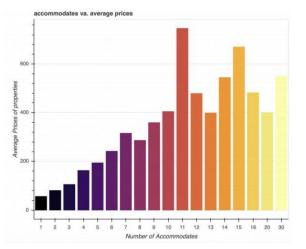
- 45,053 LA AirBnB listings from "Inside AirBnB"
- 85,273 London listings
- 48,895 NY listings



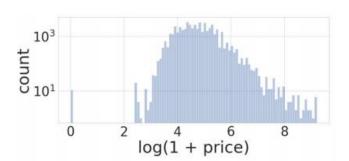
Features include:

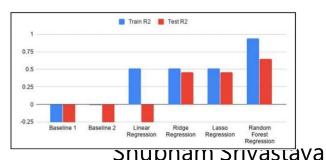
- Geo / neighborhood
- Room types / # guests
- Amenities
- Ratings
- Description word-clouds
- Etc.

Price per neighborhood



Number of guests accommodated





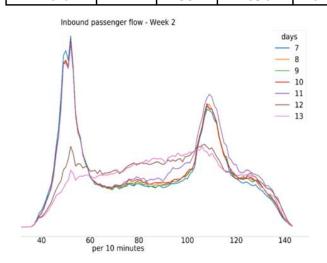
Chang Zhou, Moyan Zhou

Chi-Chen Lo, Chun-Yi Tu, Sheng-Chuan Chou, Tzu-Wei Sung

Predicting Passenger Flow

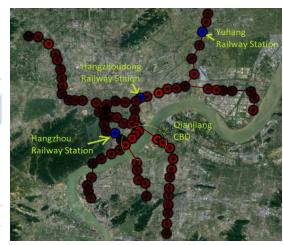
- Estimate number of passengers on Hangzhou Metro
- 70 million records (!) from 5 million passengers

time	line	statio	device	sta	user ID	pay
	ID	n ID	ID	tus		type
1/2 0:00	C	39	1824	0	B958313	1
1/2 0:01	В	8	384	0	Bdd932c	1
1/2 0:01	В	2	74	0	B32a6c9	1
1/2 0:02	С	55	2630	0	B18f450	1



Daily traffic for different days





Commuter ratio distribution

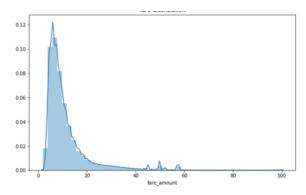
- Predict "flow" (e.g. #of passengers entering and exiting a station, #of passengers on a particular "edge")
- Features are mostly temporal, considering various granularities

	Station Flow	Traffic Flow
	Prediction MSE	Prediction MSE
baseline(Average of history)	2378.61	46611.7643
Naive Linear Regression	Worse than	169034.8235
	baseline	
Linear Regression	2741.42	125191.3970
A model each station/section		
Linear Regression	2210.90	117560.0111
Polynomial Feature		
degree=2		
Random Forest	1193.36	36116.8772
Time as original value		
Random Forest	890.91	32744.0437
Time as one-hot		

Xiangyu Zhang Siwei Liu Ning Wang

New York City Taxi Fare Prediction

- Predict the total fare of a taxi trip
- 5,000,000 pickup/dropoff datapoints
- MSE and MAPE (Mean Absolute Percentage Error)



Fare distribution



Beidan Huang Yixin Zou

		<u> </u>
Features	Explanation	Usage
AbsLatDiff	Absolute difference in latitude	Baseline, Linear Regression, Random Forest
AbsLonDiff	Absolute difference in longitude	Baseline, Linear Regression, Random Forest
Passenger_ count	Number of passengers per ride	Linear Regression, Random Forest
Haversine	Distance metrics taking into account the spherical shape of the Earth	Linear Regression, Random Forest
Fare-bin	Bin range of the fair amount	Upgraded liner regression
Color	Color of the car	
distance	Sphere distance of pickup and drop-off locations	LGBM
bearing	Bearing distance of pickup and drop-off locations	LGBM
Pickup_latit ude, pickup_long itute	Pickup location	LGBM
Dropoff_lati tude, Dropoff_lon gitude	Dropoff location	LGBM
Hour, day, month, weekday, year	Hour, day, month, weekday, year of pickup time	LGBM

Predicting Wave Height using Embedded Sensors on Surfboards

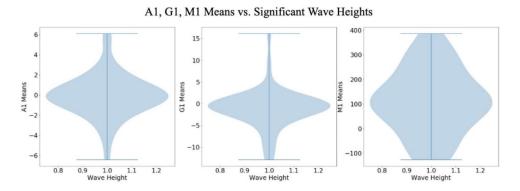
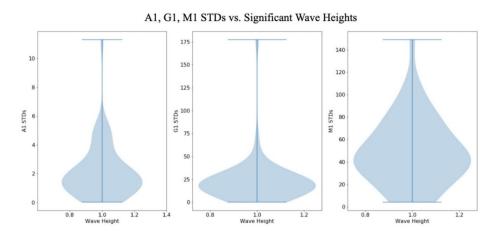
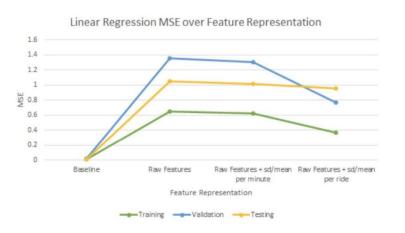


Figure 1: Distribution of A1, G1, and M1 means according to wave height.



"Smartfin" data from 135 surf sessions

- Accelerometer (A), Gyroscope (G), and Menetometer (M) measurements in x,y,z directions
- "Groundtruth" data collected from CDIP buoy
- 7,000,000 observations!



Purisa Jasmine Simmons Jennifer Chien Adrian Salguero Martha Gahl

Course evaluations!

MGT495: https://academicaffairs.ucsd.edu/Modules/Evals?e5551126

CSE158: https://cape.ucsd.edu/students/

CSE258: https://academicaffairs.ucsd.edu/Modules/Evals?e5421125

Thanks!